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February, 1993
Volume 6, Issue 2

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WARNER PUBLISHING SERVICES, INC.

Electronic Gaming Monthly (ISSN 1058-918X) is published monthly by Sendai Publishing Group, Inc. 1920 Highland Ave., Suite 222, Lombard, IL 60148. Second Class Postage Paid at Lombard, IL and additional mailing offices. Subscription rates for U.S.: \$27.95, Canada and Mexico: \$39.95, and all others by air mail only: \$100.00. Single issue rates: \$4.95. POSTMASTER: For subscription changes, change of address, or correspondence concerning subscriptions write to: Electronic Gaming Monthly, P.O. Box 7824, Red Oak, IA 51591-0524. The editors and publisher are not responsible for unsolicited materials. No part of this publication may be reproduced without the expressed written permission of Sendai Publishing Group, Inc. Copyright © 1993, Sendai Publishing Group, Inc. All rights reserved. All materials listed in this magazine are subject to manufacturers change and the publisher assumes no responsibility for such changes. Printed in the USA.



TECHNOLOGY...AT WHAT PRICE?

When is a game system no longer a toy? After all, we are really in the toy business, and it just happens to be that at the present time, video games make up the major percentage of that industry. Most people relate toys with price. Try to sell an item above a certain price point and the 'toy' just sits on the shelves. In video games, that upper price is about \$200 for systems and \$80 for cartridges and accessories. With our current 16-Bit game systems and softs well under those thresholds, it isn't too much of a surprise that they are selling like hotcakes. For those systems over \$200, like the Neo-Geo, well, they aren't selling quite as fast. This is one reason why Nintendo hopes to sell their 32-Bit CD-ROM peripheral to the consumer for under \$200. And, that is also why Sega is in the process of consolidating the circuitry to reduce the manufacturing costs (and the ultimate consumer price) of their Sega CD. There are exceptions that work for a while. The Sega CD and Turbo Duo retail for more than \$200, but they include 'freebies' with their system. These extra games packed with the CD-ROMs give the purchaser a 'perceived value' that is under the \$200 limit. And these systems are selling quite well.

Now, there is a new system coming to the market. Last month I had the privilege of getting an advanced look at the super-secret, CD-ROM only, game machine. Called the 3-D-O, it is perhaps the most technologically advanced game system ever created. That is, if you can even call it a game system. It goes way beyond existing and proposed video game technology, and it is an example of the type of system we will be playing games on in the future. The best news is that it is projected to be in the stores as early as this fall! There is only one catch. Like any new state-of-the-art technology, it will not be cheap. In my interview with Trip Hawkins, president and CEO of 3-D-O, he stated that this system will retail for about \$700! He also mentioned that the cost could drop to about \$500 after the system has been on the market for a while, but looking at it from the 'average' player's point of view, that still is a lot of money, with or without pack-in freebies. So, according to the \$200 toy rule, the 3-D-O doesn't have a chance. But then, is it a toy?

The 3-D-O is designed to have expansion in mind. So were the game systems but because of their bare-bones CPU and memory, the Super NES and Genesis would choke and bog down if real broadcast-quality full motion video was fed through their meager CPU. Not so with the 3-D-O. Also, with Time Warner (as in 7 million cable TV subscribers) behind this system, Trip hinted that this box does have additional uses beyond just playing games. The 3-D-O, with an optional module and tied into the new fiber optic, thousand channel cable TV network, just could be sitting on top of your TV in the not too distant future!

A toy, the 3-D-O certainly isn't. What instead we might be seeing later this year when it comes out, is the future of video games.

Ed Semrad
Editor

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[MISSION DIRECTIVES]**

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PREVENT JUDGMENT DAY**

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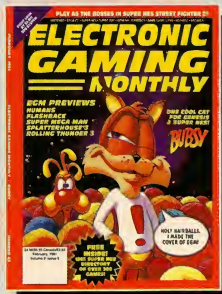
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Bubsy, the new cat in town, struts his stuff in this month's EGM!

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SPECIAL FEATURE

SUPER NES BLOWOUT! **99**

Check out our 59-page spectacular Super NES Directory of Games! We've got old, current and upcoming carts for you!

INTERNATIONAL OUTLOOK

GO ON A SHOOTING SPREE! **62**

Cruise into enemy territory in Bio Metal and give your opponents a shooting lesson they'll never forget.

TRICKS OF THE TRADE

SONIC STRIKES GOLD! **76**

Now, Sonic of a different color: this golden boy is invincible! Grab an early light saber and earn 5 continues in Super Star Wars!

NEXT WAVE

FLY HIGH WITH STAR FOX! **86**

Star Fox is the first 3-D perspective flying game from Nintendo to incorporate polygon graphics. Watch for this flyer!

EGM LIFESTYLES

NOT YOUR ORDINARY HEROES! **216**

Check out the latest crop of movie heroes. Also, a look at some of the hippest puppets on TV in Mystery Science Theater 3000.



You're so intent on testing the particle accelerator you've invented that you hardly notice the crackling of a not-so-distant electrical storm.

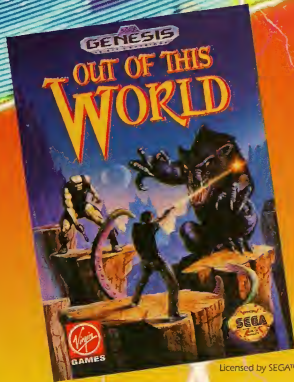
Before you can say SNAP, CRACKLE, POP, a lightning bolt slams through you and your accelerator with deadly accuracy.

When you finally come to, you have no idea what time or place you're in, but you know you're not safe. Face it you're warped. Unless you want to start calling this place home, you'll need to dodge, outwit and overcome a host of deadly aliens, monster guards and bloodsucking leeches who think you're a delicacy. Now, that shouldn't be too hard for a Whiz Kid like you - right?

SHRINK-WRAPPED TIME WARP

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ELECTRONIC GAMING MONTHLY THE BIGGEST AND BEST!!

FACT-FILES

SUPER NES TIMES

158

Bubsy the bobcat has made his way onto the Super NES, along with the dynamic duo Pocky & Rocky. Put up your dukes in Fatal Fury or soar through the skies in Super Strike Eagle. In Evo, by Enix, begin life as a fish, learn the basics from Mother Earth, and evolve into a more intelligent being. Also, Shadowrun, Street Combat, Super Conflict, Bazooka Blitzkrieg, Inindo, and Football Fury!

NINTENDO FORCE

202

Whip up a batch of goodies in Yoshie's Cookie or rack 'em up in Breaktime, the new billiards game from FCI.

OUTPOST GENESIS

180

Marvel at our four-page spread on U.S. Gold's Flashback, the true identity mind-boggler. Plus, Humans, Chakan, and much more!

TURBO CHAMP

199

The Bomberman tradition continues with the latest entry of the series! Plus, World Sports Competition and Riot Zone.

SUPER GEAR

208

Sharpen your fighting skills and get ready for a danger-filled, fast-paced adventure as a ninja warrior in Shinobi 2.

CLUB GAMEBOY

206

Take on the legendary Darth Vader in Empire Strikes Back or save the people of your kingdom from destruction in Sword of Hope.

LYNX LANE

212

Follow the adventures of Redd Ace in Power Factor, an intense shoot-'em-up that takes the Lynx to new heights.

CATCH THE TAITO HEAT WAVE



This head bangin' hard checkin', free-for-all will rattle your bones and send you flyin' into the next county. So, lace 'em up and CHECK it out!



Oversized mutant morsels are at their boiling point. Indulge in a menu of madness, so spicy, it will make your eyes water. These dirty dishes need to be cleaned up, so grab your pan and start cookin'!



Cogswell has violated the rights of the aliens by setting up a mining colony. Help George gather gadgets that will help him get to the colony and shut down the power. George's clumsy habits will have to be overcome.



This hard-hitting cart will cause some real headaches. You'll need to unleash your fatal fists to unleash bad dudes and on some bad dudes and on some bad creatures. So, punch-in because this job will take a real superhero!



Behold! The ultimate brain buster! Rotate maze after maze as you try to get your ball through before time runs out. Levels of geometrical motion will keep you dizzy. You'll have a ball!



Fred uncovers a treasure map and sets off on a wild adventure to find the loot. Help Fred through seven adventure-filled stages in this journey.

CIRCLE #161 ON READER SERVICE CARD

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TAITO
THE ONLY GAME IN TOWN.

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TLEVEL



Head-butts,

*An interview with Scott Steinberg,
product manager of Streets of Rage 2™ for Sega™ Genesis™.*

kidney punches,

How is Streets of Rage 2 different from the first one?

The graphics are awesome. At 16 megs it's our biggest game. Overall there's a lot more of everything; more moves, more intricate maneuvers, more characters. And the characters are a lot bigger in size. So the action is more impactful.

uppercuts, knee-slams,

What are some of the new moves?

Axel™ has new punch combinations that do some serious damage. Blaze™ can do backflips to attack enemies in front and behind her. And there are two new players. Max™ and Skate™. Max is an ex-wrestler with a ruthless body-slam, and Skate knocks his opponents out with flying jump kicks. He can also skate behind his opponents, jump on their shoulders and ambush them.

eye-gouges

Are there new enemies?

Lots of new enemies—a gang of motorcycle thugs, a guy with a jet-powered pack on his back, knife-fighters, ax-murderers, ex-cons, and a bunch of new martial arts experts, so there are a lot of new challenges. And the player control is different also.

and groin kicks.

How is the control different?

We've tuned the control to be much more responsive, so that the action will be a lot faster and more spontaneous. You can crack a jaw or flatten an opponent in a split second. The players are basically as fast as your reflexes will let them be. The fighting is so realistic, you actually feel tired after playing it. It's the next best thing to kicking some real you-know-what.

(Just another typical day at the Sega office.)



INTERFACE

LETTERS TO THE EDITOR

Here is your chance to be the most famous game player in your state! All you have to do is come up with a really great question. Like what? That's your problem. If you read the boring drabble in the other mags you will get an idea of what we don't want. Talk about something newsworthy. Get creative. If it is hot enough we'll print it. Think how proud your mom will be when she sees your name in print! So put your controller down and start writing. Then, before you mail us your manuscript, sketch your favorite video game characters on the cover of your letter. Send all your questions and letter art to: Interface, Letters to the Editor, c/o Sendai Publishing Group, 1520 Highland Avenue, Suite 222, Lombard, Illinois 60148. If you want a personal answer to your question, call the games companies.

SUPER NES SF2 BOSS CODES!!

OK, you guys have proven yourself over and over again that you are the one source that we can go to for the straight Street Fighter 2 scoop. You have given us codes that even Capcom doesn't know about, and you have kept us informed on the latest SF2 news. But, when you say that there aren't any Boss codes, I just don't believe you. Lots of players at my school say that they have accidentally stumbled into the secret Boss code. None have been able to duplicate it, though. Why is there so much secrecy about this trick?

Ted Knight
Nashville, TN

My friends say that the Boss code in SF2 is related to the blood types of all the characters and involves a lot of clockwise and counterclockwise movements on the stick. I have tried all of the possibilities but none of them work. What is the secret?

Josh Keil
Philadelphia, PA

I have heard that a Japanese magazine printed the Boss code for SF2 a couple of months ago. A kid at school has a Japanese copy of the game and says that it works, but when I asked him for it, he wouldn't give it to me as he said that Capcom changed the code for the U.S. version. Can you tell me what the new code is?

Randy Tortineli
Stockton, CA



You can finally play as the Bosses in the Super NES version of Street Fighter 2!

(Ed. Rumors continue to persist about the proverbial SF2 Boss code trick.

As we stated in the past, there aren't any methods within the game itself that let you play as the Bosses. While many players have heard about a trick, nobody has been able to prove it, as the letters above indicate.

We have been investigating the issue quite diligently though, and we have discovered an indirect way that lets you play as any one of the four bosses.

You have to have the Super Nintendo Game Genie though. Here is how you do it:

Put in the two codes 10A4-0767 plus F0AE-6D04. Go to the VS. Mode. Have both controllers plugged in and choose Ryu and Ken. Then press Start on each controller. This will give you the normal stage selection screen. Player one should select the area of the Boss that you want to play as. You will then go to that screen. The second player will be able to play as the Boss of that stage!

Imagine being able to do Bison's flaming torpedo! Awesome!

While this code isn't perfect and it glitches once in a while, it works - for all the bosses! Special thanks goes out to T. Melby for providing us with this super code. Stay tuned for an update next month!

RUMORS, RUMORS, RUMORS!

I read in another magazine that Sega's Phantasy Star 4 is coming to the Sega CD. Your Behind the Screens on PS4 last issue really cleared the air about the cartridge version. Any word on the CD game?

Dominic Schwebke
Toronto, Ontario



Phantasy Star 4 is scheduled to come out in Japan at the end of this year.

(Ed. Don't hold your breath for the CD Dominic. Last October the cart was only 15% done and it isn't scheduled to come out in Japan until the end of this year. Then add on a few months for the English version and you are looking at 1994! With the 32-Bit Giga Drive and CD-ROM also scheduled for 1994, PS5 CD could very well be one of the first 32-Bit discs.)

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SEGA, WE NEED MORE RPGs!

Tis' the season for sequels!! We now have Sonic 2, Road Rash 2 and Streets of Rage 2. The list goes on and on. What I really need to know is what about Shining in the Darkness 2? You previously ran pictures of a Japanese game (Shining Force) that looked like it would be a sequel, but you didn't say whether it was going to be coming out in the U.S. or not. I was hooked on the first game for two months and this is one cart that really deserves a follow-up.

Dave Zaranek
Clinton Twp., MI



Land Stalker is the newest cart in Sega's Shining in the Darkness RPG series.

(Ed. Sega has really been lagging behind in the RPG area. They used to give us at least one good game every year but things have dried up. They are promising to have something at CES so watch for the latest info in the March issue.

In Japan, Shining Force was the second in the series of RPGs and the third and newest game is called Land Stalker. If Sega was smart they would bring this version out over here as it is hot!!)

PUT THE PEDAL TO THE METAL!

I can't believe how big your magazine is becoming. I live in a town of about five thousand and your December issue was bigger than the Yellow Pages and White Pages combined for our town and the 16 surrounding communities!

I just ordered the Sega CD and the first batch of games. What I need to know is if and when Sega plans to be bringing out any of their great racing games. Now that they have recent hardware scaling, wouldn't it be easy to do Power Drift?

Peter Williams
Sioux Center, IA



LETTER OF THE MONTH!



Not bad, Dan! We've been wondering why Sushi has been eating tea and crumpets lately. It all began a while back, though. He started yelling Die! Die! when he was playing Martin at SF2. Little did we know that he was just lonely for his Princess Di! And

she thought he was spending all his time in the Navy! Anyway, you can bet that the British government is going to be furious about your clandestine photos, and they have people who take care of their dirty work. Better watch out, as if you see Roger Moore walking next to you, remember he has a license to kill!

They EGM Guys,

I am proud to announce that I have found the mysterious "Sushi-X's" true I.D. While SF2 players were looking for a Japanese player, I discovered that the famed Sushi-X is actually Prince Charles of Wales. (So that is why he has been late to the palace lately!) Enclosed on my envelope is a photo of Sushi when he was in the bathroom at my local mall getting ready to play against our local SF2 champion Yoshia Kinuta. After realizing that I had taken this photo, Sushi, or shall we say the prince, attempted to take the film and I led a great chase until I lost him behind a Mortal Kombat machine. Running over to the 1 hour photo stand I had this pic developed and quickly wrote this letter and sent it to you Guys. I hope Prince Sushi will not be too angry at me, but I would do anything for a tad bit of fame.

Avidly yours,
Dan Matarazzo

WIN AN OFFICIAL EGM T-SHIRT!

If you want to be the laughing stock at your high school and make a fool of yourself in front of a million other fellow gamers, just send in a letter saying something that is completely off the wall. Note: Don't copy anything out of the other mags as they won't like it. For this we'll publish your letter and send you a limited edition EGM T-Shirt as our gift!



(Ed. You can sure bet that Sega is working on converting a lot of their older arcade driving games now that they have the new Sega CD. Over a year ago, Sega of Japan started working on Power Drift but we have heard nothing about this great racing title since then. Their new Batman CD has some really cool racing sequences and what we have seen completely blew us away! If they can do this, a game like Rad Mobile is easily within the realm of possibility. With the high level of secrecy that Sega has again put on their CES games, we all are going to have to wait until next month to see what's new!)

GAME, GAME, WHO HAS THE GAME?

Things used to be a lot simpler back in the good old days. In the early 80's there also were a lot of game machines but, if there was a great title out you could get it for all the systems and it was done by the same company. Now, if there is a hot game (SF2) you have to have that system or don't play the game! Why can't companies 'cross over' like they used to do?

John Radkins
Austin, TX

(Ed. We couldn't agree more, John! We are beginning to see more cross-over. Take Out of This World for example. Interplay has the Super NES version and Virgin is doing the Genesis cart!)

MORTAL KOMBAT FOR SUPER NES?

Since you guys are the first, last and only word on video games, I have a question I hope you can help me with. I am a huge fan of Mortal Kombat and I was wondering if there will be a home version of the game on any one of the main 16-Bit machines (hopefully the Super Nintendo)? The game does possess scenes of graphic violence, but they only enhance the realism of the game play. I know Nintendo of American delayed the release of Street Fighter 2 because of the few scenes that were somewhat bloody, but what will they do to Mortal Kombat once they get their hands on the gore in that cart? I wonder if it even has a chance of getting to a home system.

Gary Jimenez
Naches, WA



Acclaim has obtained the rights from Midway to do the arcade smash hit - Mortal Kombat for the home video game systems!

(Ed. Great news, Gary! Acclaim has announced that they will be doing the mega-hot quarter muncher Mortal Kombat for the 16-Bit systems. Very little information is presently available, and as to how they expect to get Nintendo to approve all of the blood and violence is anybody's guess. We should have more information next issue after we come back from the Winter Consumer Electronics Show.)

TWO PLAYER FINAL FIGHT CD?

I heard rumors that Final Fight for the Sega CD would be a two player simultaneous game. The pictures that you ran a few months ago showed only one player on the screen. Has Capcom changed the game?

Scott Greenwald
Cincinnati, OH



The newest version of Final Fight for the Sega CD lets you play as any of the three characters and is a two player simultaneous game!

(Ed. As you can see from the pix, the programmers went back in and made the Mega CD version a two player cooperative game. Super NES fans should also note that Capcom has just recently announced that Final Fight 2 will also be a two player cooperative game!)



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JOCK IN THE BOX



MORE INSERTS!...

I just got your January issue and was completely blown away! Not only was it huge but the calendar was outstanding! It now is hanging above the TV in my bedroom. What I wanted to tell you was that I especially liked the Sega Force and controller inserts that you did. I hope you continue to do them as they really add to the value of the mag. What's next?

John Wetzel
Ames, IA

(Ed. Thanks for the vote of confidence, John. We put a lot of time in on these special inserts and it is good to hear that our readers are enjoying them.)

Speaking about the controller and accessory insert, we would like to add the great GameBoy products made by Vic Tokai.

Their first item is called The Light Boy and it not only lets you play your GB at night but it also magnifies the image. It is a licensed Nintendo accessory and carries their seal of approval.



The Light Boy by Vic Tokai allows you to play your GB at night.

Their second item is called the Game Keeper and it is a great portable carrying case for your GB, Light Boy, 6 game paks, rechargeable Battery Pack, Game Link, Ear Phones and even 4 AA Batteries! The Game Keeper is also a licensed Nintendo accessory.)



The Game Keeper by Vic Tokai holds all of your GB accessories! 16 Electronic Gaming Monthly

EGM ENVELOPE ART!

OK all you Rembrants. If you have been waiting for a reason to send in your work of art, here it is. Should your masterpiece make it to this page, not only will you win a free EGM 'In Your Face' T-Shirt but if you get the numero uno spot, you will win a free super-heavy-duty arcade-quality firestick from G & C Manufacturing. Start drawing!

FIRST PRIZE!



Philip Rohn, Stanton, MI



Stan Tanaka, Chicago, IL



Jeff Waynick, Citrus Heights, CA



Eric Calvez, Concord, CA



Paul Bushnell, Van Nuys, CA



Aaron Hernandez, Fremont, CA



Michael Nielsen, Olympia, WA



Nick Fields, Spokane, WA



Danny Salas, Clovis, CA



Tony Yee, New York, NY



Eric Bombardt, Colorado Springs, CO

The first place prize is a Firestick donated by G & C Joystick Mfg. For product info contact them at: 1729 E. Gemini St. West Covina, CA. 91792 (818) 912-1956



Malachi Maloney, Tucson, AZ

Totally Aaahrrr-some!



Bombarding enemy ships with hull-crushing



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Believe it or not,

*An interview with
Scott Bayless, CD developer at Sega.*

the brains behind Sega CD™

What are the technical advantages of Sega CD?

Basically, it offers massive storage, which means we can now use real video action. A 16-bit cartridge could only hold a few seconds of motion video. But the CD holds over 500 megabytes, so you can now play for hours, interacting with real video.

don't wear pocket-

So the games will be more realistic?

Yeah, way more realistic. We have a second processor and a special graphics chip, so our zooming, scaling, and rotation is incredible. And we use a lot of real-life video you can actually interact with. Characters will speak to you and harass you.

protectors or glasses

What do you mean "interact"?

For example, there's a game called "Night Trap,"™ that uses all real-life footage with real actors, and you control the action. You have to rescue girls from a house full of ghouls by operating a surveillance system, and trapping them in different rooms. It's like controlling the plot and the action of a real movie, from start to finish. It's pretty wild.

held together with tape.

Do you have a personal favorite CD game?

I like the INXS music video game, where you can re-edit their videos with different special effects and graphics. The sound on all the CD's is pretty amazing; it's just as good as an audio component. Plus we're using a lot of original music. When you hook it up to your sound system, it's like playing in a whole new realm. It's really amazing. You forget where you are.

(Those guys work for our competitors.)



REVIEW CREW

STEVE HARRIS



The Big Boss has been under the weather! What a great excuse to stay home and play more games!

Current Favorite Games:
Bubsy, Flashpoint

ED SEMRAD



Ed was away checking out the 3-D-O and now wants one for Christmas. He'll settle for a Sega CD though.

Current Favorite Games:
Sonic 2, Final Fight CD

MARTIN ALESSI



Martin will be happy with a weekend off. He is getting excited about all the new games at CES.

Current Favorite Games:
Bubsy, Flashback, Mickey's Magical Quest

SUSHI - X



Sushi-X wants only one thing for Christmas - a Turbo SF2 CE arcade machine.

Current Favorite Games:
Street Fighter 2; Street Fighter 2; Street Fighter 2!!

Genesis

Virgin

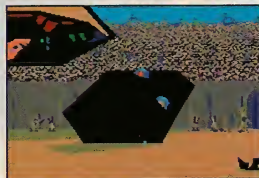
Out of This World

Action

February

14 Levels

8 Meg



For those of you who love a unique and fascinating challenge, Interplay now takes you Out of This World on the Genesis! One dark and lonely night a mysterious lightning bolt transported scientist Lester Knight Chaykin to a different world. This new world is ruled by evil and monstrous aliens who are determined to banish you from their land. The aliens won't be your only obstacle, though - leeches, slugs and hidden traps are everywhere. Along the way, you'll make friends with an alien who will help you escape the prison. Your new friend is crucial to your survival so protect him well or you'll be stuck here forever!

S This game does a brilliant job of combining game technique, visual presentation and storyline. I am absolutely amazed by the quality of this title. The game play can't really be described as action, but the unfolding plot and manner of interface creates a cerebral experience that just can't be found in any other game!

M I love the SNES version and seeing this game come out for Genesis is a sight for sore eyes. The graphics are totally awesome and the animation is smoother and faster. Original game play and interesting theme blended with cool cinemas and accompanying mediocre audio. A great cart for Genesis that you can't pass up.

Truly amazing! Other than Sonic 2 OOTW is easily the best thing to come to the Genesis all year. The graphics are exceptional, the game play is challenging and you really have to think to get through this game. A perfect blend of action and adventure. Real smooth animation! Don't miss this cart!

S Out of This World is a hot game made for two of the hottest systems! On the Genesis, it shines with animation surpassing Prince of Persia. It really makes you feel like you are playing a cartoon! It will take a strong follow up to improve on this kind of title. The action does run a little slow, but the graphics are primo!

GAME OF THE MONTH

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CIRCLE #101 ON READER SERVICE CARD.



From small screen to big screen... to video game screen! Wayne and Garth are partying again - this time on the Super NES!

Our favorite cable dudes are unexpectedly pulled into the video game Zantar the Gelatious Cube! A mysterious purple blob has kidnapped Garth and you must help Wayne save him by twanging your guitar to kill the enemies. Great graphics and sound make this cart...excellent!

While the set-up is pure Wayne's World, the execution of this game is your standard run-and-shoot scroller. The look and feel of the cart's graphics is good, but the lack of real technique left me sort of flat. There's not a lot to interact with and most of the dangers are simply obstacles and not animated enemies.

I have to give THQ one thing, this game does capture the flavor of the movie. However, I like to play a game for its game play rather than for its movie tie in. The game is OK and probably best suited for the younger player, but I didn't find the real challenge other than jumping around. Average, but not great.

There are very few exceptional features in this cart. The game is very amusing and features digitized scenes from the movie including extreme close ups done with Mode 7. The game play needs work, and there is not much of a game here at all. The graphics and digitized sounds are also high points. Not worthy! Not worthy!

This "game" is certainly in need of help. I didn't find it very enjoyable as there wasn't a game to challenge me. The cinemas at the beginning were very cute and built up my hopes but the game left me flat. The sounds aren't worth talking about, the plot needs a lot, and only the graphics are crisp and clean. Not my type of game.



Take command of the most high-tech nuclear submarine, the Red October. As Captain Ramius, your ultimate goal is to defect to the United States, where you will conduct missions for the Americans. Battle your way through five hazardous levels with your arsenal of torpedoes, missiles and floating mines. The game's "head on" perspective gives a unique 3-D effect to this intriguing underwater adventure.

This game has absolutely nothing to do with the movie, and even as the action cart it portrays itself as it ends up falling short. The pace of the action in the side scrolling areas is too slow, but the intensity does pick up in the first-person sections (the best improvement). There's not much, but it does have an identity.

The SuperScope needs help. At least this game is a step in the right direction. The idea of mixing the action is good, but it has to deliver. This cart is OK but not exceptional. This is the Super NES and I think games should be made to fit the system. I kept looking for the action to really heat up but it was only average.

The side scrolling part of this cart is weak. There are only a few different enemies and the game play is sluggish and nonresponsive. The 1st person part is even weaker. The simulated scaling helicopters and missiles keep you wishing for more. Nothing exciting in terms of graphics, sounds, or game play.

Somehow, this is and isn't what I expected Hunt for Red October to be like on the SNES. The controls is extremely rigid, not allowing for evasive maneuvers of any kind. The different weapons are cool, but hardly effective against your enemies. Right from the start, your mission is difficult, but it doesn't change much at all.



Fighter planes are mysteriously disappearing off the coast of Bermuda... and you must find them!

It appears an evil race of underground warriors is plotting world domination, and they've begun their quest by taking control of the world's military capabilities. Pilot an attack chopper or an assault jeep and blast your way through the skies in this high-flying adventure to save the world from destruction!

If you look at this game from two sides, as jeep battle and heli battle, you get two different scores. The jeep action is awkward and difficult to control - but the overhead helicopter mode dishes up some of the best vertical scroll action the Super NES has ever seen. Not a lot of Mode 7 flash, just solid, solid game play.

Now this is a spectacular shooter. Only Space Megaforce can top this hot action cart. Great power-ups, intense action, and a very difficult mission make this a shooter's paradise. Lots of things to blow up and not for the inexperienced player. Definitely the Super NES game to get this month.

I really liked this cart. This is the first overhead shooter for the SNES that plays as fast and aggressive as the best the arcade has to offer. Incredible graphics and animation and a slew of power-ups are sure to please most shooting fans. This is one tough cart, and only the elite will be able to survive to the end.

Quite frankly, I was torn between hating and loving this title. Breakup is a BIG no-no in video games at the 16-bit level, and hardly acceptable. Still, the action was great, and it handled quite well. It needs more variety, but so does almost every other shooter out there. I feel it is above average, but not spectacular.



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Put on your armor and get ready for a thrilling medieval quest from Data East. Venture into the castle of the evil wizard Mordroc. You must help Dirk the Daring rescue the beautiful Princess Daphne from the hideous beasts guarding her in the dark and foreboding dungeons. Hidden traps, lizards, and shadow knights will try to stop you along the way. Twenty-four enchanted levels await you if you dare ...

This game has some great graphics, fluid animation and real challenge, but I dislike the controls. They have a sluggish response that prevents any real quick action to develop. What is here, however, is really pretty fun, although intense action freaks might be disappointed. I liked the scope of this adventure.

Don't expect to blow through this game in one sitting. While it isn't an extremely difficult game, it is more frustrating until you master the way the game controls. The graphics are top notch and the sound is quite respectable though. Learn the controls and anticipate the enemy and you'll do OK in this game. Not bad!

The graphics and animation are top notch, but the main problem with the cart is the sloppy game play. There is very little control over your character and split second reactions are impossible. I think they should of made this more like the arcade version, instead we get a side scroller that does get frustrating.

Although the game isn't at all like the old arcade coin-op, the side scrolling action is about average as games go. The graphics are colorful but the game just doesn't have the control that is needed to keep me interested. I do but not because I make a mistake. I hate having to anticipate ahead to even out bad controls.



A game where you want your character to die?! After defeating Death in a duel, the Grim Reaper granted priest-warrior Chakan his wish: eternal life. But now Chakan must wander the Earth until all evil is destroyed. Only then can he rest eternally. You have a variety of weapons and spells at your disposal, along with an unlimited number of lives. Eight long and treacherous levels await you if you're up to it!

Chakan has an eerie mood and unique look that wasn't particularly awe-inspiring, but nevertheless did add to the mood of the play. The action does require that a certain sense of technique develop in how you interact with the enemy environment that must be overcome, but it wasn't anything that I really got into.

Chakan is an exceptionally well playing game. It is a bit on the hard side for the average player as a successful game play will require either a lot of trial and error or good technique. The large amount of spells is a plus and knowing when to use them is part of the fun. If you are a good player, make this your game.

Another good title from Sega. Things could be looking up. Chakan is jam-packed with interesting game play and a ton of technique. The graphics are good, and the music is decent, but this game really shines in game play. Lots of weapons and spells are at your disposal throughout each of 8 challenging levels!

Chakan is an awesome title with a lot to offer in the way of technique. Much more could be added, but that leaves room for sequel anyway. If you enjoy jump-slash-attack action titles, Chakan is perfect. The various weapons and spells give you plenty of options to fool around with while you try to meet evil head on!



Put on your diving gear and get ready for a deep sea challenge. Sega makes a big splash with their new adventure cart, Ecco. Help our dolphin friend fight off the sea monsters and find his lost pod. Whales, sharks, and octopi will try to stop you along the way. Use your sonar to travel through the 27 levels filled with incredible detail and animation. Join Ecco in his quest - this is one side-scroller you won't forget!

This one barely missed my "Best of the Month" vote! Ecco is the best combination of action and adventure I've seen in a long time. The control and technique is superb and the overall size of the quest that confronts your dolphin is immense. Great action, great story and great play add up to make a stunning game!

This was the 'top secret' game that Sega was raving about but not showing anything. They were right as this game deserves all the praise that we can dish out. Everything from the animation, to the quest, to the sound and graphics is almost perfect. The idea is new and innovative. The hot Sega game this month!

A game this unique and fun to play is good catch. No pun intended. The backgrounds are absolutely beautiful! Undersea landscapes are filled with all sorts of animal and plant life. Ecco has a feel all its own. Once you get the hang of it, your control over the dolphin is incredible. A good blend of challenge and relaxation.

Ecco is amazing to play, or should I say, experience. It really does give you feel of being a dolphin, though the challenges you face and powers you wield are far from realistic. The quest itself is well laid out, and the challenge is just about right. It is a great addition to anyone's library. Remember, dolphins are mammals, too!

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Princess Leia and Han Solo are the bait in Darth Vader's trap for Luke Skywalker. To save them, you must learn the only thing that can conquer Vader—The Force. Aim your Game Boy for Dagobah, where you'll hone your skills under the wise instruction of Yoda. Then take off for Cloud City where Vader's army awaits. But even if you make it, remember. Lord Vader himself must still be conquered!



Under Yoda's watchful eye, Luke explores the swamps of Dagobah.



Luke uses an AT-ST walker to attack stormtroopers inside the rebel base.

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Turbo Duo	T.T.I.
Super Buster Bros.	
Action	Now
50 Levels	CD

T.T.I. bursts into the Turbo Duo with Super Buster Bros.! Bouncing bubbles are taking over the world and you must help the brothers stop them. It's not easy, because the spheres multiply each time you hit them! Pick up power-ups such as harpoons, guns, shields and food to help you burst the flying bubbles.

Cute graphics and fast-paced game play accompany you as you travel around this wacky world.

Although this game has a certain appealing charm to it, it still has goals to be too repetitious and lacking enough action for sustained play. The graphics aren't particularly interesting and the sound effects, while good for the most part, don't add anything to the mix. This game, while executed well, is about ten years too late.

For a while this game is fun. But it really is the same thing over and over again. I normally like these types of games but variety is very important, and there just isn't enough of it here. It isn't just this version either, as it was done very well. Even the Super NES copy had the same problems.

I didn't like this version of Super Buster Bros. as much as the SNES one. The basic concept in the game play is there, and the graphics are very detailed but look washed out. The music is very cool, (it should be for a CD), but the sound effects need work. Still a fun way to pass the time.

I have yet to see why this title is a CD game, unless TTI is trying to save money on TurboChips. The sounds are not CD quality, if you ask me. The game gets very repetitive, but it still retains a certain "cuteness" about it. It has a special appeal to BreakOut fans, but won't be too exciting for hot action fanatics.

Turbo Duo	T.T.I.
Samurai Ghost	
Action	Now
7 Levels	4 Meg

Descend to the Dark Side in T.T.I.'s Samurai Ghost for the Duo.

As the honorable warrior Kagekiyo, you must defend the Heiki clan from the evil shogun Yoritomo. Andaaba the witch was kind enough to raise you from the dead so you can take on this merciful quest.

Battle your way through the many zones, avoiding obstacles such as fire bores, flying skullbeasts, and giant blackbirds. Good luck!

Here's a cool idea that becomes disjointed in the course of the execution. While the game does display some visual pizzazz, it seems like it's at the expense of the game play. Although there's nothing wrong with this sort of today's players have grown to expect more out of their fighting games - and Ghost just doesn't deliver.

If there is one thing to say, this game looks very good. The game play suffers because of the large character size but this works to the benefit of some of the more inexperienced players as the slow speed allows for more reaction time. It is a fun game but just not fast enough for me.

This cart is not the best example of what the Turbo can do. The main character is very large but lacks precise control. You can defend with your sword, but your movements are too slow. The sounds could also be better. This game may have fared well if it were released a few years ago.

I would have thought that TTI would be bringing out all the really hot titles from Japan. This one didn't impress me as a spectacular game as I like a lot of action and this one doesn't deliver. Younger players might like it because it is constantly in slow motion. Needs more variety to keep me interested.

Turbo Duo	T.T.I.
Somer Assault	
Action	Now
6 Levels	2 Meg

Stop the evil sorceress from taking over the world in the action-packed Somer Assault for the Turbo Duo.

A wicked sorceress has conjured up a horde of demons to help her in her quest for domination. Put an end to her plans by maneuvering a coiled being through the twisting mazes filled with face monsters and wheel walkers. Power-ups can reflect shots or even make you invincible in this zodiac world.

What the Duo needs is some more fresh and innovative injections of pure originality, one of the many elements that Somer Assault succeeds in delivering. While the controls take a little getting used to, this is one of the first scrolling action games that wraps up the best of the best and tosses it all into a somewhat new style of play!

Now this is a great idea for a game! Who ever would think that a slinky would be a hero! More games like this are needed badly. Great power-ups add to your weapon strength and help you get through some of the more difficult mazes. Good job TTI, now lets see a sequel. This is the Turbo game to get this month!

And now for something really different. Maneuver a cool pseudo-slinky type character through a huge maze like world. Cool power-ups and a totally fresh game play make this the Turbo chip to get. There are even bosses in each level. You learn advanced techniques as you play and the game really gets fun.

This game sparkles with originality! It adds a new "twist" to your typical action shooter, and blends of whole new set of techniques to an old theme. It isn't the most intense game out there, but it could well become the next sleeper hit in the Turbo fan's library. It's still good, original fun.

Warning: Repeated exposure to Space Cadet Adventures may cause temporary Space Madness, unsightly mutations and possibly, instantaneous implosion.



Is there intelligent life in the universe? No, you idiot! Only Commander Ren Hoek and Cadet Stimpy, two space cadets who'll boldly take you where no higher mammal has gone before. The question is, will you know how to get back?

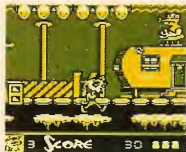
A courageous spacewalk by Commander Hoek is cut short by a control room accident, leaving him



lost in space. In this single player, four-stage adventure, the goal is to reunite him with his faithful companion Cadet Stimpy. Guide Commander Hoek as he searches for his counterpart on the alien worlds and help Cadet Stimpy reach his friend while bounding through a spaceship gone mad. Who can say where their final destination is...?



Thrill to a daring rescue mission in the digestive system of a huge alien beast.



Help Commander Hoek search for his lost pal in an out-of-this-world trailer park.



Ponder the secrets of the space over a tearful reunion on a mound of Gritty Kitty Litter.



CIRCLE #110 ON READER SERVICE CARD.



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Nintendo

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Nintendo	Mindscape
The Terminator	
Action	Now
5 Levels	2 Meg



That super-human terror is back once again - this time on the NES. Mindscape brings you The Terminator in all its terror and glory.

Machines have taken over the world far into the future. As Kyle Reese, you must travel back in time and save Sarah Connor from the Terminator. Infiltrate Sky-Net, journey through the Resistance Bunker and defeat the hunter killers. The future of mankind is in your hands.

Although the pace of the action in Terminator should have picked up, I thought the game did a good job with most of the supporting elements of play. The actual technique is kind of two dimensional, but nonetheless offers up plenty of challenge and mayhem. While this may not be the best action title, it's nice to see on 8-Bit.

I had hoped that this big name game would have been as hot as the 16-Bit versions but instead the game came off as somewhat flat and not as exciting as I had expected. A lot of things from the movie could have been used to spice up the action but they weren't and as such it was hard to keep going in the game.

This cart had potential, but I am really saddened by the fact that even a cool license like the Terminator can become a mediocre game. The sounds and graphics are average and the backgrounds and characters need work. The game play is too slow for me and just couldn't keep me excited. It needed more flair.

Terminator almost had a chance on the NES! Sorry to say, but the control is awkward, and the variety of enemies was too lacking in order to keep my attention. Forget the sound, I just turn it off. I like the idea, and if it were solid, it would be hot. My favorite feature is the gun angle control to blast away Arnold!

Nintendo	Tradewest
R.C. Pro-Am 2	
Racing	Now
24 Levels	2 Meg



Rev up your engines for the latest racing installment from Tradewest, R.C. Pro-Am 2!

Race through the grasslands, city streets and deserts while battling your opponents on 24 new tracks that will test your driving skills to the fullest. Knock your competitors off the road with nitro-boosting power-ups. Upgrade your car with parts and weapons if you want to make it to the finish line before anyone else!

I really enjoyed the original and, although this sequel hasn't powered up measurably over the first release, it still shows that some hot product can be created - even for an 8-Bit system. The action is fast and furious and a variety of enhancements can take the race into top gear! A very fun update on an old classic.

Racing games are my favorite and after hearing of a new NES cart I wasn't excited. After all how could the 8-Bit deliver the excitement that you get from playing a good NES racer? But I was wrong! This is a must have cart for anybody who still uses the NES as the game play, graphics and car options are outstanding.

Wow! I am impressed with the quality of this cart. There is still life in the 8-bit, if someone would take the time to make a quality game. Good graphics and OK sounds are just the beginning. The game play is phenomenal. You have total control over your car. Power-up with guns and nitro to keep things interesting.

This is how an NES game should be programmed! The control is right on the money, and the numerous power up options really add variety to the game play. The graphics are delightfully colorful, and the challenge is consistently better as you race along. R.C. Pro-Am II is the best racing game for the NES!

GameBoy	Nintendo
Super Mario Land 2	
Action	Now
27 Levels	4 Meg



Save Mario Land from the evil Wario in this enchanting and portable sequel to the original hit.

Make your way through 27 levels with the help of Mario and his new-found ability to fly. Witches, sharks, ghosts and other assorted creatures are lurking throughout the land and will try to stop our plumber friend. Conquer the weird and wacky zones to save the townspeople who are under Wario's wicked spell.

Absolutely the best Gameboy action game I've ever played. This game has maps, cool round separation, a variety of round to round objectives and just the right amount of action. The end product is a graphic, sound and play tour-de-force that shows the Mario motif has yet to lose its style! Most cool indeed!

If there ever was a GB game that was a 10 this is the one. Almost anyway. Nintendo has literally created a new Super NES version and shrunk it into the GB. Game play, options, levels, secret rooms and mazes have all been perfectly designed and executed. Come on Nintendo, how about the same game for the NES!

This GB cart is so good that even the biggest skeptic will enjoy it even in black and white. Perfect game play that is loaded with all kinds of items and secrets. The graphics are extremely detailed and very good for a small screen. The music is also very good. Battery back up and over 25 levels of action. Don't miss Mario 2.

Super Mario Land 2 is just about my favorite GameBoy title to date. The large adventure, and huge characters help reduce the horribl blurring of the screen somewhat. The sounds are pure Nintendo, and upstage the latest NES titles! I'll have to give the "Big N" a "job well done" salute for this one. Color would be nice...

Play Like A Champion!

SUPER NINTENDO



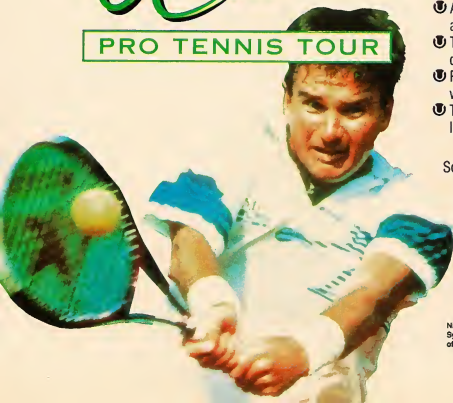
"This is the most realistic tennis game I've ever played!"

Jimmy Connors



Jimmy Connors

PRO TENNIS TOUR



You Have Total Control!

Strategy

- ① Choose what tournaments you want to play in
- ① Analyze your opponents strengths and weaknesses
- ① Train with your choice of 5 coaches
- ① Plan your every shot and execute it with finesse
- ① Three skill levels: Amateur, Intermediate, Professional

Password feature allows you to continue where you left off.

So step on out to Center Court and show them what you're made of, it's your turn to play like a champion!

Realism

- ① Play on 6 Court Surfaces: Grass, Hard, Clay, Indoor, Desert, Antarctic
- ① You are Jimmy Connors or one of 16 other professional tennis players
- ① Game automatically saves stats, winnings and rankings
- ① Play singles or doubles, against friends or the computer
- ① Any type of shot can be executed (lob, overhead smash, slice...)

Available soon for Game Boy and the Nintendo Entertainment System!

Available now for the IBM PC.

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Sausalito, CA 94965
(415) 332-8749

Developed by Blue Byte
Jimmy Connors photos by Duomo
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GameBoy Hudson	
Adventure Island 2	
Action	Now
8 Levels	2 Meg



Jeannie Jungle, the love of Master Higgins, has been kidnapped once again - by a flying saucer! Help Higgins rescue her in this sequel to the original Adventure Island hit.

Comb the exotic and dangerous islands while battling birds, penguins, crabs and other nasties. You must collect power-ups in order to replenish your life meter and to advance. A lizard or two may help you along the way ... if you're lucky!

If it weren't for SMB 2 on the black and white portable, this cart would be in contention for the title of best action cart! Adventure Island 2 is the perfect companion to SMB 2, with slick graphics, nice pace and the right action. Throw in power-ups, multiple passages and super challenge and you get a great game!

This is not only an outstanding version of Adventure Island, but this is one of the best Game Boy carts to come out in a long time. The game plays very well considering the small screen and all of the familiar play mechanics of the series is built in. A great game to play when you're on a long trip as it's easy on the eyes.

Another high quality GB cart! Road trip to Vegas anyone? NOT! This sequel features improved graphics and sounds as well as better game play. The addition of the dino buddies and storing up weapons for the beginning of the round is a plus. Lots of levels and plenty of challenge. A little blurry at times but still very good.

Adventure Island 2 does just what a sequel should do and improves on its predecessor! The graphics, though blurry, are much more detailed than the original, and the added option of gaining dinosaurs as well as the ability to switch weapons before starting a round are excellent. Though in B&W, it's a solid title.

Game Gear Sega	
Majors Pro Baseball	
Sports	Now
N/A	2 Meg



Take your Game Gear out to the ball game with Sega's latest sports title, The Majors Pro Baseball.

Select your players in this MLBPA endorsed game, using the authentic roster or hear all the umpire's calls with the unique voice digitization. Bunt, steal, or just hammer one out of the park in the animated cinemas. You can even choose from 3, 5, 7 or 9 innings and three different stadiums in this grand slammer!

Sports games are a hard sell to me and being on a portable make a cart's case any easier. But I found a lot to enjoy in this GG offer, especially some nice animations and easy play control. The computer puts up a decent battle, but the combination of strategic and head-to-head BB overtones left me happy.

Easily the best baseball game for the system. The key items such as pitching, batting and fielding are very easy to control and can be mastered in just a few games. There should be a way to make the game more difficult as the computer is really quite dumb. The addition of the real players is a feature that baseball fans will like.

This is an average baseball game for the GG. The graphics are pretty good and there are quite a few options. The game play is OK, but needs a little polishing. Running the bases is difficult because of the tiny players on the screen. The computer is too easy to strike out and the game get boring and repetitive easily.

Major Pro Baseball is a good baseball game for on the go, but it can sometimes get irritating with the tiny sounds. It plays fairly concrete, and gives you plenty of options to toy with. The graphics are well done in the behind-the-plate scenes, but break new wind in the overhead shots. It is a decent GG sports title, however.

Lynx Atari	
Joust	
Action	Now
80 Levels	1 Meg



Hop on your ostrich and prepare for a tournament of danger in Joust! The arcade classic is now on the Lynx for all you portable gamers.

Knock your Pterodactyl enemies off of their buzzards to complete each level and rack up big points. As you progress further in the dark and murky lands, you'll face more dangers like burning bridges, disappearing platforms and Lava Trolls. Grab your lance for a real challenge!

Joust is one of my all-time favorites despite its repetitive nature. The real test of this game is the similarity of execution and, in most respects, the Lynx version comes out with flying colors. The screen size makes it difficult to judge encounters accurately, however, detracting from a good game.

Wow! Another game from my era. Atari has done a remarkable job of recreating the feel of the original arcade title and even though you are doing the same thing level after level, the game does stay challenging as it gets more difficult to clear the levels as you progress farther into the game. A great blast from the past.

Joust is one of my old arcade favorites. It is repetitive by nature, but plays really well and building your score through surviving is the key goal. Everything is practically identical even the sound effects! The only problem is with the tiny screen the game seems kind of cramped and judging the height of your pole is difficult.

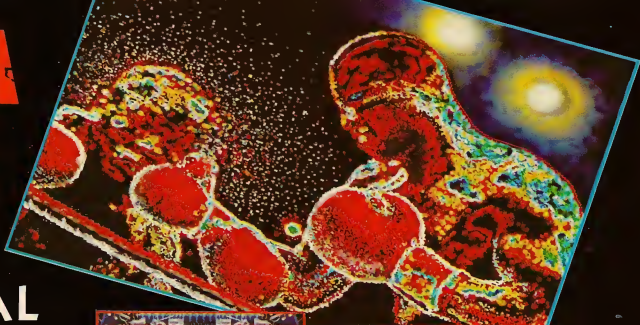
Joust on the Lynx is just what the doctor ordered for this old gamer! Many of the same tricks from the original arcade (like slipping through cracks) are intact, to my delight! Joust should provide hours of fun for those of us who loved the original arcade classic. Just remember to keep an eye out for that fire troll!

T TECHNICAL

K KNOCK

KNOCK

O O U U T T



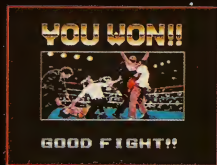
With the most advanced graphics ever created for boxing, the 'sweet science' has never been so incredibly real.

Check out the action: you've won your first bout, but it was tough! 8 grueling rounds, and now you're dog tired. So it's back to the gym to work on your stamina. Next bout: you're up against this guy who's *REALLY FAST!* He's not hurting you, but he's building up points with pitty-pat combinations, and you're getting *mad!* Between rounds, your corner tells you how to get *even!* They've seen he drops his left guard, so he's open for the right hook. Next round: **BAM!!** Right hook! **HE'S OUTTA HERE!!!**

This is **TKO SUPER CHAMPIONSHIP BOXING**. Non-stop Smashin' Bashin' Knuckle-Krunchin' Action!

Either go one-on-one with a buddy; pick a fight with one of eight powerhouse opponents; or go for the whole enchilada - *beat 'em all and become WORLD CHAMP!*

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SUPER CHAMPIONSHIP BOXING™

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*Weren't you
a centerfold in
National
Geographic?*

*Did you
get those ears from
Ross Perot?*

*Is it
true you eat
Hedgehogs?*

*Is it a fact
that you bit Barbara
Walters?*

*Didn't you
get busted for
catnip in
the '60s?*

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Is the
fur still flying
between you and
Roseanne?

Did you
leave that surprise
on my lawn?

Will you do
Jay or Arsenio
first?

What's a
Woolie?

Will you
be cutting an
album with
Madonna?

Does he
know he's not
wearing any
pants?

Will you
and Arnold do
a 'Furminator'
movie?

HEAR

BUBSY

THIS SPRING, THE BOBCAT TALKS.
LIVE ON THE SEGA™ GENESIS™ AND SUPER NES™ SYSTEMS.
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ELECTRONIC GAMING MONTHLY

NINTENDO

Alien 3

Action Acclaim

Aladdin Game System

Accessories Camerica



Big Nose

Aladdin/Action Camerica

Dizzy the Adventurer

Aladdin/Action Camerica

Linus Spacehead

Aladdin/Action Camerica

Micro Machines

Aladdin/Sports Camerica

Quatro Adventure

Aladdin/Action Camerica

Quatro Sports

Aladdin/Sports Camerica

Breaktime

Sports FCI

Hillsfar

RPG FCI

Batman Returns

Action Konami

Cartoon Workshop

Simulation Konami

Cool World

Action Ocean

Lethal Weapon

Action Ocean

Pugsley's Scavenger Hunt

Action Ocean

Casino Kid 2

Simulation Sofel

Hit The Ice

Sports Taito

Pro Tennis Tour

Sports Ubi Soft

SUPERNES

Toys

Action Absolute

Shanghai 2

Simulation Activision

Combatribes

Action American Technos



Super Valis 4

Action Atlus

SD Great Battle

Action Bandai

Toxic Crusaders

Action Bandai

Dragon's Lair

Adventure Data East



EVO

Simulation Enix

SimEarth

Simulation FCI

Super Tom & Jerry

Action Hi - Tech

Where in time is Carmen San Diego?

RPG Hi - Tech

Street Combat

Action Irem



Dungeon Master

RPG JVC

Aerobiz

RPG Koei

Buster Busts Loose

Action Konami

Super Strike Eagle

Flight Simulator Microprose



Cool World

Action Ocean

Radio Flyer

Action Ocean

Doomsday Warrior

Action Renovation

Dream Probe

Action Renovation

Hit the Ice

Sports Taito

Super NBA Basketball

Sports Tecmo

Race Drivin'

Sports THQ

Wayne's World

Action THQ



GENESIS

Hardball 3

Sports Accolade

James Bond

Action Domark

PGA Tour 2

Sports Electronic Arts



Double Dragon 3

Action Flying Edge

George Foreman's KO Boxing

Sports Flying Edge

Roger Clemens' MVP Baseball

Sports Flying Edge

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FOR SPECIFIC PRODUCT INFORMATION CONTACT THE COMPANIES LISTED BELOW:
The information below was supplied by each of the individual companies, and
is current as of December 14, 1992.

Buster's Hidden Treasures

Action Konami

Championship Bowling

Sports Mentrix

G - LOC

Shooter Sega

Young Indiana Jones

Action Sega

Chase HQ

Action Taito



Monkey Island CD - Rom

RPG / Adventure JVC

Road Avenger CD - Rom

Action Renovation

TURBO GRAFX

Darkwing Duck

Action TTI/Radiance

Legend of Hero Tonma

Adventure TTI/ Hudson



Darkwing Duck

Action Capcom

Tails Spin

Action Capcom

Sumo Fighter

Sports DTMC



Metal Masters

Action Electrobrain

Pinnochio

Action Electrobrain

Cool World

Action Ocean

Lethal Weapon

Action Ocean

Pugsley's Scavenger Hunt

Action Ocean

Pro Tennis Tour

Sports Ubi Soft

NEOGEO

Fatal Fury 2

Action SNK Home



Super Side Kicks

Sports SNK Home

GAME GEAR

Arch Rivals

Sports Flying Edge



Ariel - The Little Mermaid

Action Sega

Chakan

Action Sega

Real Deal Boxing

Sports Sega

LYNX

Dinolympics

Sports Atari



Dirty Larry - Renegade Cop

Action Atari

Dracula

RPG/Quest Atari

Pit Fighter

Action Atari

Power Factor

Action Atari

Flintstones

Action Taito

Fatal Fury

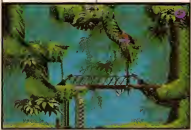
Action Takara

Paperboy 2

Action Tengen

Flashback

Adventure US Gold



King Salmon

Sports Vic Tokai

Tyrants

RPG Virgin

Final Fight CD - Rom

Action Sega

World Sports Competition

Sports TTI/ Hudson

GAMEBOY

Krusty's Funhouse

Action Acclaim



Empire Strikes Back

Action Capcom



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12 different types of scoring and competition for one to four players. Include "Best Ball," "Skins" and "Texas Scramble."



"Looks like he hit the tree first!" Digitized voice and sound effects on all the holes.



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Ask your caddy which club he recommends and be sure to check the wind direction before you hit your next shot.



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Available for Sega™ Genesis™

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SELF STAR IN SPORT SERIES.

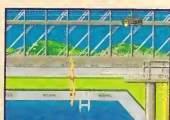
OLYMPIC GOLD



A lot harder than it looks. Wind speed and how far you pull back the bow combine to affect the arrows' flight.



You'll need a fast start and warp speed to have a shot at the gold.



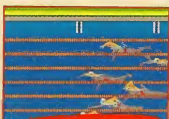
Four required dives and one optional. Scores are based on difficulty, execution and entry into the water.



The hardest event. Plant the pole and time your release to clear the World Record heights.



Timing of your jumps is as important as speed if you hope to medal in this event.



Bang those turns, but make sure you conserve your strength to sprint for the gold in the last 50 meters.



Trajectory, speed, angle of descent, you get the idea.



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Barcelona 1992. It's the Olympic Summer Games all over again. This is your once in a lifetime chance to prove yourself in the world arena. You'll hear the crowd, feel the heat and experience the total rush of the ultimate in Olympic competition. Smash an Olympic Games record. Or beat up to three friends. Hey, you got to be tough. The world is your stage in this one.



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U.S. GOLD

CIRCLE #168 ON READER SERVICE CARD.

EGM'S TOP TENS



NINTENDO

1	4 MONTHS	-	TECMO/TECMO SUPER BOWL
2	1 MONTH	Δ	TECMO/TECMO NBA BASKETBALL
3	5 MONTHS	-	NINTENDO/SUPER MARIO BROS. 3
4	1 MONTH	Δ	NINTENDO/YOSHI
5	2 MONTHS	∇	ENIX/DARQON WARRIOR 4
6	5 MONTHS	∇	NINTENDO/TETRAIS
7	4 MONTHS	∇	NINTENDO/SUPER MARIO BROS. 2
8	5 MONTHS	∇	KONAMI/TMNT: MANHATTAN PROJECT
9	1 MONTH	Δ	TECMO/NINJA GAIDEN 2
10	3 MONTHS	∇	PARKER BROS./MONOPOLY



SUPER NES

1	5 MONTHS	Δ	CAPCOM/STREET FIGHTER 2
2	4 MONTHS	Δ	NINTENDO/MARIO PAINT
3	3 MONTHS	Δ	NINTENDO/SUPER MARIO KART
4	1 MONTH	Δ	EA/NHLPA HOCKEY '93
5	2 MONTHS	∇	EA/JOHN MADON FOOTBALL '93
6	1 MONTH	Δ	EA/BULLS VS. BLAZERS
7	1 MONTH	Δ	JVC/SUPER STAR WARS
8	2 MONTHS	∇	SQUARE SOFT/MYSTIC QUEST
9	1 MONTH	Δ	LJN/SPIDERMAN AND THE X-MEN
10	1 MONTH	Δ	SUNSOFT/DEATH VALLEY RALLY



GENESIS

1	1 MONTH	Δ	SEGA/SONIC THE HEDGEHOG 2
2	2 MONTHS	∇	EA/JOHN MADON FOOTBALL '93
3	3 MONTHS	∇	SEGA/NFL SPORTS TALK FOOTBALL
4	3 MONTHS	∇	EA/NHLPA HOCKEY '93
5	1 MONTH	Δ	FLYING EDGE/WWF WRESTLEMANIA
6	1 MONTH	Δ	DATA EAST/CAP. AMERICA & AVENGERS
7	5 MONTHS	-	SEGA/TAZMANIA
8	5 MONTHS	∇	SEGA/EVANDER HOLYFIELD BOXING
9	1 MONTH	Δ	SEGA(CO)/NIGHT TRAP
10	1 MONTH	Δ	SONY IMAGESOFT(CO)/SEWER SHARK



TURBO DUO

1	2 MONTHS	-	TTI/AIR ZONK
2	1 MONTH	Δ	TTI/HIT THE ICE
3	1 MONTH	Δ	TTI/CHASE HQ
4	3 MONTHS	∇	TTI/DORDER OF THE GRIFFON
5	3 MONTHS	Δ	WORKING DESIGNS/COSMIC FANTASY 2
6	1 MONTH	Δ	TTI/SPLATTERHOUSE
7	1 MONTH	Δ	TTI/FINAL LAP TWIN
8	3 MONTHS	∇	TTI/VIGILANTE
9	3 MONTHS	∇	TTI/FALCON
10	2 MONTHS	∇	WORKING DESIGNS/EXILE



GAMEBOY

1	2 MONTHS	-	NINTENDO/SUPER MARIO LAND 2
2	4 MONTHS	-	NINTENDO/KIRBY'S DREAM LAND
3	5 MONTHS	Δ	NINTENDO/SUPER MARIO LAND
4	5 MONTHS	∇	NINTENDO/YOSHI
5	1 MONTH	Δ	TECMO/TECMO BOWL
6	2 MONTHS	Δ	TH-Q/HOME ALONE 2
7	1 MONTH	Δ	LJN/NBA ALL STAR CHALLENGE 2
8	2 MONTHS	∇	NINTENDO/PLAY ACTION FOOTBALL
9	2 MONTHS	∇	ACCLAIM/THE SIMPSONS 2
10	1 MONTH	Δ	ACCLAIM/THE SIMPSONS



LYNX

1	5 MONTHS	Δ	BATMAN RETURNS
2	3 MONTHS	∇	NFL FOOTBALL
3	3 MONTHS	Δ	BASEBALL HEROES
4	1 MONTH	Δ	HOCKEY
5	1 MONTH	Δ	RAMPART
6	2 MONTHS	∇	FOOTBALL SOCCER
7	3 MONTHS	∇	SHADOW OF THE BEAST
8	1 MONTH	Δ	ELECTROCOP
9	3 MONTHS	∇	STEEL TALONS
10	1 MONTH	Δ	HARD DRIVIN'

Babbage's
America's Software Headquarters

The information below is provided by Babbage's and is current as of December 14, 1992.

CAPCOM

CAPCOM



Help Mega Man turn Proto Man into spare parts.

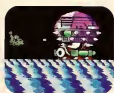
Proto Man's got Dr. Light. But Mega Man is back—ready to put some heavy pedal to the metal to defeat Stone Man, Gyro Man, Star Man, Wave Man, Charge Man and other robotic goons. Use his Mega Buster and Super Arrow to make it to the castle and put Proto Man on the scrap heap forever.



Use your modified Mega Buster before this robot gets the jump on you.



When you hit the gravity chamber, it's hard to tell which way is up.



Catch a wave on your hydro-cycle and sink this robot for good.

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CIRCLE #139 ON READER SERVICE CARD.

CAPCOM

TOP TEN HOTTEST VIDEO GAME BABES

Rather than always being the damsels in distress, women are now heroes, important characters, and sometimes even villains, too! Chun Li from Street Fighter 2 has won everyone's heart in video land. She's not to be underestimated in any way, and can stand her ground anytime.



CHUN LI

Don't mess with this SF2 queen. She'll throw you to the ground.



PRISONER

Dragon Knight 2 has tons of interesting people to meet.



BLAZE

She's tougher than Streets of Rage and keeps her figure too!



LISA

Night Trap has plenty of nice and pretty girls like Lisa to save.



BABETTE

Cosmic Fantasy 2 uses steam to keep this scene wholesome.



POISON

Sweep this handoff totin' jerk off her feet in Final Fight Guy.



BIMBO TWINS

2 babes are better than 1 in Smash TV! I'll buy that for a \$!



FAIRY

Stormlord's cutie still deserves a whistle with her clothes on.



ELECTRA

Ouch! Quit it! Watch out for girls with whips in S.O.R. 2!



SHOW GIRL

This unique obstacle will amuse privied Parodius players.

JAPAN'S TOP TENS

There are a few new softs on the shelves and Japanese gamers are going crazy. Magical Quest, Yoshi's Cookie, and Sonic 2 are taking on the competition. Dragon Quest is still the favorite with RPG minded gamers. Street Fighter has dropped significantly and Fatal Fury for Super Famicom is the new fighting craze.

MF-Super Famicom / FC-Famicom B-Bit / GB-Game Boy MD-Mega Drive / PC-P.C. Engine / SCD-Super CD All Japanese Top Ten info was reprinted from the 12/25/92 issue of Famicom Tsushin Weekly™, ASCII Corporation.



DRAGON QUEST 5 / SF

Still the number 1 game with Japanese players everywhere!



SUPER MARIO KART / SF

Has kept the 2nd position and is still gaining popularity.



MAGIC QUEST / SF

Great graphics and game play make Mickey a strong contender.



YOSHI'S COOKIE / FC

This super sequel to Yoshi from the big N is building fans quickly.



YOSHI'S COOKIE / GB

Addictive gameplay makes Yoshi's ideal for the gamer on the go.



SUPER MARIO LAND 2 / GB

Another great portable sequel from the folks Nintendo of Japan.



FATAL FURY / SF

Now Super Fami owners can enjoy the best Neo-Geo has to offer.



SONIC 2 / MO

Just released, this Sega's cart already has a large following.



STREET FIGHTER 2 / SF

Slowly but surely, the SF2 hype is calming down. Where's C.E.?



ROMANCE OF THREE KINGDOMS 3 / SF

Highly advanced war simulations from Koei are a hit.

Please Note That The Editors' Picks Represent EGM's Favorite Games and Not All Titles May Be Available When You Read This. Prototypes Are In Red.

EDITORS'

EGM's Favorite Games!



U.S. Gold's FLASHBACK

#1 1 MONTH



Genesis takes the top spot with this incredible entry from U.S. Gold! This mega-hot cart blends the best game play elements of Out of This World and Prince of Persia with some of the slickest animation and cinema displays ever seen on the Genesis! Pocky & Rocky by Natsume is also a fave around the office.

NAME OF GAME / SYSTEM	RANK	MONTHS	+/-
POCKY & ROCKY / SUPER NES	2	1	-
MAGICAL QUEST / SUPER NES	3	2	▽
BUBSY / SUPER NES	4	3	▽
SUPER STAR WARS / SUPER NES	5	5	▽
SONIC THE HEDGEHOG 2 / GENESIS	6	4	-
ECCO THE OOLPHIN / GENESIS	7	2	-
THE LOST VIKINGS / SUPER NES	8	2	△
STREET FIGHTER 2 / SUPER NES	9	5	▽
JOHN MADDOEN '93 / GENESIS	10	4	▽

The EGM Editors' Top Ten is Based On the Personal Preferences of the Review Crew and is Not Based On Any Type of Babbage's Sales Info

EGM'S TOP TENS

REGISTER YOUR

VOTE

WITH

ELECTRONIC GAMING MONTHLY

Let the whole world know what your favorite games are and voice your video game vote! Call the special EGM Top Tens Hotline and register your own awards! Simply call the number below, select your favorite games from the listing, and power on! Then turn to next month's EGM's Top Tens to get the results! It's that easy! CALL TODAY!

ONLY \$1.00 PER MINUTE!!

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Don't agree with the Review Crew? Want your opinion to count? Call the EGM Top Ten Hotline and VOTE today!

After calling the Hotline, follow the prompts and enter the number corresponding to your favorite games below. Also listen to the latest and greatest gossip!

- | | | |
|-------------------------------|------------------------------------|----------------------------------|
| 1. SNES / CONTRA 3 | 17. GENESIS / SONIC THE HEDGEHOG 2 | 33. TURBODUO / GATE OF THUNDER |
| 2. SNES / AXELAY | 18. GENESIS / JOHN MADDEN '92 | 34. TURBODUO / BONK'S REVENGE |
| 3. SNES / TURTLES 4 | 19. GENESIS / NHLPA HOCKEY '93 | 35. TURBODUO / NEW ADV. ISLAND |
| 4. SNES / STREET FIGHTER 2 | 20. GENESIS / TAZMANIA | 36. NEO GEO / WORLD HEROES |
| 5. SNES / SUPER STAR WARS | 21. GENESIS / TEAM USA BASKETBALL | 37. NEO GEO / VIEWPOINT |
| 6. SNES / SPACE MEGAFORCE | 22. GENESIS / ALIEN 3 | 38. NES / SUPER TECMO BOWL |
| 7. SNES / OUT OF THIS WORLD | 23. GENESIS / DESERT STRIKE | 39. NES / TURTLES 3 |
| 8. SNES / NCAA BASKETBALL | 24. GENESIS / BULLS VS. BLAZERS | 40. NES / SUPER MARIO 3 |
| 9. SNES / ZELDA 3 | 25. GENESIS / ROAD RASH 2 | 41. NES / YOSHI |
| 10. SNES / SUPER MARIO CART | 26. GENESIS / TERMINATOR | 42. NES / MEGAMAN 5 |
| 11. SNES / MARIO PAINT | 27. GENESIS / STREETS OF RAGE 2 | 43. GAMEBOY / SUPER MARIO LAND 2 |
| 12. SNES / SUPERSCOPE 6 | 28. GENESIS / SHINOBI 3 | 44. GAMEBOY / METROID 2 |
| 13. SNES / DEATH VALLEY RALLY | 29. SEGA CD / NIGHT TRAP | 45. GAMEBOY / MEGAMAN 2 |
| 14. SNES / BART'S NIGHTMARE | 30. SEGA CD / SEWER SHARK | 46. GAMEBOY / DR. MARIO |
| 15. SNES / BUBSY | 31. SEGA CD / WONDERDOG | 47. LYNX / NFL FOOTBALL |
| 16. SNES / CYBERNATOR | 32. SEGA CD / MONTANA FOOTBALL CD | 48. LYNX / SHADOW OF THE BEAST |

Top Ten nominations change each month with all-new favorites! These nominations are good through January 15, 1992.

WELCO
METOT
HENEX
TLEVEL



Experience

*An interview with Ed Annunziata,
developer of Ecco the Dolphin™ for Sega™ Genesis.™*

life as a

Why a game about dolphins?

Humans are intrigued by dolphins, by their intelligence and ability to communicate with each other. Also the sea as an environment is a pretty interesting contrast to other video games. Most dangerous places aren't beautiful or inviting. But the sea is.

Dolphin

Why the name Ecco?

Ecco is a homonym for Echo. And in Italian it means "I see." So it's a good name for a game where the players use sound to see and communicate. Ecco must use his echolocation to find and rescue his family. Communication is the basis for the entire game.

without ever

How did you make the dolphin motion so lifelike?

Our first task was to duplicate the "feel" of a swimming dolphin. It wasn't easy. The dolphin began as a simple stick figure while we worked on its movement. We created a menu of the physical laws of gravity, water viscosity, and momentum, then we fine-tuned it for months until we felt it was absolutely perfect. In fact, Ecco has been redesigned nine times.

winding up in a can

So the realism was important?

Yeah. We wanted the motion to be so realistic that the player would feel like he was actually the dolphin. The action of the game is so different from other video games that most new players will be totally blown away until they get a feel for it. It's a bit like learning a new sport. And I have one last bit of advice for everyone. Look beyond your eyes with your song.

of tunafish.



CIRCLE #235 ON READER SERVICE CARD.

GAMING GOSSIP

...Sega To Release Genesis 2 & CD 2...3DO Unveiled...Atari Sues Over Lynx...Sony Nabs Rights to Action Movies...
...Jurassic Park On Multiple Systems...Super Mega Man and Final Fight 2 Announced...Sega To Use Military Tech...

...Heh, heh, heh, kiddies, the Quarter-witt has returned to dazzle your doorknobs with the latest goop from the gossip world! To quote the big B., the times they are a changin', and yours truly is out to set the tone with a bag full of gaming goodies that are wicked awesome! We start our trip down secret street with some mega-bofo news on the dream machine from the Tripster! The Q-sleuth managed to cut through the barbed wire and dodge the assault rifles and tear gas for a front row seat at the unveiling of 3DO to a room full of programming-types! The four-day event, which lasted three days too long, gave the hardware heads the up-close-and-personal they had been waiting for ever since mol first unveiled the super system earlier this year! What we saw were a couple of zippy demos, including a flight through a sort-of realistic canyon as well as a cube complete with bouncing balls on every face. This software show-off displayed twisting rotation, skewing, and the ever popular translucent effect! But did I also see - it can't be - say it ain't so - SLOW DOWN! ARRRR! True, it was only a demo, but let's hope the games this next generation monster produces don't rely heavily on slow-mo effects! It was a sexy-keen machine, but at \$600 (that's 1.5 Neo-Geo's on the vid-game scale of economics) it should come with its own wide-screen TV...

Speaking of 3DO, the Q-rassic one has learned that the machine will get Spielberg's upcoming dino flick, Jurassic Park! This means 3DO joins the ranks of Ocean, who was reported to have paid some major \$\$\$ to secure the Super NES rights to the man-eating monster movie...Speaking of softs based on cinema, it appears Sony will be packing a one-two punch next summer with vid-game adaptations of the two major blockbusters! Both the Last Action Hero (Arnie's entry) and Cliffhanger (Stallone's bone) will come repackaged and repixelated courtesy Sony...Sega won't bow their 32-Bit bomb on the gaming world until '94. Seems CD is just the grooviest!...

Speaking of Sega, they have some big packaging plans laying just around the corner! Get your little Q-inspired-selves ready for the debut of the Genesis 2 and Sega CD 2! Before all you recent CD buyers start the countdown to launch the scuds, however, take note that the new systems will be the same as the old ones. I guess Sega just got sick of the way they look. It happens...And while we're on the subject of Sega CD, the Q-Mann thinks all of you nutsoids out there that think Night Trap and Sewer Shark are just the peachiest things since fuzz should know that both games were created almost a decade ago for Hasbro's defunct Nemo system. What you're playing now is what vid-game pioneer Nolan Bushnell wanted you to have in your home eight years ago...Meanwhile, the company responsible, Digital Pictures, is working on their next CD epic called Ground Zero Texas!...

...With sales of the Lynx sys and softs falling, Atari is turning to other sources for revenue - like court! Watch this space for the results of Atari vs. Epyx executives, round one, in an upcoming issue...Did you know that EA's upcoming Blood and Guts Football was originally presented to Atari as a spec script for the Lynx in 1990?...Hats off to the folks at Malibu Interactive! Their Batman Returns and Joe Montana scaling and rotation routines for the Sega CD knocked head honcho Harris to the floor! Did I hear someone say "House on fire"?...Look for both Sega and Acclaim to start implementing texture mapping and synthetic actor applications in upcoming games! Both techniques are derived from super-secret military type stuff! Here we go once again with the Q-Mann CES Preview: GLOC appears for Genesis, along with Strider 2...Final Fight CD appears for Sega in Feb...Super Mega Man and Final Fight 2 debut for Super NES, with more EA Sports titles and the first super FX title, Star Fox (the name will change)...Mortal Kombat won't show for any platform (even though Acclaim is hard at work) and Capcom won't show Street Fighter 2 - Champion Edition. I can't wait for Nintendo's latest CD announcement - how about 64-Bit, plays all Super NES, NES and GameBoy carts, with a retail under \$50! We can see through it guys...

...On the film front.....The man who told us all to call 911 - Steven Seagal, not William Shatner - will return to defuse a biological war crisis in Under Siege 2 next year...Finally, catch this one. The upcoming Disney movie based on the game, Super Mario Bros., will clock in at over \$50 mil! The Bob Hoskins-Dennis Hopper film is said to have some mind-blowing sets, but it should with its mind-blowing budget! Dennis Hopper as Bowser? How repellent!...

- QUARTERMANN

I'M MARTHA SPLATTERHEAD...
RENEGADE CYBORG AND FAB-
ULOUS BABE.



"I BAILED ON THE MILITARY AND HAVE COME
TO TAKE OVER ALL THE GANGS IN NEW YORK CITY"



NOT EVEN MY OLD
BUDDIES THE
COMBATTRIBES CAN
STOP ME NOW!



DON'T COUNT ON IT,
SPLATTERHEAD!!



JUST BECAUSE YOU WERE ONCE PART
OF THE UNIT, DOESN'T MEAN BULLOVA,
BLITZ AND I WILL SHOW MERCY ON YOU
AND YOUR BOOT-
LICKING GANGS!



WHY, BERZERKER, YOU WOULDN'T
HIT A LADY, WOULD YOU?



CYBORG AIN'T
LADIES!!



Blast the blazin' Slash Skaters under the strobe-lights of the Lexington Disco.



Go berserk as Berzerker and take on a fire-breathing Swammy in the special 1-on-1 'VS. Mode'.

◀ Special "VS. Mode" lets you battle as any of the 16 gonzo characters and go toe-to-toe with everyone—even your fellow Cyborgs!



CIRCLE #183 ON READER SERVICE CARD.

The Big Apple's gone rotten and an old ally is at the core. Your mission: destroy Martha Splatterhead—former Combattribe-babe turned Gotham gang-queen. But before you get close to this renegade-mama, you'll have to do some head-bashin' with five of New York City's most feared gangs—on their turf!



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ARE YOU READY?





YOU'VE DARED TO CROSS THE LINE. YOU'RE STARING DOWN THE RACKET OF ANDRE AGASSI. HE SERVES. DEADLY TOPSPIN. A HEARTBEAT. YOU DRIVE HIM DEEP WITH A BACKHAND. HE DIVES. YES! A PERFECT DROP-SHOT. OR IS IT?

ANDRE AGASSI TENNIS FOR SEGA GENESIS. THE MOST REALISTICALLY CONCEIVED TENNIS GAME EVER. PLAY AGASSI. IF YOU CAN'T BEAT HIM, BE HIM. TAKE ON ONE OF SEVEN WORLD-CLASS CHALLENGERS. EACH WITH THEIR OWN BRAND OF CHAMPIONSHIP TENNIS. CHOOSE YOUR GAME, SINGLES, DOUBLES. MATCH. CALL YOUR COURT. GRASS, CLAY, HARD. AMERICAN INDOOR. A SPECIAL TENNIS ANNOUNCER WILL MAKE SURE YOU—AND EVERYONE ELSE—KNOWS THE SCORE. ARE YOU READY?



The tournament purse doubles with every stroke in a heart-stopping "skins" match.



SEGA
GENESIS
MULTI-CARTRIDGE

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CIRCLE #240 ON READER SERVICE CARD.

EGM EXPRESS

3-D-O DEMOS \$700 CD-ROM SYSTEM FOR EGM

Will it be 32-Bit? Is it a CD-only game machine? Can you play games over your cable system? Is it the system of the future?

These are the rumors that are spreading about a new top-secret high-end game system called 3-D-O (the O in 3-D-O doesn't stand for anything!).

While other mags are content to print rumors and wait until CES for the unveiling, our EGM editors tracked down the company and flew to New York last month to have an exclusive one-on-one interview with the president of 3-D-O, Trip Hawkins (of Electronic Arts fame) to get the real facts on the system.

3-D-O is going to be an all new CD-only game system. It will be the most powerful and technologically current system ever made. At its heart will be a 32-Bit RISC processor (similar to that being used in the new Apple NEWTON) that runs at a speedy 25 Mhz. Unlike other game systems, this speed is actually much faster as the 3-D-O is processing compressed data through the CPU rather than standard code. The 3-D-O will be a CD-only machine and the CD drive will run at twice the normal speed of other systems. This will result in a faster data transfer rate and fewer, if any, 'blackouts' for disc access. Also, with 16 megabits of internal memory (and even more available on plug-in cards), the 3-D-O will be able to store a larger 'chunk' of data in memory for the additional graphics chips to play with. These chips will have the ability to do hardware multi-axial rotation, scaling, zoom and fade, all simultaneously!



The 3-D-O systems will carry this logo.

The sound chips will be able to simulate any type of effect including the popular Dolby Surround Sound™.

The 3-D-O is being built with lots of expansion and accessory ports that will allow the system to handle virtually any technology either present or future. Real full-motion video can be handled with a plug-in MPEG-1 or 2 card. It has ports for MIDI, a keyboard, multiple controllers and much more!

What's really important is that the 3-D-O is not just

another game system. It represents a quantum leap beyond anything that Sega or Nintendo has, or is planning. For example, current 16-Bit systems will display about 256 colors. In the hi-resolution background mode the 3-D-O will display 16 million colors! In its normal mode the number is still 32,000 colors. Current 16-Bit systems will animate about 1 million pixels per second, whereas the 3-D-O animates from 36 million to 64 million pixels per second.

With specs like that it is easy to see that the 3-D-O has the future in mind, and that is important. Many a system looked good on paper like the ill-fated Nintendo 16-Bit CD-ROM and even the current Sega CD-ROM, but by the time the product reaches the consumers, its technology is old. Also, talk is cheap but it takes a lot of money and major players to make a new system work. 3-D-O has both. With backing by Time-Warner Software, MCA, Matsushita and more, 3-D-O will get off the ground. At a recent developers conference over 470 people attended to see what the

system could do. Many are already working on software for the 3-D-O. New licensees are being added each month and with over 50 companies including Paramount, Virgin, Ocean, Maxis, Interplay, Spectrum HoloByte, Dynamix, and of course, Electronic Arts already signed up, there won't be any problem of not having enough software!

3-D-O plans to have the system in the stores this fall along with 30 games that will include John Madden Super Football, Super PGA Golf, a yet unnamed flight simulator and a super hot version of the upcoming movie Jurassic Park! Unlike the Sega or Nintendo systems though, the hardware will not come from only one manufacturer. Anywhere from three to six different companies (including Panasonic) will have 3-D-Os on sale under their own name.

The down side to this gamer's dream is the price. 3-D-O expects the system to sell for about \$700!

There will be a working model at the CES and we will be back next month with more info!

3-D-O SYSTEM SPECIFICATIONS

PROCESSOR	32-Bit RISC CPU
CLOCK SPEED	25 Mhz
SYSTEM MEMORY	16 Megabit
COLOR PALETTE	16,000,000
ANIMATION	64 X faster than 16-Bit systems
DATA COMPRESSION	6X
CD ACCESS RATE	2X Standard Rate

OPTIONS: MIDI module; Video IN; Full Motion Video MPEG board; Keyboard; 8 controllers; 196 kilobit backup memory board; additional memory cards to 128 Megabit. Photo CD compatible.



IF ONLY
I COULD
SKATE
SLAM
RAGE
JAM
THRASH
SCAM
AND
SCORE



LIKE I DO
WITH THE
ASCIIPAD SG,
THAT'D BE
KILLER!

Whoever said, "life is unfair" must have gotten their butt kicked by the new ASCIIPad SG. Here's why: it's got **TURBO FIRE** (up to 24 shots per second), hands-free **AUTO-TURBO** and **SLOW-MOTION CONTROL**. Plus, it looks cool, too. With this kind of control, you'll always land on your feet. Which is more than we can say about life. The ASCIIPad SG. There's nothing fair about it.

NEW from **ASCIIWARE**™ for **SEGA GENESIS • SEGA CD**



IT'S HOW TO WIN.

CAMERA TO MAKE \$15 NES CARTS

Some companies believe that the older 8-Bit Nintendo system is near extinction. Camerica, an independent developer and manufacturer of NES games, believes otherwise. It is their thought that with some 30 million systems in homes, that the demand for new games is still there, it is just that the price of cartridges has risen to the point where the normal player can't afford to buy the new games. With new cartridges now selling between \$40 and \$60, Camerica just might be correct.

With the idea of lowering the cost



Camerica has reduced the game cartridge to its simplest form - the game chip on a board.



The Aladdin consists of a master module and the individual game cartridges.

of the games, Camerica looked at the cartridge itself and found out that there were a lot of components that were being duplicated over and over again in every game that was made. Some of these included the security chip, backup battery and MMC chip. What if all of the extra components were put on a one time master board and all you would have to buy was a mini

board with the game chip on it? That would drastically reduce the cost of each game!

From this idea the Aladdin was born. And not only is it ingenious, but it works. Camerica has reduced the game costs down to a more affordable \$15 and \$20.

Working with Camerica, EGM has obtained a prototype of the Aladdin and tested it out. The system consists of two pieces: the base module which has all of the components that are normally duplicated in every cart and the game cartridge which has the program chip.

The base module is about the same size as a Nintendo cartridge with a hole in its center. This is where the game cartridge, which is about the size of a GameBoy cart, plugs in. The combo package then plugs into the NES.

As to the price, Camerica made good on their promise. The low-meg games will sell for \$14.95 and the more involved high-meg games will retail for \$19.95. The one-time-purchase base unit, will cost \$29.95.

Camerica promises to have about a dozen Aladdin carts ready in time for its roll-out this Spring and dis-

GENESIS 2 AND SEGA CD 2 COMING

Two seems to be the popular number with Sega these days. First there was Sonic 2 and then Streets of Rage 2.

Now Sega is very quietly readying a Genesis 2 and a Sega CD 2. Both systems are expected to be rolled out later this year.

Sources at Sega indicate that this system change will not affect the current configuration (resolution, colors or sprites). The new system will be completely compatible with all previous versions. The modifications are being done to consolidate components which will reduce Sega's manufacturing costs. It should be noted that this is not something new, as Sega has made several rolling changes to their Genesis last year.

What is new though, is that this time Sega will change the shape of the Genesis and Sega CD. The new versions will be slimmer and sleeker.

Although cost saving measures are constantly being incorporated by all of the game companies, analysts state that Sega is very concerned with Nintendo's statement that they will sell their 32-Bit CD-ROM add-on peripheral for under \$200, and that Sega is now going to try to get the costs of their new Sega CD 2 down to a level where they will be able to match any future price point that Nintendo will eventually sell their peripheral at.

It sounds like there is going to be a CD-ROM price war between Sega and Nintendo next year!



Camerica's older cart, The Adventures of Dizzy, will be the first Aladdin game.

ussions are under way with some of the current Nintendo licensees to get more companies to make Aladdin compatible carts.

Now, if Camerica can only carry this idea over to the Super Nintendo system to bring the 16-Bit game prices down to a level that everybody can afford!

TEST YOUR ELECTRONIC ARTS AQ (EA ATTITUDE QUOTIENT):

R U A GENESIS GENIUS?

PART

4

What's your Electronic Arts AQ (Attitude Quotient)? Take this quiz* and see if you have what it takes. Write the answers to all seven questions on your completed entry form and send it in. If you have a high AQ you could win 3 Genesis titles from Electronic Arts.

*Missed the first three quizzes? No sweat. It only takes one quiz to test your AQ.

QUESTION #1

Q: IN JOHN MADDEN FOOTBALL '93 WHICH NEW FEATURE *WON'T* YOU FIND:

- A. The "No Huddle" Offense.
- B. 38 Pro Teams, including the eight greatest-ever teams as picked by Madden himself.
- C. Halftime show featuring Roseanne Barr-Arnold.
- D. Game stats for players and teams saved on battery back-up.
- E. Madden's digitized voice, blasting out comments like "Boom! Where'd that truck come from?"



QUESTION #2

Q: IN NHLPA HOCKEY '93, A ZAMBONI™ IS:

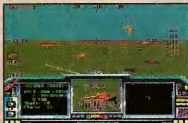
- A. A naked fan streaking across the ice.
- B. When the puck gets stuck in the goalie's jock.
- C. The grunt you hear when a stick hits something other than the puck.
- D. When the line to the ladies room wraps three times.
- E. The machine that grooms the ice between periods.



QUESTION #3

Q: IN LHX ATTACK CHOPPER™, THE HELICOPTER IS SO TOP SECRET THAT:

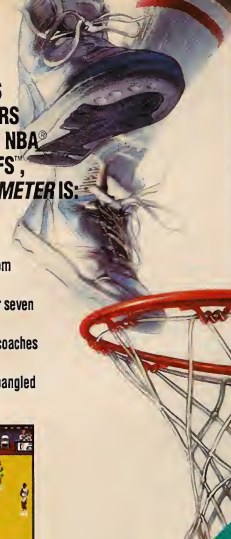
- A. Pilots have to fly blindfolded.
- B. No one has ever seen one in operation.
- C. They can only fly at night or on Superbowl Sunday.
- D. They're made of glass so they don't even cast shadows.
- E. The guy that designed the rotor doesn't know what it goes to.



QUESTION #4

Q: IN BULLS VS LAKERS AND THE NBA PLAYOFFS, THE EA SPORTS™ T-METER IS:

- A. A new device for making clutch free throws.
- B. A dipstick for the locker room tea service.
- C. Jersey size for players over seven feet tall.
- D. A unit to measure how far coaches throw chairs.
- E. A rap version of the Star Spangled Banner.



QUESTION #5

Q: IN CRÛE BALL™, HEAVY METAL PINBALL, YOU CAN:

- A. Talk with a Liszt.
- B. Eat a bowl of Schubert.
- C. Smash a bust of Beethoven.
- D. Get a Handel on your life.
- E. Get off on Chopin veggies.



QUESTION #6

Q: IN LOTUS TURBO CHALLENGE™, THE OPERATIVE F-WORD IS:

- A. Flatulent.
- B. Frilly.
- C. Female.
- D. Fast.
- E. Foul.



QUESTION #7

Q: IN ROAD RASH™ II, WHICH WEAPONS CAN YOU CARRY:

- A. Clubs and chains.
- B. An accordion and a license to use it.
- C. A boom box playing Barry Manilow's Greatest Hits.
- D. A bag of chill pepper suppositories.
- E. A dead white poodle named Fifi.



THINK YOU HAVE A HIGH AQ? PROVE IT! WIN BIG WITH ELECTRONIC ARTS.

SEND IN YOUR ANSWERS AND SEE THE ENTRY FORM
BELOW TO FIND OUT WHAT YOU COULD WIN.

ANSWERS TO PART 3:

#1 D #2 B #3 C #4 B #5 E #6 D #7 D #8 B

ANSWERS TO THE PRO BOX FROM PART 3

#1 Thyrna #2 The Flarco Fish Win the Cup #3 Nakosha #4 Inscrutable Gogol

WATCH FOR QUIZ PART 5

for the answers to Quiz Part 4

FAST FINISHER BONUS



Wear it on your sleeve! Free Electronic Arts "EA Attitude"
T-shirts to the first 50 entrants who send in completed
entries. Earliest postmark wins.

PROVE YOU HAVE A HIGH AQ:

Just fill out this form and mail it to us. All completed entries qualify for a drawing to win any
3 Genesis games from Electronic Arts, including these hot soon-to-be-released titles:

- TONY LARUSSA BASEBALL™** — Coming soon from EA SPORTS. Play a full season, compile player stats, and even choose your dream team from all the players of the big leagues. The most realistic baseball game to hit 16-bit!
- DESERT STRIKE™ II** — A new threat has emerged from the jungles of South America, and now it's time to win the war on drugs. Use new vehicles and weapons to battle an evil Drug Lord in 9 new explosive campaigns.
- JAMES POND™ III** — Pond is back and wetter than ever! This time he's got the help of a springy new sidekick, Furril Frog. Control fish or frog in this new exciting adventure in the James Pond series.

Your Answers

#1 _____ #2 _____ #3 _____ #4 _____ #5 _____ #6 _____ #7 _____

Name _____

Address _____ Apt. _____

City _____ State _____ Zip _____

Daytime Phone _____ Birthdate (month/day/year) _____

Send completed Quiz to:
AQ QUIZ PART 4, Electronic Arts, 1450 Fashion Island Blvd. San Mateo, CA 94404
(Entry must be postmarked by 3/31/93, drawing will be held 4/16/93.
Winner will be contacted by mail.)

____ I would like to be a Genesis game advisor to Electronic Arts. Give me a call sometime.
Employees of Electronic Arts, their agencies, or affiliated companies are not eligible.

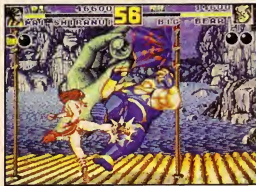
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CIRCLE #111 ON READER SERVICE CARD.

LEADING EDGE

FATAL FURY 2



In this sequel, players have the ability to pick from a variety of new characters.

Sequel, sequel, **SEQUEL!!!** This seems to be the latest rage in the video gaming industry. Make a great game, wait a year, and then make a sequel. The funny thing about all this is... **we love it!** A great game deserves a sequel, and SNK's Fatal Fury 2 is a **great** sequel.

Terry and Andy Bogard (love that name) are back with their karate-bud Joe Higashi. This time around, however, we have the option to pick between **eight** characters (including the original three)! Wait until you check out Big Bear, Mai Shiranui or

Kim Kaphwan to name a few. SNK made Fatal Fury 2 even more tasty by adding a same player vs. same player option! Wow!

Graphics and sound have been slightly improved, and each



The same character vs. same character mode is sure to settle a lot of arguments.

character still has the ability to execute devastating special moves. Fatal Fury 2 is a sequel that is definitely worthy of its namesake!



Special moves can be done by using certain joystick and button combinations.

• HOW IT RATES •

It's a simple fact of life; you make a sequel of a good movie, game or whatever, and immediately the sequel is judged by the merits of its predecessor. Fatal Fury 2 is one of those sequels that is good enough to stand on its own.

The graphics and all-around playability of the game are excellent. The same character vs. same character option, while not original, is a good addition. But above all else, this game is fun to play (and let's face it folks- that's the most important thing!). Great job SNK!



AAMA

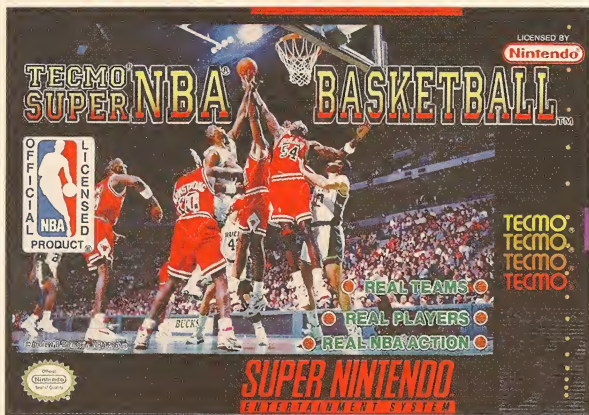
AMERICAN AMUSEMENT
MACHINE ASSOCIATION

Overall:

9

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for the Super Nintendo Entertainment Systems

★ **REAL TEAMS** ★
★ **REAL PLAYERS** ★
★ **REAL BASKETBALL** ★



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If you were

Why is their screen only one color? Why that color? Some questions we just can't answer. We make Game Gear.[™] A multi-color portable video game

colorblind

system with a monitor so good you can turn it into a mini-television. All you've got to do is pop in the TV Tuner which is sold separately. But the best

and had an I.Q. less than

thing about it is the games. And by now there are 75 of them available. Like Sonic The Hedgehog 2,[™] Taz-Mania,[™] Streets of Rage,[™] Shinobi 2,[™] and

twelve

Batman[™] Returns. But don't think we're going to stop there. After we take a few minutes to catch our breath, it's back to the drawing board, designing new

then you wouldn't care which

games, and making sure Game Gear remains the number one color portable, which should be no problem considering the competition.

portable you had.

(Of course you wouldn't care if you drank from the toilet either.)



THE GAME DOCTOR

THE GAME DOCTOR Qs AND As

Welcome back to yet another installment of the EGM Game Doctor. We're a little tight on space this issue, so let's get right to business.

Q: I was wondering if the Sega CD could be called a 32-Bit machine? After all, the Neo-Geo claims to be a 24-Bit machine. Is it?

Also, how did the **Sonic 2** sales go?

Daniel Wayne Lee
Pensacola, FL



The Sega CD cannot be termed a 32-Bit machine at this point in time.

A: The question of determining the status of multiprocessor video game systems has confused users for years. It started with NEC's claim that the TurboGrafx 16 was a 16-Bit system. Traditionally, however, systems are designated by the power of the CPU. Whether processing power is determined by adding together all processors or by the CPU alone is an unresolved issue. But by no stretch of the imagination should the Genesis with CD be dubbed a 32-Bit machine. Personally, the Doc still prefers CPU designation as the prime source for determining a video game system's efficiency.

On the other hand, co-processor power can't be ignored. Just try to look at the big picture.

As for **Sonic 2**, the game appears to be a resounding success.

Q: I'm writing to ask you for info on this winter's CES. How do I get in and where is it held?

John Lee
Santa Ana, CA

A: We're too late for WCES '92, but that show wasn't open to the public. With the exception of SCES '92, CES has been a trade-only show. Last SCES broke tradition by allowing public access on its final two days.

SCES '93 will allow the public in on June 6, its final day.

The summer show is held in Chicago, while the winter show takes place in Las Vegas, NV.

For further information, write to:
Consumer Electronic Shows
2001 Pennsylvania Ave, NW
Washington, DC 20006-1813



The latest in video game technology will be on display at the WCES in Jan.

LETTER • OF • THE • MONTH

Q: Honestly, which system do you think will win the video game war, Genesis or Super NES?

Eric Hill
Trotwood, OH

A: So far, even the battlefields in the ongoing struggle for video game supremacy have

been tough to define. At the 16-Bit level, Sega waged a much more effective campaign than it did in the 8-Bit sweepstakes. Nonetheless, Nintendo's marketing skills still make it the odds-on favorite. Yet, even number 2 could be a successful slot.

Q&A Quickies: Curt Keller of Duncansville, Pa., wonders if there will be a color GameBoy. Unfortunately, Nintendo insists that no such system is in the works. . . Jamison Boyer of Fremont, Calif., asks why CDs cost less to produce than cartridges. The answer is, they don't necessarily. It's just that a CD is costs less to turn out than a cartridge. ROMs are expensive which is why 8-Bit games carry a fairly high price tag.

That's all for this issue. Aloha.

FATAL FURY



SEGA GENESIS
THE ULTIMATE POWER



ARE YOU TOUGH ENOUGH
FOR THE ULTIMATE FIGHTING
CHALLENGE?

FATAL FURY is here, and only Takara brings home all the power of the smash coin-op arcade megahit to the SEGA GENESIS System. Blazing fast animation and realistic moves make this game the one to beat! Choose from among three fighting heroes — each with his own unique style of fighting — and take on nine enemies, each possessing its own fighting skills and hidden powers that defy the force of Nature itself. Witness their terrible might as they hurl energy blasts, unleash tornadoes, even turning their entire bodies into human torches! And just when victory is in sight — along comes Tung Fu Rue, who can transform himself into a Giant of lethal, flying force.

The battle is joined on a journey through the mean streets of South town. Fight hard as day turns to night on the Beach or Amusement Park, or as driving rain clouds your sight at the Chinese Temple. Superb animation and horizontal scrolling reveal new areas of the challenge, as attack after attack is met and mastered. Eight locations in all, each with unique background animation, music and sound effects.

Huge characters leap right off the screen. Special skills, magical powers and multiple attack moves combine with lightning speed to create the perfect fighting action game. Take on the computer or another player head-to-head. Are you tough enough to handle the challenge of FATAL FURY and become the KING OF FIGHTERS?



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All The Hudson



Super Adventure Island

For play on the Super Nintendo Entertainment System

- Editor's Choice Gold Winner from Electronic Gaming monthly
- Spectacular Graphics Combined with incredible music
- Power-up feature transforms hero into wild skateboarder
- Weapons include: stone axes, boomerangs and fireballs

Adventure Island 3

For play on the Nintendo Entertainment System

- Combat a mysterious invasion of primitive Adventure Island
- Explore eight gigantic islands on your quest to save Jeannie Jungle
- New dinosaurs and weapons are included to defend Master Higgins
- Uncover secret bonus zones and hidden items for extra power

Adventure Island

For play on the Game Boy System

- Master Higgins goes portable in this classic South Pacific game
- Crack open treasure eggs for massive points or handy shortcuts
- Hunt through bizarre islands filled with sneaky killer traps
- Dodge snakes, bats and more as you search for your lost friend

Special note to consumers:
If you are unable to find any of these titles at
your local retailer, you can order direct by calling:
(415) 495-4486!

Best From n Soft



Felix the Cat

For play on the Nintendo Entertainment System

- Journey through nine levels of intense animated adventure
- Felix's Magic Bag of Tricks Provides dozens of helpful items
- Features many character's from Felix's zany cartoon series
- Enter hidden Magic Bags for super bonuses and power-ups

Bonk's Adventure

For play on the Game Boy System

- Classic video game character now available for the GAME BOY
- All-new transformations and power-ups for our cave boy hero
- Do flying head-spins and Pile-driver moves to "bonk" bad guys
- Multiple challenges in the special trial areas for extra points

Bomberman II

For play on the Nintendo Entertainment System

- New power items and poison skulls highlight the excitement
- Features include options for 2 or 3-Player simultaneous play
- Build up bigger and better bombs to blow away the enemies
- Over 50 levels of incredibly bombastic heroics in 1-Player mode



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CIRCLE #109 ON READER SERVICE CARD.

INTERNATIONAL OUTLOOK

INTERNATIONAL NEWS

By Terry Aki

Howdy game fans! The Aki-Mann (sorry Q) has returned with the latest and greatest facts and figures from throughout the far east and beyond! As you can see, this month is bursting with some super softs for all of the hottest game systems and plenty of talk on new peripherals and games that are sure to take the entire world by storm!

On the street here in Japan, I've started to see a lot of interest in Mario Kart! Although this game is several months old, its popularity has continued to escalate here in the Land of the Rising Sun! Several Mario Kart competitions were held recently and Nintendo is talking about a national Mario Kart contest that will pit the most awesome street fighters (oops, pardon the pun!) to a one on one face-off! Don't be surprised if you see a special edition Mario Kart update released sometime in '93 here in Japan. With the game currently enjoying such popularity, it might even make it across the Pacific!



WORLD NET
INTERNATIONAL GAMING INFORMATION NETWORK

ATHENA OF JAPAN

BIO METAL

SUPER FAMICOM

8 MEG

CARTRIDGE

Are you getting tired of alien colonies from distant parts of the galaxy coming to Earth and attempting to take it over? Not any more! In Bio Metal, you fly to the alien colonies and kick their butt for a change!

Not only is the story a bit different from many other shooters on the market, Bio Metal also features a unique power-up system to add even more excitement!

The number of power-ups collected depends upon how well you are doing throughout the game. If you seem to be able to breeze through without losing many lives, the power-ups can really become scarce. However, if you're really bad and you seem to die from nearly everything, the computer will compensate and the power-ups are literally shoved down your throat!

Now about the game! There are eight levels with three sections in between. In these sections, you must face a mid boss before coming across the biggest and baddest boss of the level.



Do you think this huge ship is a boss? Wrong! It's just a mere mid boss.



Now this is more like it! This ship's flailing arms are the worst threat.



If you really are a champion player, you won't be seeing many power-ups.

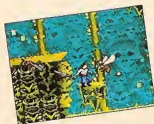




Hear Sküljagger himself
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SKÜLJAGGER Insult Line!
1-800-544-5524
Call it now...if you dare!

"Greetings, Pig-slime!"

INTRODUCING SKÜLJAGGER™.



Your puny little video-life is about to become Sküljagger-chow. The reason? You—and ace rebel Storm Jaxon™—are spearheading a massive revolution against Captain Sküljagger's fearsome forces. And if you think Sküljagger's going to take this revolution lying down, then maybe you've forgotten how hacked-off a maniacal Kiltish™ despot can get!



Sküljagger is the first game ever to combine an awesome action game with a clue-filled, fully-illustrated story. You'll battle in spectacular comic book color and phantasmagoric detail! Sküljagger's Kiltish troops will leap off the screen and into the deepest, darkest recesses of your mind!



Your one hope for survival—the secret game play clues hidden throughout the pages of your amazing clue and story book.

It's going to be a war to end all wars. But it can't start without you.

SUPER NINTENDO
ENTERTAINMENT SYSTEM



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CIRCLE #143 ON READER SERVICE CARD.



INTERNATIONAL NEWS

Other games that continue to top the charts here in Japan include Dragon Warrior 5, the first 16-Bit entry into the DW legend, as well as new entries this month like Magical Quest with Mickey Mouse for Super Famicom and Sonic the Hedgehog 2 for the Mega Drive. Although Sonic debuted on the same day in Tokyo as it did in the U.S., it has sold very well nonetheless.



Sega's new arcade Hologram game duplicates 3-D street fighting titles!

NEW FOR THE ARCADE...

Did you play the new Sega Hologram system for the arcade? Their first title was called Time Traveler which, for the most part, resembled a typical laserdisc game like Dragon's Lair. In Japan, Sega recently unveiled an update for the Hologram system that duplicates - you guessed it - a street fighting game in pseudo-hologram form! Called Holoiseum, the game pits either one or two players against each other in a battle to the death in a geometrically-filled arena. The number of moves isn't as extensive as some games in this genre, but the effect is cool enough to warrant a try. Sega plans to offer the game as a kit so arcade owners who bought the original Hologram game will now be able to update it with Holoiseum. Expect to see this high-tech title in the states soon.

NEC AVENUE OF JAPAN

DRAGON KNIGHT III

PC SUPER CD-ROM

CD

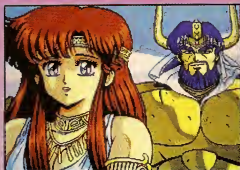
CD-ROM

Dragon Knight II became a sleeper hit with Japanese role-playing fans. What made it popular is the fact that it was noticeably different from other RPGs because the game opted for lots of women instead of beasts, with some slight characteristics of monsters.

Enter Dragon Knight III! With more action and more scantily clad women to attack, this game should really entice the Japanese market! DK III promises a longer quest, nearly two times greater than the first episode. Since the game is still preliminary, only the cinemas are ready to be shown.



All the characters you face come to life with true voice and movements.



The story now revolves around this lovely young woman named Runa.



The evil forces are led by this wicked demon, who's planning his conquest.



CD graphics and animation are even more exciting in Dragon Knight III.

JALECO OF JAPAN

DEAD DANCE

SUPER FAMICOM

16 MEG

CARTRIDGE

16 Meg seems to be the magic number when people think about fighting games. Not to be outdone, Jaleco will soon be debuting their 16 Meg Dead Dance!

Choose from a cool cast of four tough warriors as you compete against others in arena combat. If you love to discover special techniques, Dead Dance has plenty to seek out. One or two players can also square off to see who is the top dog!



Square off against some of the greatest opponents to appear on the game screen.

Tons o' moves are easily executed once you discover the proper techniques.



Dare to Escape!

TRECO

SORCERER'S
Kingdom™



Status Reader	
Found on quest	MP 2706/2707
Magic Map	MP 1813/1867
Wield Stone	MP 583/583
Leather	Artisan
Music Wind	MP 1771/1795
Medallion	MP 443/443
	Etrel
	MP 1481/1481
	MP 637/637
00LD	6549D

The ear-splitting cry of a Griffin wrecks your brain and echoes down the long dark corridors of Sorcerer's Kingdom.

Only your sense of duty to your King gives you the courage to venture forth. As you defeat foe after foe in this precarious land, you feel your muscles growing stronger and your reflexes getting swifter. Up ahead you finally glimpse the daylight and run for fear of what is closing in behind you. You find yourself at the edge of a towering cliff where your only hope for escape is to don your magical wings and fly...



CIRCLE #195 ON READER SERVICE CARD.

Treco, USA

2421 205th St. Ste D-204, Torrance, CA. 90501

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INTERNATIONAL NEWS

NOW, FOR A DIFFERENT KIND OF GAME CODE...

We're all familiar with video game codes, but now Namco has brought new meaning to the term "video game code" with their Bar Code Boy peripheral for the Nintendo Gameboy!

The Bar Code Boy is a device that was originally developed by the Epoch Group. Namco, however, has built the device to interface with the popular handheld. Living up to its name, the Bar Code Boy is able to read bar code characters and diagrams and translate the information into game play. Namco will soon be offering Japanese consumers the chance to purchase the Bar Code Boy with special software that will not only read the bar codes, but also be able to play games like Battle Space (which should retail for around thirty bucks). Battle Space involves characters like wizards that use special magic as part of the game play.

Namco expects to have future games utilize the Bar Code Boy's advanced abilities. Among the games in development are a horse racing title, a baseball contest, as well as a variety of RPG games. The unit should tap in at around sixty dollars for the machine, cables and cards and a U.S. release has yet to be decided.



Namco's latest peripheral reads bar codes and enhances game play!

COMPILE OF JAPAN

ELECTRIC ALEST

MEGA CD-ROM

CD

CD-ROM

Previously known as Nobunaga and his Ninja Forces, Compile has renamed this fantastic CD shooter to match up with its previous versions.

An overhead perspective is used and gives incredible detail of the ground underneath. Enemy attackers strike with fury through all sorts of changing environments like snow, rain, and a deadly lightning storm.

Face a horde of enemies during your adventure, like incredibly huge bosses armed to the gills, that fill up three full screens!

Containing a full compliment of power-ups that closely resemble those in M.U.S.H.A. and with an ear-pounding soundtrack, this CD will be sure to set any shooter fan's heart racing!



This huge battleship is armed with nearly every weapon conceivable!



This soothing brook conceals guns and enemies within its wake.



Head up north to face the attackers in the bitter cold of the Alaskan winters.



Want a crispy Hybrid Armor? Just get close to these flames for a barbecue!

TAITO OF JAPAN

THE NINJA WARRIORS

MEGA CD-ROM

CD

CD-ROM

Another arcade translation is coming to the Mega CD! The Ninja Warriors puts you in control of robotic ninjas as they battle hordes of enemy military forces! Although using three screens isn't possible, the game will be done in a 'widescreen' style to mimic the arcade!

Having the same musical tracks and voice, this Mega CD version is an absolute perfect translation. Recommended!



This big tank boss fires huge shells from the cannon!
Victory will not come easily!

Enemy forces are always on hand to make sure you have plenty of foes to hack apart!



FUN ON THE GO!



When you're on the go, you want fun, action and excitement to tag along with you. And the only way to do that is to get these five great hits for your Game Gear™!

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is ready to rock the world again — with new power-ups, weapons, shields, awesome graphics and waves of ever-descending aliens trying to take over Earth!

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delivers hilarious fun as you wreak mischief across town on your bike!

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will drive you nuts as you guide a marble along mind-blowing mazes to the finish line!

KLAX™ is one tough brainteaser! And the toughest part is pulling yourself away from this mesmerizing game!

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VIDEO GAMES

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Coming Jan. '93!



Demarc Video Games for play on Sega Game Gear are sold and marketed in North and South America exclusively by Tengen. Screens shown are representative of, but may differ from, actual game system displays.

INTERNATIONAL NEWS

SIT ON IT!

Now Japanese gamers will be able to take game play realism to all new heights, er, lows. With the special Virtual Cushion from NEC Home Electronics, players can add to game interaction by sitting on this pad that's filled with speakers! The device costs a heavy duty \$100+, but that's a small price to pay if you want to feel the crushing blows of Ryu... in your butt! Matsushita Electric Company will be offering a similar device for slightly less.



The NEC Virtual Cushion brings added sound and sensation to play!

NOW THIS IS CONTROL!

For those players intent to take the gaming experience to the next level, a new device has entered the market in Japan. The Otoko Attack system allows you to combine an arcade-quality joystick assembly with actual arcade games! After connecting the unit to your television or monitor, the Otoko unit can then plug in arcade boards and reproduce the actual coin-op game! Just think, no more quarters! No price has been set for the machine, but the arcade boards can be had for as little as \$10!

WOLF TEAM OF JAPAN

NOIGEAR

SUPER FAMICOM

12 MEG

CARTRIDGE

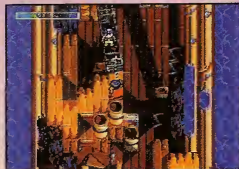
Japan's popular Wolf Team is developing an overhead action RPG cart going by the name of NOIGEAR. This game combines some of the best features of RPGs and quest/adventure games and blends them together into one smooth package!

The overhead scenes are similar to Enix's Soul Blader. This means that enemy combat takes place in real time so you get to hack the enemies, not the computer in combat scenes.

The adventure will take you to hidden areas of the world and you will even have to perform such mystical feats as defeating a sea monster that has raised a ship from its watery grave. You will also have to fight the dead sailors' spirits once on board the ship.



The sea beast latches itself to the ship in an effort to drag you underwater!



A ghostly crewman attacks! Only your sword can save you from doom.



Your primary weapon is your trusty sword, but more surprises await you!



Carefully search the ship for clues to help you find the treasure.

KONAMI OF JAPAN

POP N' TWINBEE

SUPER FAMICOM

8 MEG

CARTRIDGE

This rather cute shooter is a definite one of a kind! Similar in looks to Parodius, Pop N' Twinbee is a two player cooperative game where shooting is the ultimate objective! You and a friend will battle against bizarre enemy ships with goofy weapons!

You can collect power-ups that give you shields, options, and the ability to punch enemies for big points. It's a strange game with a unique attitude!



Unique comical enemies add to the cartoony nature of this cute yet challenging game!

Your shooting extravaganza will take you to many unusual places around the world.



NOTICE: GENESIS OWNERS

We are aware that all of you were not lucky enough to get a CD Player for your Genesis™ System this past Christmas. So that you're not penalized for your misfortune, we are introducing our first CD ROM Game on a *cartridge.*

Introducing
FLASHBACK™
The CD ROM Game on a cartridge

Available February 20th

Flashback is a trademark of U.S. Gold Inc. and Delphine Software International. GENESIS is a trademark of Sega Enterprises Ltd.



and



CIRCLE #168 ON READER SERVICE CARD.

INTERNATIONAL NEWS

Will such a device ever become available in the states? No one knows right now, but since arcade owners want you to drop quarters to play the best video games, it's not likely that players in America will ever see the Otoko Attack system.



The Otoko Attack system with arcade PC board attached. The ultimate!



The Wondermega MIDI system allows the system to offer professional tunes!

DANCE TO THE MUSIC!

When the JVC Wondermega (Mega Drive/Mega CD hybrid) first appeared, it didn't seem to offer much more than the regular Sega 16-Bit and Sega CD had to offer - except twice the price tag! That appears to be changing, however, now that JVC has unveiled a new WonderMidi software package that will let budding musicians as well as professional music aficionados tap into a great secondary use for this great system.

Interfacing with a separate electronic keyboard called the Plano Player, the WonderMidi software enables you to produce all types of wild music effects!

NIHON BUSSAN CO. OF JAPAN

COSMO POLICE (Tentative title)

SUPER FAMICOM

UKN. MEG

CARTRIDGE

In the year 2000, a planet known for its wondrous peace has been suddenly shattered by the appearance of a black hole in their galaxy. This black hole has brought the meanest entities ever to roam the universe to their front door. The Cosmo Police have been called in to restore peace by eliminating the warring invaders.

Set in an alien world, you alone must seek out these alien terrorists. The majority of the game is side-scrolling action where your moves consist of punches, kicks, and body throws. There are tons of characters to fight here.

Once you reach the end of the level, you must go one-on-one with the boss, and in this battle, the skills that you have learned will be put to the ultimate test.



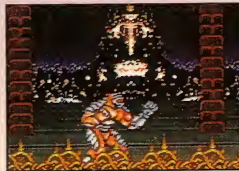
Welcome to the worst part of town where the scarrest foes hang out!



It's not fun and games when you go up against this sword-wielding clown.



This evil frog is also a member of the police and has great jumping abilities.



The intense side-scrolling levels put you in life-threatening situations.

SEGA OF JAPAN

TRANSABANKER

MEGA DRIVE

UKN. MEG

CARTRIDGE

Transa Banker is a unique action/shooter unlike anything ever done before.

What sets it apart from other shooters is its two modes of play. This includes a first-person perspective shooter game where you aim crosshairs at oncoming opponents, and a side scroller where constant shooting is offset by frequent power-ups that transform your ship to outrageous proportions.



The city's skyline scrolls beautifully with plenty of enemies you can blow to pieces.

The panoramic views of Japan provide a perfect backdrop to the hard-hitting action!



SNAKES, RATS, POISON AND DANGER. IT'S LIKE EATING IN THE CAFETERIA.

INDIANA JONES and the LAST CRUSADE™

From the caves of Utah to the deserts of Arabia...
You're Indy on a quest for the Holy Grail.



Navigate the caves, fend off the enemies and
find the Cross of Coronado.



You don't have time to pet the animals on
this Circus Train.



The catacombs are a dangerous place, skulls, bones, fiery
rats and the constant threat
of death.



Storm Castle Brunwald; but
don't slip. It's a long and
dangerous fall you won't live
to tell about.



You're fast, but are you clever? Solve three
puzzles of the Grail Temple or it's goodbye Jones Sr.

Not only is the Holy Grail about to fall into the wrong hands, they already have their hands on your father, Dr. Jones Sr. There is still time but you better step on it and don't make any mistakes. Fight your way through five levels of danger packed action. Be smart, steady and above all fast, and you might have a chance. Blow it... Your father and the world are doomed. This game is only recommended for those up to the challenge.



Available for Sega™ Genesis™ and Game Gear™

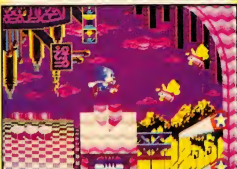
Indiana Jones and the Last Crusade™ is a trademark of Lucasfilm Ltd. (LFL). All rights reserved. Used under authorization. © game C. 1992 LucasArts Entertainment Company. All rights reserved. SEGA, Game Gear and GENESIS are trademarks of Sega Enterprises Ltd. © 1992 U.S. Gold, Inc.

U.S. GOLD

INTERNATIONAL NEWS

Among the effects that can be accomplished with the WonderMidi software are synthesizer-type chords as well as strings and a host of other options. Like the Miracle piano, the WonderMidi software will teach piano lessons and it even has a karaoke function that let's you sing along to special music videos!

The WonderMidi also projects a wild array of images that change to the tunes of the music you produce. If you strike many cords at once, the accompanying on-screen effects are truly amazing. The monitor bursts with a graphic explosion that rivals anything you've ever seen in the best shooters! The effect is awesome!



The first pix of Sonic on CD? Get the whole scoop in the next issue of EGM!

That's it for this month! Be sure to turn the page to this section next month for more from the wonderful world of international games, including pix on the latest and greatest Sega CD projects (like Sonic 2 CD above) as well as Terry Aki's first report on how gaming differs in Japan and the U.S. and a review of some of the best game importers in the states. Since some of the best carts never manage to reach your shores, I'll review the different mail order importers and report my findings! Until then, grab your convertors and plug in! Bye!

VIDEO SYSTEMS OF JAPAN

F-1 GRAND PRIX PART II

SUPER FAMICOM

12 MEG

CARTRIDGE

Welcome to another edition of F-1 Grand Prix racing! This version is set in an overhead perspective and offers a wide variety of options for fine tuning your car.

Just to name a few, you can retune your engine, change its horsepower rating, change the transmission, slap on new tires, and adjust the wing angles to get better results on the track!

Once everything is set, take to the track for a few practice laps and pace yourself against a timer. If you're feeling lucky, go head-to-head against a few computer controlled racers. You will receive results on track times and then can purchase better equipment with the earned money. For die-hard racers, this is *the* game!



The World Grand Prix mode puts you wheel to wheel with top world racers.



In the Time Attack Mode, it's just you against the ticking of the clock.



Not content with optionless games? This racer offers plenty of choices!



Choose from four men and women drivers, all with varied racing abilities.

YANOMAN OF JAPAN

SONG MASTER

SUPER FAMICOM

8 MEG

CARTRIDGE

An evil force has stolen the Scroll of Sound, the key to newfound harmony on Earth. You have been chosen by the elders to halt this force before the world falls in complete chaos!

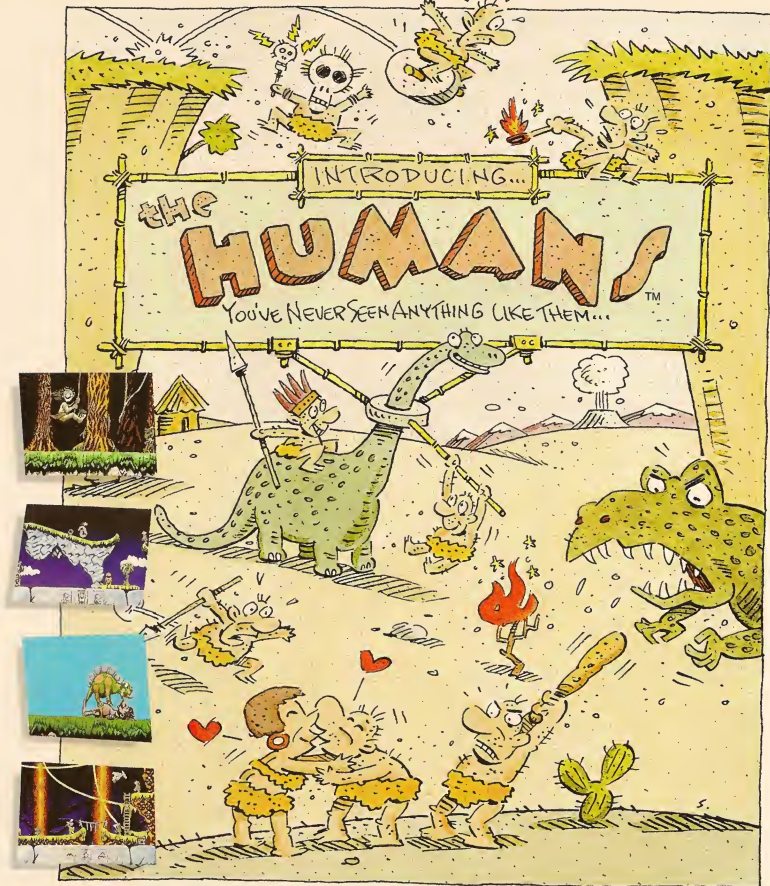
Recruit townspeople who are sympathetic to your cause and can help you in your journey. Enemies and traps are in abundance and the way to disarm them is to perform a musical sequence that shatters the evil!



You begin at the museum where the Scroll was taken. Gather items and go!

Small towns hold various shops where you can buy weapons and more clothing.





EVOLUTION...To paraphrase Darwin, it's the survival of the hippest. One wrong move and you're dino-meat, one wrong step and you're a fossil, one fashion faux-pas and you're the laughing stock of the gene pool, baby. Discover tools, survive and multiply or these HUMANS are a time-line footnote. In this world of chaos and carnivores...

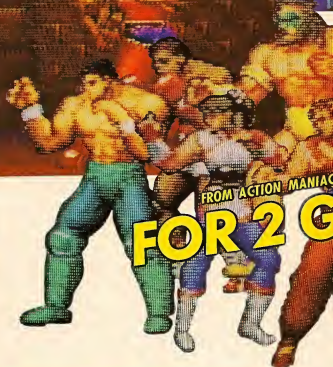
...Keep the tribe alive.

GAMETEK

16 BIT SNES

THE CULTURE BRAIN NEWSLETTER, FEATU

Big Capacity with 12 Meg ROM!
104 dots x 50 dots characters!
Wow, they're huge! There are more than 150
techniques to choose from. Up to 8 people can participate.
Adopting the Super Defense System!



FROM ACTION MANIA
FOR 2 G



SUPER NINJA BOY

FUN.FUN.FUN!!

A peaceful life in quiet Chinoland was suddenly thrown into
disaster, after the Universal Peace Conference was over. The
Emperor's concerns kept growing until Jack and Ryu decided to
go out and settle the problem. The places they visited during their
expedition were Chinoland, Merryland, Fairyland and Future-
land. The more they advanced, the more suspenseful it became.
What they found out was a devastating plot.

There are loads of exciting action, cool items, neat vehicles, great
enemies, and magic spells available. They are all yours to blow
adversaries out of the way of the once peaceful Chinoland.



COMING
SOON!

BRING GAMES FOR SUPER NES™ AND GAME BOY® !!



ULTIMATE FIGHTER

2in1 FLYING WARRIORS.



FOR ALL GAME PLAYERS FROM BEGINNERS TO EXPERTS!!

3

OPERATION MODES ARE AVAILABLE.

THIS GAME HAS FOUR MODES IN IT. IT'S ALMOST LIKE TWO GAMES IN ONE CARTRIDGE!

FROM ACTION HEROES TO PEOPLE WHO ARE NOT SO HOT BUT ACTION GAMES CAN WIN THEM THE NEW WAY TO GO SYSTEM THAT PEOPLE HAVE BEEN TALKING ABOUT!

- 1 EXPERT MODE THAT ONLY UTILIZES THE HIRYU NO KEN.
- 2 IN EXCITING FIGHTING MODE THAT REQUIRES SIMPLE CONTROL, JOI COMMAND BATTLE STYLE, ANIMATION MODE FOR PLAYERS WHO WANT TO ENJOY THE STORY. AND LAST BUT NOT LEAST, VS TOURNAMENT MODE WHERE EIGHT PLAYERS CAN PARTICIPATE.

THE FIGHTING GAME HAS FINALLY GONE THIS FAR FOR THE ULTIMATES 160 TECHNOLOGIES!

I HAD OF YOUR BEST TECHNOLOGIES LIKE PUNCHING AND KICKING, ALONG WITH THROWING, GRABBING AND ALSO THE NEW FEATURE, OVERTRAINING TECHNOLOGY IS AVAILABLE ON OUR OWN SYSTEM INTRODUCES OVER 100 DIFFERENT TECHNIQUES THAT HAS ALL ELEMENTS OF FIGHTING STYLE. A FIGHTING GAME THAT IS NOW CLASSIC TO PERFECTION!

STORY MODE HAS A POWERFUL ENEMIES TOO!

A MYSTERIOUS ENEMY THAT HAD SUPERHEROIC DEATH AND COMEBACKS AS THE MIGHTIEST AND MOST DANGEROUS ENEMY. THE BIG BANGMAN, BUNTO AND WHEN YOU FIND THE FLOOR, SUPERHERO AND THE MIGHTIEST WARRIORS ARE THE ONLY ENEMIES. TRANSPORT AND THE FIGHTING STARRING AS ONE AND FIGHT AGAIN! THEM IN THE FIGHTING WARRIORS USE MAGIC SPELLS AND OTHER OTHER SPELLS YOU'LL HAVE A SHOWDOWN WITH DRAGON AT THE END.

WHY THE TOURNAMENT OF 8 TO EIGHT PLAYERS CAN PARTICIPATE IN THE VS TOURNAMENT MODE!

UP TO EIGHT PLAYERS CAN PARTICIPATE IN THE VS TOURNAMENT MODE! MORE THAN 100 TECHNOLOGIES ARE AVAILABLE FOR YOU TO CHOOSE FROM OF COURSE. YOU CAN ENJOY THE GAME BY YOURSELF OR WITH YOUR GOOD FRIENDS FROM THE START BUTTOR LET'S SEE WHO IS GOING TO WIN THE TOURNAMENT!

CULTURE BRAIN™ ULTIMATE FIGHTER™ SUPER NINJA BOY™ FIGHTING SIMULATOR 2 in 1 FLYING WARRIORS™ and NINJA BOY 2™ are trademarks of CULTURE BRAIN U.S.A., INC. All rights reserved.



WHAT IS THE NEW HIRYU NO KEN SYSTEM?

THIS GAME HAS FOUR DIFFERENT MODES. FIRST, YOU CAN ENJOY EXCITING ATTACKS AND ARE NOT REQUIRED TO DEFEND YOURSELF IN FIGHTING MODE. SECOND, EXPERT MODE FOR FIGHTING MANIACS. IT'S GOT JOINT TWISTING, OVERTURNING, COMINATION TECHNIQUES AND MUCH MORE. THE FIRST VIDEO GAME THAT LETS YOU PLAY A FULL SCALE FIGHTING GAME FOR BEGINNERS AND THOSE PEOPLE WHO ENJOY THE STORY. THERE IS COMBAT BATTLE STYLE, ANIMATION MODE AND VS TOURNAMENT MODE THAT LETS UP TO EIGHT PEOPLE PARTICIPATE. IT'S A SUPER GAME SYSTEM!

NEW HIRYU NO KEN SYSTEM



EXPERT MODE

HIRYU NO KEN SYSTEM WAS REFINED AMAZINGLY.



FIGHTING MODE

YOU CAN ENJOY EXCITING FIGHTS WITH SIMPLE OPERATIONS.



ANIMATION MODE

STORY MODE IS MUCH MORE FUN AND INTERESTING!



RPG-LOVERS GAMES



2 GAMES IN 1!



IT'S LIKE 2 GAMES IN ONE CARTRIDGE! IN THIS REALLY FUN TIME GAME, YOU CAN PLAY VARIOUS KINDS OF CONTACT SPORTS IN FIGHTING SIMULATOR ONE OR TWO PEOPLE CAN PLAY OR IN THE FIGHTING ACTION GAME MODE MANY FEATURES LIKE SIDE SCROLLING ACTION AND COMBO SAUCERS ARE AVAILABLE.

Are these really for Game Boy® !?!



ON ORGONAL MEDIA COLONY KING'S PLANET, "NINJA BOY 2" ANOTHER GREAT ADVENTURE BURST INTO SPACE. JACK AND RYU WENT ON A SPACE TRIP WITH THEIR PAL, WHEN THEY CAME ACROSS THE CHALLENGING FRANCH PHARES OF SPACE WHAT THEY ARE AFTER IS CONTROL OVER THE UNIVERSE WITH THE MIGHTY POWER OF 4 TREASURES ROGIOUS BATTLES AMONG THE TREASURES BREAK OUT WITH YOU IN PART OF THE ACTION AGENCY.



CULTURE BRAIN U.S.A. INC. Bldg. D-130 3132 NE 68th St. Redmond, WA 98072



TRICKS OF THE TRADE

JVC

SUPER STAR WARS ★★

SUPER NES

SPECIAL CODE SCREEN

This sound test screen is a cool trick; not only is it a sound test screen, it is also a way to find different codes in the game. After choosing the Start Game option from the title screen, go into the first level. Now press and hold Y, B, X, A simultaneously.

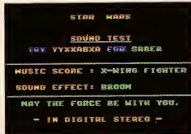
While holding these, press the START button. You will access the sound test screen. Change the music to what you like. Press START to go back to the level. Go back into the sound test again by doing the trick, and you will see that the words under the

SOUND TEST have changed. Repeat the trick for different messages. After doing this several times, the messages will reveal two codes. The first one will tell you to press X, B, B, A, Y for 5 continues. The second one will tell you to press Y, Y, X, X, A, B, X, A for the Light Saber. To work these codes, turn your Super NES off and then on again. Do the

code of your choice at the title screen when the "Start Game" and "Option Menu" choice comes up. You will hear the Jawa yell if the trick has worked correctly. If you reset the game and try these tricks, they will not work. You must turn the power off and on again for the tricks to work properly. With these, you should be able to get through the game easier.



Do the trick for the sound test after going into the game.



Repeating the trick will give you access to more codes.



Turn the system off and on again for the codes to work.



Get 5 continues and a Light Saber with these methods.

BIGNET

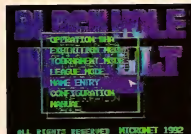
BLACK HOLE ASSAULT ★★

SEGA CD

INSTANT DEATH TO AN OPPONENT

If you are having a difficult time defeating your opponents in this robot fighting game, try this cool cheat. When the title screen comes up, and your options are in front of you, choose the "Name Entry" option. The keyboard will then appear. Put in your name as BIGNET. Exit this screen and when you are asked to select your name, choose the

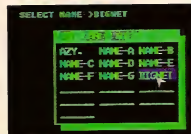
name you just entered, BIGNET. In the game, you can fight as normal, but if you find yourself getting beat, then take controller 2 and press the START button. This will instantly kill your opponent. The earlier you kill off your opponent, the better your score will be, because the timer adds points to your score. This will work for every enemy in the game.



Enter your name as BIGNET on the keyboard screen.



Press the START button on controller 2 to kill your enemy.



JVC

SUPER STAR WARS



SUPER NES

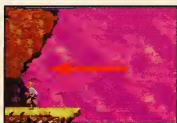
99 LIVES

This method will get you an incredible 99 lives to help you complete the game. In the Land of the Sand People, you will go through many caverns and cliffs. Get to the first major cliff and jump across it by way of the floating rocks. At the end of the second major cliff, you will see another set of floating rocks. This is the area in which the trick will take place. You can make sure that this is the right place if you look at the pictures on the top right-hand side. Sand people will also be chasing you from the left side of the screen. Once you are at this point, fall off the cliff and push LEFT on the control pad. Instead of falling to your death, you will catch



Follow this trick to acquire as many as 99 lives!

the edge of a cliff near the bottom of the screen. There will be an opening to the left. This is a dangerous place, because rocks will be falling constantly. Once you enter the small cavern, shoot all around the cave. Tons of 1-Ups will appear near the top part of this section. Jump up on the small platform in the middle of the cavern to collect the extra lives that appear. When you can't collect any more lives, run to the right and fall off the edge of the cliff. When you start again, repeat this for up to 99 lives.



SEGA

SONIC THE HEDGEHOG 2



GENESIS

2 PLAYER GAME ON 1P SCREEN

Go to the Options by pressing the pad DOWN twice at the title screen. Make sure you are playing "Sonic and Tails." Go into the game and using controller 2, move the pad in any direction, or press any button and you will see that you can move Tails anywhere on the screen separately from Sonic! This will make it easier to work as a team and complete the game. Also, since Tails cannot die, you can use him to defeat the bosses and just have Sonic avoid them. If you want to go back to the one player mode, just leave Tails alone and he will go back to following Sonic.



Use controller 2 to play as Tails. Now work as a team!

OLAF'S OUT-A-HERE.



NAME: Olaf the Stout™

HEIGHT: 5'7"

WEIGHT: 255 lbs.

DISTINGUISHING FEATURE: An impressive stomach, and an amazing affection for Swedish meatballs.

LAST SEEN: Dodging dinosaurs in lush Prehistoria.

©1992 Interplay Productions, Inc. and Silicon & Synapse. All rights reserved. Olaf the Stout is a trademark of Interplay Productions, Inc.

CIRCLE #213 ON READER SERVICE CARD.

T.T.I.	3 IN ONE DISK ★★
TURBO DUO	SECRET BOMBERMAN GAME ★★

This code will allow you to turn your 3 in one disk into a 4 in one disk! The game, Bomberman, is hidden within the CD! To access this secret game, get to the title screen of the three games (Gate of Thunder, Bonk's Adventure, and Bonk's Revenge). Bonk should be standing to the left of the Gate of Thunder title. With the control pad, press

these buttons in this order: UP, RIGHT, DOWN, LEFT, button II. You will hear a ringing sound. After a few seconds, the screen should change into the Bomberman title screen. You now have a 4 in one game disk instead of 3! When you play Bomberman, you will notice a few new icon changes that will give you massive points and other items.



Do the code when Bonk is next to "Gate of Thunder."

You will access a fourth game in this disk. Enjoy!



KONAMI	PRINCE OF PERSIA ★★
SUPER NES	ALL LEVEL CODES ★★

These codes are for all of the levels in Prince of Persia. This will give you all you need to complete the game. Continue on the menu screen and then enter your desired code.

1. BRNGBB9	7. TH4Q++B
2. MRG5L2X	8. VXPNBV2
3. B6+TWNN	9. QLLIWHR
4. 9Z3NRDX	10. HWB93WX
5. LQHWTVR	11. 7F39R1B
6. CGKDBZ2	12. H9TZD8N
	13. 7TXF+9V
	14. H+KX3L7
	15. GZ9MRZJ
	16. 84CPBC6
	17. QQNL2PV
	18. 4Q7TMHJ
	19. QHJGIQ7
	20. H8J12+Y



Choose the continue option on the menu screen.



Enter your desired level password on this screen.



BIGNET	BLACK HOLE ASSAULT ★★
SEGA CD	BLACK BALL ASSAULT ★★

Now you can play a game that somewhat resembles the classic game, Pong. All you have to do is go to the Name Entry option and put in the new name AZY on the keyboard screen. Once you do this, go back and choose the Operation BHA on the title screen. When asked for your name, high-light and choose the name you just put in, AZY. The

screen will change into a new title screen called Black Ball Assault. Press START, and you will be put into an arena with another opponent and a bouncing ball. This two player game is like the game, Pong, except there is a moving barrier in the middle of the screen, and you can shoot the ball to make it go faster and throw off your opponent.



Enter your name as AZY and choose it after you start.



You will reveal a new two player game with cool music!



SEGA		NIGHT TRAP ★★	
SEGA CD	ALL TIMES & ROOMS OF THE AUGS		
TIME	ROOM	AUGS	
00:05	Hallway 1	1	08:10 Hallway 2 2
00:25	Living Room	2	08:25 Hallway 1 1
00:33	Bedroom	1	08:35 Bedroom 2
00:38	Bathroom	1	09:00 Living Room Code Change
00:48	Bathroom	1	09:10 Living Room 1
01:00	Living Room	1	09:20 Entry Way 1
01:22	Kitchen	1	10:45 Hallway 2 1
01:34	Entry Way	1	10:55 Driveway 1
02:50	Entry Way	2	11:00 Driveway 1
03:10	Hallway 1	1	11:29 Hallway 1 1
03:20	Bedroom	1	12:03 Living Room 1
03:29	Living Room	1	12:37 Bathroom 1
03:40	Hallway 1	2	13:10 Hallway 1 1
03:45	Driveway	1	13:27 Entry Way Code Change
04:01	Hallway 2	1	13:55 Living Room 2
04:20	Bathroom	1	14:13 Living Room Code Change
04:38	Bedroom	1	14:40 Hallway 2 2
04:53	Living Room	1	15:00 Entry Way 2
05:02	Living Room	1	15:15 Do Not Trap 0
05:25	Bedroom	1	16:25 Driveway 1
05:35	Driveway	1	16:35 Hallway 2 2
05:40	Entry Way	Code Change	16:43 Living Room 1
05:45	Living Room	1	16:54 Hallway 1 1
06:08	Hallway 1	1	17:10 Bedroom 1
06:18	Hallway 2	2	17:25 Living Room 1
06:49	Hallway 2	2	17:35 Hallway 2 1
07:05	Kitchen	1	17:48 Living Room 1
07:17	Bedroom	2	17:54 Bathroom 1
07:40	Driveway	1	18:00 Hallway 2 2
07:48	Hallway 1	2	18:10 Driveway 1
08:02	Bedroom	1	18:15 Driveway 1
			18:25 Entry Way 2
			18:33 Living Room 1
			19:00 Hallway 1
			<small>Wait for 2nd red gauge (1 Aug)</small>
19:20	Living Room	2	
19:50	Entry Way	1	
20:10	Living Room	2	
21:14	Bedroom	2	
21:30	Driveway	1	
21:40	Kitchen	1	
21:50	Hallway 2	2	
22:05	Bedroom	2	
22:23	Hallway 1	2	
23:03	Hallway 2	1	
23:15	Hallway 1	1	
23:30	Living Room	1	
23:50	Driveway	1	
24:00	Living Room	1	
24:15	Living Room	1	
24:25	Hallway 1	1	
24:30	Bedroom	1	
24:50	Bathroom	1	
25:08	Hallway 2	1	



When the meter turns red, hit the button to catch the Augs.



This Aug fell down the secret trap door in the bedroom!



Capture these Augs when they fall down the stairs.



Even the Augs need to use the facilities once in a while.



SEGA		COBRA COMMAND ★★	
SEGA CD	TRAINING MODE		
<p>First, go to the title screen where you can choose either Game Start or Config Mode. Press UP, DOWN, LEFT, RIGHT, DOWN and then START on controller 1. On the configuration screen you will be able to select new difficulty levels, including "Training." Choose this option and go back to the title screen. Here you should choose the Game</p>	<p>Start option. Play the game as usual. Once you die, you will notice that you will start right back at the place you left off, and whatever killed you is now conveniently out of the way. This trick is great if you need help throughout this game.</p>		
		<p>Do the code at the title screen to access the Training mode.</p>	<p>Once you crash, you will be able to start where you left off.</p>
			

Glenn Fegley
Allentown, PA

AND NOW FOR THE LATEST ADVENTURES OF

MICK & MACK

AS THE

GLOBAL GLADIATORS™

SEGA
GENESIS

SLIME WORLD

WELL DUDE, LOOKS LIKE IT'S UP TO US TO DEAL WITH THOSE OVERGROWN BLOBS O'OOZE ONCE AND FOR ALL.

YEAH MAN, IF WE CAN'T STOP THESE SLUGSTERS FROM ASSEMBLING THAT SLIME MACHINE IN TIME THE WHOLE EARTH'S GOING TO BE A TOTAL SLUMORAMA!

MY CREATION IS ALMOST COMPLETE. WITH THIS MACHINE NOT EVEN THE GLOBAL GLADIATORS CAN STOP ME FROM SLUING THE ENTIRE WORLD!

THERE IT IS, DUDE!

WATCH OUT!

GLADIATORS UNITE!!

GOT IT!

WHOA DUDE, THAT WAS A LITTLE TOO CLOSE!

UH-OH!

TO BE CONTINUED...



SEGA
GENESIS
16 BIT CARTRIDGE

MONSTER BASH SLIME SLASH THRASH TRASH!

SEE MICK AND MACK SPRING, DASH AND BLAST THROUGH OVER 250 FEARSOME OF CHARACTER ANIMATIONS WE'RE TALKIN' 10 TIMES MORE THAN YOU'VE EVER SEEN BEFORE! ADD MICK AND MACK'S HI-TECH GOO-SHOOTER AND YOU'VE GOT A GLOBAL PATROL READY TO TAKE ON THE WORLD!

EYE-POPPING BACKGROUND GRAPHICS AND SCENERY LIKE NEVER BEFORE SEEN ON YOUR GENESIS™.

AWESOME MUSIC AND SOUND EFFECTS GUARANTEED TO MAKE YOUR PARENTS SHOUT "TURN THAT DOWN!"

DODGE THE INFAMOUS RED SNAPPY BRANHA IN THE DEEP DARK MYSTICAL FOREST!

CHILL OUT AS YOU SKID THROUGH PERILOUS PEAKS IN A WORLD OF ICE - BUT DON'T LOSE YOUR COOL IF YOU SEE THE ABOMINABLE SNOW MONSTER!

SUME-BUST YOUR WAY THROUGH A WORLD OF AND ITS LEVELS OF CHALLENGING GLOBAL ADVENTURES.

GOTTA BE SICK TO PUT LITTER IN ITS PLACE IN TOXI-TOWN!

"EXCELLENT GLOBAL GLADIATORS" GREAT AS ALL THE RIGHT QUALITY AND A MAPLE GREAT QUALITY AND A MAPLE GREAT QUALITY CONTEND WITH THESE! GREAT SOUND EFFECTS AND AN IRONMOUNTAIN PLAY HIGHLIGHTS THE MEGA OF PURE START TO FINISH! THE CART FROM MEGA PLAY!



THIS OFFICIAL SEAL IS YOUR ASSURANCE THAT THIS PRODUCT MEETS THE HIGHEST QUALITY STANDARDS OF SEGA™. BUY GAMES AND ACCESSORIES WITH THIS SEAL TO BE SURE THAT THEY ARE COMPATIBLE WITH THE SEGA GENESIS™ SYSTEM.



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CIRCLE #115 ON READER SERVICE CARD.

GAME GENIE CODES

CAPCOM	STREET FIGHTER II ★★☆☆
SUPER NES	GAME GENIE CODE

Check out this trick! You can now do all of your special moves for each character in midair! Here is how you can access this code: You must have a Game Genie peripheral for the Super NES to make this work. At the Game Genie code screen, enter this password:

C4A4-6767



CAPCOM	STREET FIGHTER II ★★☆☆
SUPER NES	GAME GENIE CODES

These two codes allow your characters to do some strange and confusing things. You must have a Game Genie unit for the Super NES to make these codes work. At the Game Genie password screen, enter these codes:

4A6C-6D69 - *Everybody can jump off the wall.*
72A6-AF64 - *Mirror Match*
 Robert Knoke
 Woodridge, IL





SEGA	SONIC THE HEDGEHOG 2 ★★☆☆
GENESIS	GAME GENIE CODE

Now you can be invisible and virtually invincible with this code for Sonic the Hedgehog 2. You must have a Game Genie peripheral to make this code work. At the title screen, enter:

ROTA-DERP

After you enter this code, go into the game. Deliberately get hit to see if the code has worked. You will know it has worked if you



are suddenly turned invisible. Being invisible has its advantages and its disadvantages. You are invincible, but you cannot collect normal rings. You can, however, get the 10 rings that are in the monitors. Try to collect a shield, so you can see where your location is on the screen. Make sure you don't fall off a cliff either, or you will plummet to your doom.

SEGA	SONIC THE HEDGEHOG 2 ★★☆☆
GENESIS	GAME GENIE CODES

Enter this code at the Game Genie password screen.

When you get hit, you will turn invisible! Don't fall off a cliff.

SEGA	SONIC THE HEDGEHOG 2 ★★☆☆
GENESIS	GAME GENIE CODE

If you are one of those people who like to make things more difficult, then this is the code for you. If you have a Game Genie unit for the Genesis, you can do this code. On the Game Genie password screen, enter this code to start with only one life for the first player:



AE8A-AAD2




SEGA	SONIC THE HEDGEHOG 2 ★★☆☆
GENESIS	GAME GENIE CODES

When you are playing this game with a friend, you can give player 2 the advantage by putting in these Game Genie codes for the Genesis. At the Game Genie password screen, put in these codes for various advantages:

JXGA-CA7G - *Infinite lives for Player 2*
SATA-DAVW - *Rings worth 8 for Player 2*

MINDSCAPE WING COMMANDER

SUPER NES MANY MISSIONS & GOOD ENDING

Here are the many passwords needed to complete this game with the good ending. Enter the various passwords to get through each level.

Level 2

Password - **SPACEACE**
Code - **1RCCMCBGLW**
Star System - McAuliffe

Level 3

Password - **SPACEACE**
Code - **1HCWFKVMZH**
Star System - Gimle

Level 4

Password - **SPACEACE**
Code - **DHKCCWBRC**
Star System - Dakota

Level 5

Password - **SPACEACE**
Code - **JHFHTFYMCO**
Star System - Kurasawa

Level 6

Password - **SPACEACE**
Code - **DGNWP2XCLW**
Star System - Venice

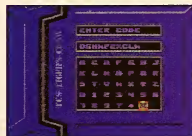
Steve Vargas
Davle, FL



Choose the "Continue" option from this selection screen.



Enter the password of your choice for higher levels.



SEGA SONIC THE HEDGEHOG 2

GENESIS CHANGE INTO SUPER SONIC

You can change yourself into Super Sonic with this awesome method! This is best accomplished with 2 players. Go into the first level, collect 50 rings, and find the nearest Star Pole. Touch it and jump up in the rotating stars to enter the bonus level. Use 2 players and collect all the rings necessary to get the Chaos Emerald. Once you grab it, press the Reset

button on the Genesis. When the title screen appears, go into the Options, and then press START to get to the first level again. Repeat the exact same process over and over and you will see that the bonus stages change, and you get different emeralds each time. Once you collect all 7 Chaos Emeralds, go back into the level. Now what

you must do, is collect 50 rings and jump into the air. Wow! You are now Super Sonic! He can run faster and jump higher than before. His rings go down every second, so stock up!

Erson Religioso
Jeannette, PA



Collect the last emerald and you will be able to change!



NINTENDO SUPER MARIO KART

SUPER NES DRIVE IN THE DARK

In Super Mario Kart, you can drive around in the dark. First, you must choose a 2 player game and enter Battle Mode. Choose your players and enter the game. When a player is down to the last balloon, have him/her press and hold the B button. **Keep holding this**, and when the last balloon has burst, you can still drive, even though you lost!



HOLIDAY MOOD TERRY..

It's been a tough month on Terry, what with hundreds of tricks to test PLUS a hectic holiday shopping schedule! But despite the work, we've all been touched by the sincere glow of the Trickman's face whenever a never-before-seen tip crosses his desk. Be a part of this once-a-year holiday scene & score a FREE VIDEO GAME by sending us a nifty tip or trick! If Terry gets all warm inside when he reads it, then we'll use it! And you'll be immortalized in the pages of EGM and get a game for your favorite system! And, chances are, you'll make us rich by buying ten, fifteen or even twenty copies of the magazine just because it has your name in it! Yes indeed, we certainly have found the holiday spirit! Send your gaming goodies to: Tricks of the Trade, Sendai, 1920 Highland Avenue, Suite 222, Lombard, Illinois 60148.

Rules that we put in they exist to make our readers happy. Sendai Publications, Inc. is not responsible for the submission of similar or identical tips, and is not obligated to award the game cards to those people who submit information that has already been printed or was previously featured by the staff of the magazine or any affiliated publication or media source. In the case of two identical tips being submitted, the first tip received will be chosen as the winner. Limit one game per person per month. Multiple entries will only be accepted if you have the time to mail them to us. We will not be able to give you credit. Final selection of games is up to us. * The allowable game systems are: NES, GameBoy, Genesis, Sega, TurboGrafx, Lynx, Game Gear and SNES. Void where prohibited by law.

Take It To The Streets...

CRASH 'N' THE BOYS™ STREET CHALLENGE

"Crash" Cooney and his posse from Southside High own every sports record in Spring Hill history. Legends? Heroes? Not in this town—where Todd Thornley and all the rich snobs up on the Hill think Southsiders are low-lives.

So Todd and the silver-spoon mama's boys at the three "Hiller" schools have issued a desperate challenge to save their fading reps: Let's take it to the streets in the Southside...no rules...no refs...no penalties—and we'll see who comes out in one piece.

And just in case the Hillers can't handle Crash 'N' The Boys, Todd's rich daddy has fielded Team Thornley—a ringer group of super-athletes from Thornley Industries.

Five radical events. Five motivated teams.
Five members per team. Only one winner.



Hot Sports
Action For 1-4
Players!



Southside's Crash Cooney sets another 400M Hurt-les course record. Crash and the Southside Boys—Cheese, Moise, Dragon and Sting-Ray—put the Hillers to shame.



Todd Thornley forgets to let go and takes a ride in Hammer Throw Golf. His Washington High team has been humiliated by Crash once too often. This time it's personal.



"Spreck" Sprackles, Jefferson High's captain shows his lethal moves in the Water Slaughter. He thinks Lincoln and Washington are almost as bad as Southside. Almost.



Artie Van Smythe vaults from rooftop to towering rooftop in the Skyline Scramble. Lincoln High's team captain despises the Southsiders—especially Crash.



Rocky Rockowitz makes use of the devastating super kick in the Judo event. The elite, computer-controlled Team Thornley is out to crush Hillers and Southsiders alike.



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Nintendo



CIRCLE #183 ON READER SERVICE CARD.

Leader Board

Check out the top qualifiers in each event. Have you met the Challenge?

400 M Hurt-les

These athletes have what it takes to attack the track and cross the finish line in record time.

Rank	Name	City	Character	Time
#1	Robert Myers	Oklahoma City, OK	Spreck	0:52
#1	Ikonya Nginyo	St. Johnstown, PA	Crash	0:52
#3	Desmond Wu	San Carlos, CA	Wheels	0:54
#3	Ted Chuh	San Mateo, CA	Wheels	0:54
#5	Mike Mathews	Boston, MA	Spoon	0:57

Water Slaughter

These water warriors have shown their dominance of the aqueduct and defeated their opponents faster than anyone else out there.

Rank	Name	City	Character	Time
#1	Robert Myers	Oklahoma City, OK	Mito	0:22
#2	Ted Chuh	San Mateo, CA	Clint	1:40
#3	Desmond Wu	San Carlos, CA	Clint	1:41
#4	Jerry Anderson	Edina, MN	Knots	1:44
#5	Christopher Larson	Austin, TX	Spreck	1:47

Skyline Scramble

In the most dangerous event of all, these athletes have proven their strength and endurance, vaulting 13 buildings and crossing the finish line in world record time.

Rank	Name	City	Character	Time
#1	Robert Myers	Oklahoma City, OK	Wheels	0:52
#2	Ted Chuh	San Mateo, CA	Crash	1:56
#3	Desmond Wu	San Carlos, CA	Crash	1:59
#4	Mark Allens	Flint, MI	Spreck	2:05
#5	Micheal Dutton	Los Angeles, CA	Artie	2:07

Judo

These Judo Masters have proven they've got the brains to outwit their opponents and the brawn to pummel them in the fastest times ever.

Rank	Name	City	Character	Time
#1	Desmond Wu	San Carlos, CA	Noise	0:39
#2	Ted Chuh	San Mateo, CA	Noise	0:49
#3	Perry Fazio	Milwaukee, WI	Cheese	1:27
#4	Brian McGregor	Sugarland, TX	Todd	1:33
#5	Preston Johnston	Nashville, TN	Sting	1:39

Tie-Breaker Questions

The tie-breaker questions will determine the winner if two or more entrants have achieved the same qualifying time in any of the events. Make sure you answer both questions.

THE ANSWERS TO THESE QUESTIONS MUST BE WRITTEN ON A PLAIN XXX PIECE OF PAPER ALONG WITH YOUR NAME, AGE, ADDRESS AND PHONE NUMBER TO QUALIFY FOR THE TIE-BREAKER.

Question 1:

What gift does Todd bring Team Thorny at the airport, in the victory animation sequence following a 1-player Tournament victory by Southside High?

Question 2:

How many gold medals are available on the Hammer Throw golf course?

...And Win Your Share of \$5,000 Cash!

Show The World Just How Good You Are...And BAG BIG BUCKS!

In May, 1993 Electronic Technos and Electronic Gaming Monthly will award a total of \$5,000—IN CASH—to the country's top gamers. We'll dole out the dough to the top five record holders in each of four **Street Challenge** events: 400-M Hurtles; Water Slaughter; Skyline Scramble; and Judo.

You'll be able to keep track of the current world record and record-holder right here on our World Record Holders Board—which we'll update each issue between now and March.

Can you get your name and record up on the board for the world to see? Even more important, can it stand up against all challengers month after month until we make with the moolah? Remember, you're goin' up against the best—and just like you, they can't wait to get their hands on some serious coinage.

Contest Rules Please Read All Rules Carefully!

1. To Enter: Send a photo of the game screen showing your best time in PRACTICE mode of any of the four listed events to: "I'll Take The Challenge", 2401 Broadway, Suite 103, Redwood City, CA 94063

Write your name and phone number in ink on the back of your photo for identification (on Polaroids write on the front border). Then, on a plain 3x5 piece of paper hand print your name, address and phone number, as well as your answers to both Tie-Breaker Questions 1 and 2 listed here on the World Record-Holders Board.

(See Tie-Breaker below)

2. Entry Restrictions: Entries must be from the game's PRACTICE mode in order to qualify. (In Practice Mode you are not able to buy extra power-ups, to keep everyone competing on equal footing.)

3. Photo Requirements: After completion of an event in PRACTICE mode, wait until after the "WINNER" announcement completely disappears. The screen will automatically pause. DO NOT PRESS ANY BUTTONS. With the game paused on this screen you can take your time to shoot your picture. After you have taken the picture, press the start button to resume game play. Any entries not adhering strictly to these photo requirements will be discarded. Illegible entries or tampered photographs will not be eligible. Original negative may be requested from winners if contest sponsor desires. The decisions of the judges are final. Sponsor and/or affiliated companies are not responsible for mutilated, destroyed, undelivered or otherwise damaged entries.

Photo Tip: If your camera's flash fires, it may well wash out the T.V. screen and your score won't be readable. Consult your local camera dealer as to how to take pictures of a T.V. screen. Polaroid or other color prints acceptable. No slides. Entries will not be returned.

4. Prize Limitations: Enter as often as you like in any or all four eligible events. (Does not include Hammer Throw Golf!) However, only one entry from each contestant—the best time on file from that contestant—will be considered in each event upon completion of the contest. Awards will be limited to one cash prize per household per event, or no more than four total cash prizes per household.

5. Cash Disbursement: Cash prizes to be awarded will total \$5,000. A total of \$1,250 for each of the four events, will be disbursed as follows: First Place: \$650, Second Place: \$300, Third Place: \$150, Fourth Place: \$100, Fifth Place: \$50. Winners will be notified by phone and/or certified mail. Winners' names and prize information may be used by Electronic Gaming Monthly and American Technos for promotional or advertising purposes without further compensation.

6. Tie-Breaker: In the event of a tie, where two or more entrants have the same winning time, the contestant with the correct answers to both tie-breaker questions will be declared the winner. In the event that the contestants have answered both questions correctly, the applicable cash prize(s) will be divided equally among them.

7. Entry Deadline: Entries must be postmarked no later than March 31, 1993. Winners' names will appear in the May/June, 1993 Edition of Electronic Gaming Monthly.

8. Contest is NOT open to employees of American Technos, Inc., Sendai Publishing Group, Inc., or members of their immediate family, affiliates, subsidiaries, advertising and promotion agencies and partners. All prizes will be awarded. Taxes are the responsibility of winners.

9. For a list of winners, send a self-addressed stamped envelope to: "I'll Take The Challenge", 2401 Broadway, Suite 103, Redwood City, CA 94063



NEXT WAVE

NEW SOFT NEWS

The CES is only a couple of weeks away. At this show all of the companies will be showing the new games that they will be releasing throughout the rest of this year. While we normally have our great CES 32 page blowout in the March issue a few of the companies we contacted have allowed us to give you a sneak preview of some of the hottest titles that will be on their way to the stores this fall.

For the Super NES, American Sammy will have *Battle Blaze 2* and *Might & Magic 3*. • Capcom is working on *Aladdin*, *Final Fight 2*, and *Goof Troop*. • ABC Monday Night Football and *Joe & Mac 2* will come from Data East. • From EA, we will see *The Adventures of Bob*. • Hudson Soft will prepare *Super 3-D Football*, *Super Adventure Island 2*, and *Super Bomberman '93*. • JVC is developing *Jaguar*. • Namco will have *Metal Marines*. • Nosferatu is on its way from Seta. • From Sony Imagesoft comes *Dracula*.

For the Sega CD, in the works are *Dungeon Master* and *Metal Fangs* from JVC. • Sega will bring *Spiderman*, *Wing Commander*, and *Young Indy* on CD. • Virgin will introduce *Out of this World* and *Terminator* for the CD as well. • The game wars are just beginning to heat up for 1993 and many more surprises are in store for us. Stay tuned!

NINTENDO

STAR FOX (Working Title)

SUPER NES

UKN. MEG

CARTRIDGE



As you fly about, you will be overwhelmed by a feeling of depth.

It certainly looks as if Nintendo hasn't been resting on its laurels the past few months. Back in the November issue, EGM blew the doors wide open on the super secret Super FX Chip that turns your ordinary Super NES into a gaming monster.

Nintendo is now introducing the first game to really utilize this experimental technology. Called *Star Fox*, this game thrusts you into heated combat within the Rairatto Solar System.

The story involves Emperor Androv who is planning to overthrow the Rairatto System. You must engage Androv's forces with guns blazing! You are the leader of a team of birds, rabbits, frogs and foxes. Each of these combat divisions have their own unique fighting style on the ground and also in the sky.

Together, you and your teams will experience flight simulation at its best. Weave in and out of the 3-D buildings and marvel at the incredible scaling techniques that only the Super FX chip can offer. This game is slated for an early release so get ready!



Lots of technique are needed when battling the huge bosses that appear.



These asteroids can slam into your ship so watch your shield meter!



Blast off into space for a heated battle with Emperor Androv's space forces.



Mine cubes are a constant menace while chasing Androv's ships.

ASCIWARE

DOMINUS

SUPER NES UKN. MEG CARTRIDGE

Dominus is a unique genre of games that blends the most unique aspects of action, role play, adventure, and war games into one smooth package!

Play as a reigning overlord where you must position your defenses and understand what your opponents want and, and more importantly, just who they really are!

Throughout the game you can control and manipulate your troops, or even create new ones to do your bidding! Use them wisely or you could lose the possibility of having 72 territories under your iron-fisted rule!

The power has been unleashed and only you can control the fate of Dominus.



After capturing foolish warriors, torture them for information here.



Watch your dictatorship grow as nearby colonies fall to your power.



As enemy invaders attack, send out the guards to remove the pests.

RENOVATION

DREAM PROBE

SUPER NES UKN. MEG CARTRIDGE

Back in school, a young Japanese girl wins a science fair contest with a machine that probes your dreams. She wins a trip to the United States where she demonstrates her invention but somehow she gets stuck inside! Now, two U.S. scientists must enter the machine and save the girl!

You quickly find out that the girl had quite an imagination as you must battle with the worst thoughts that the girl ever had!

Fight through futuristic cities filled with cybernetic enemies and take to the skies in a dramatic airborne battle through space.

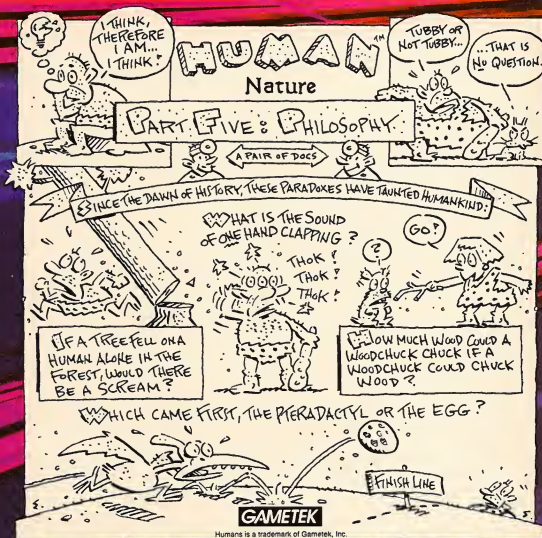
The game plays off of the 'hit point type' so you don't simply die with one hit! You and the enemies each have these bars so watch closely or it could be a nightmare!



The city provides a battleground between you and a dream monster.



Proper timing allows you to swat down these pesky flying creatures.



GAMETEK
Humans is a trademark of Gametek, Inc.

RENOVATION

ROAD AVENGER

SEGA CD CD CD-ROM

Prepare yourself for a driving experience unlike anything seen before! Renovation has ported over the Mega-CD driving game Road Blaster FX and renamed it Road Avenger.

With backgrounds that look similar to Cobra Command, this super simulation puts you behind the wheel of an awesome speed machine!

This isn't just a joyride, however. There are other cars who would rather have you in a ditch than on their road. Seek revenge by slamming into them to send them into certain doom like over cliffs and into trucks!

A nice CD soundtrack accompanies your drive through the danger-filled streets.



Roadhogs! With this tanker and semi blocking the road, what will you do?



Have a bit too much to drink? Swerve away to avoid this near collision!



Up close and personal, eh? Make this dude fly when you slam on the brakes!

SEGA

FINAL FIGHT CD

SEGA CD CD CD-ROM

Metro City used to be a calm place where children could roam freely without harm. That was before Belger and his goons took charge of the biggest crime wave ever to hit Metro City. To top it off, Belger has even kidnapped the Mayor's beautiful daughter!

This incredible version of Final Fight is finally available on the Sega CD! Guy, Cody, and Haggard are all included as well as, yes, two player simultaneous play!

Now, two fighting machines can battle the forces of Belger through the heart of downtown Metro City. All the stages from the arcade have been faithfully redone along with a jammin' CD soundtrack!

Take to the streets and rescue the lovely Jessica in this super translation of Final Fight!



Enter the arena where you must thrash these two pro wrestlers!



Remember this dude? He's back, and now he has more friends with him!

HI-TECH EXPRESSIONS

TOM & JERRY™

SUPER NES 4 MEG CARTRIDGE

The classic cat and mouse duo is finally coming to the 16-Bit game scene from Hi-Tech Expressions! Take the controls of Jerry, the witty little mouse that seems to outsmart Tom at every encounter.

Tom has kidnapped the extremely cute Nibbles and it's up to Jerry to save him! Since Tom is a crafty cat, Jerry must travel through some very unlikely places to search for Nibbles. Play through stages like a movie projector, theater, and even a stinky old junkyard.

Jerry can attack enemies by repeatedly jumping on them or throwing marbles that he collects along the way. Pick up cheesebits for points and hunks of cheese to replenish your life meter. Relive the cartoon high jinks all over again!



Take on popular movie monsters as you escape the movie projector stage.



Yikes, it's Tom! Throw marbles at him when he's not looking at our hero.

Tom and Jerry TM & © 1992 Turner Entertainment. All Rights Reserved.

“RELAX PRETEND IT'S A GAME!”

Sewer Shark for the Sega CD blasts you into a radical new world of gameplay with devastating digital video of live actors, explosive CD sound and the hyper-charged power of a simulation-shooter. Interact one-on-one with ace tunnel-jockey Ghost and the devious, fat-faced Stenchler. Your mission's clear: transport supplies to human outposts deep in the sewers...and fry anything that gets in your way. React with lightning-fast speed to flight instructions transmitted by your computerized droid. Navigate, fire and streak deeper into toxic tunnels. Miss a turn and you're history. But make it all the way...and you're in Solar City, maxin' out to beaches, babes and awesome rays! Sewer Shark for the Sega CD.

It's a whole new game.



SONY



IMAGESOFT

SEGA CD
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CIRCLE #120 ON READER SERVICE CARD.

ACTUAL IMAGES



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LOOK FOR THE CALIFORNIA GAMES II ULTIMATE CHALLENGE IN THIS MAGAZINE

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Nintendo®



OVER
\$30,000 IN PRIZES



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ENTERTAINMENT SYSTEM

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OVER
\$30,000
IN PRIZES

CALIFORNIA GAMES II



ULTIMATE CHALLENGE

Snowboarding



Grand Prize
(1 winner)
Stereo System
(\$2000.00 in value)

Snowboarding
Entry
Deadline
2/28/93

Bodyboarding



Grand Prize
(1 winner)
Stereo System
(\$2000.00 in value)

Bodyboarding
Entry
Deadline
3/31/93

Hang Gliding



Grand Prize
(1 winner)
Wide Screen Stereo
Color Project. TV
(\$3500.00 in value)

Hang Gliding
Entry
Deadline
4/30/93

Skateboarding



Grand Prize
(1 winner)
Stereo System
(\$2000.00 in value)

Skateboarding
Entry
Deadline
5/31/93

Jet Surfing



Grand Prize
(1 winner)
Wide Screen Stereo
Color Project. TV
(\$3500.00 in value)

Jet Surfing
Entry
Deadline
6/30/93

In Each Event:

- 2nd Prize (1 winner)
- 3rd Prize (1 winner)
- 4th Prize (2 winners)
- 5th Prize (30 winners)

- Camcorder, (\$1000.00 each in value)
- Video Laser Disc, (\$600.00 each in value)
- Compact Disc Player, (\$250.00 each in value)
- Boy London Watch, (\$50.00 each in value)

Just how good of a player are you anyway? You may think you're great, but can you win the title of "Most Excellent Dude" or "Dudette?" Here's your chance to achieve greatness in five wayout events, plus win some ultra cool prizes to boot. So buy California Games II for your Super Nintendo, start practicing, and match your skills against the world! See scoreboard, above, for entry deadline dates. Watch the scoreboard for future details in EGM and Game Pro magazines.

Rules:

- Each event will be played and scored separately. When you think you have a top score to beat, take a photo of your score with you in the picture and send it to: DTMC Inc. "Ultimate Challenge", 370 Convention Way, Suite 202, Redwood City, CA 94063.
- Include your name, address and phone number with your entry. Entry must be received by DTMC on or before entry deadline date.
- If your score stands at the end of the event, you'll win the GRAND PRIZE for that event. Of course, you can keep playing and send in another score should you top yourself.
- All other prizes will be awarded based on other top scores for each event. In the event of a tie score, our judges will randomly draw a winner, with the other player(s) dropping to the next level of prizes. The decision of the judges in the selection of the winners is final. Prizes are not transferable. Prizes listed are subject to availability. DTMC Inc. reserves the right to substitute prizes of equal or greater value or cost. Taxes are the responsibility of the winner.
- Neither DTMC Inc. nor the judges will be liable for lost or misdirected mail. Incomplete entries are ineligible. Employees, families and affiliates of DTMC Inc., EPYX Inc. and Silicon Sanctuary are not eligible to enter. Not sponsored by Nintendo. This contest is open to residents of the USA and Canada only. This contest is subject to all federal, state and local laws and regulations. Void where prohibited.
- Winner names, photos and prize information may be used by DTMC Inc. for promotional or advertising purposes without further compensation.

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SUPER NINTENDO
ENTERTAINMENT SYSTEM



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CIRCLE #215 ON READER SERVICE CARD.

BULLET PROOF SOFTWARE**YOSHI'S COOKIE****SUPER NES****8 MEG****CARTRIDGE**

Yoshi's Cookie for the GameBoy and NES met with such great success that Bullet Proof Software will be introducing a Super NES version of this great puzzle game!

Mario has baked some cookies out of order so now it's up to Yoshi to gather up the cookies and rearrange them according to the same cookie type.

The game play consists of rows of cookies that fall at a feverish pace. Lock a cursor onto a cookie and rotate the pieces around it until you match up three or more cookies. Then the cookies will clear the screen and a tally of those cookies is kept for reference. For more action, try the two player mode. Here, the screen is filled with cookies and the two players must compete to be the first to clear out all the cookies.



In the one player mode, eliminate the cookies with the crosshairs to score!



The two player mode is a grueling race to wipe out your cookies first.

JALECO**KING ARTHUR'S WORLD****SUPER NES****4 MEG****CARTRIDGE**

Medieval legend recalls a noble king called Arthur, a mighty warrior and noble leader of countless brave crusades. When Arthur assembled a mighty army to battle a new invading force Arthur had an unexpected surprise, he and his men were transported to three magic worlds where strange things were happening.

This new puzzle game is the first to feature Q-Sound, Jaleco's version of Dolby Surround Sound. Just play this game on a stereo system and you'll hear music like you've never heard before! It also is completely mouse compatible!

The game begins with a series of tests where you will learn the skills of archery and bombing. After that, it's off to conquer the lands as only Arthur could do!



Can Arthur avoid death from this trap? Successful planning is the key!



Time the bridge so Arthur and his troops can cross with dying.

JVC**SYVALION****SUPER NES****8 MEG****CARTRIDGE**

The dragons are coming! Syvalion isn't a standard fare shooter by any means. No space ships or men in exosuits here. Take control of a cybernetic dragon as you weave through oceans of maze-like levels.

Your only chance for survival is your flaming breath! The flame does massive damage, but it only lasts for a few seconds. The flame must be constantly recharged to keep the juice flowing.

Enemies are never far away and many give up bonus points when they are destroyed. You must also keep a watch over your tail section because it is susceptible to harm from the enemies you will face throughout the game.



Stage 1 is rather easy but the enemies are always everywhere you turn.



The fire meter at the bottom of the screen displays the fire's power.



Meet Boss 1! It has a simple pattern so watch for it and attack to proceed.

TURBO TOUCH 360™ DOES WHAT OTHER CONTROLLERS DON'T

	TURBO TOUCH 360	OTHER CONTROLLERS
ELIMINATES NUMB THUMB	Yes	No
QUICK RESPONSE	Yes	No
EASY DIAGONAL	Yes	No
TRUE CIRCULAR	Yes	No
BETTER CONTROL	Yes	No
LONGER PLAY AND HIGHER SCORES GUARANTEED	Yes	No



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JALECO**UTOPIA****SUPER NES 4 MEG CARTRIDGE**

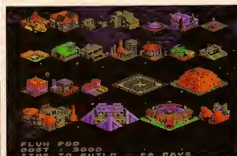
A Utopia is defined as a perfect place for everyone to live in harmony with themselves and their environment. This is the idea behind Jaleco's Utopia.

Create your Utopia from a barren landscape on an alien world. You must keep constant watch over your peoples' demands for living quarters, entertainment and protection from alien onslaughts.

All these items can be purchased with money collected from your peoples taxes and funding from other planets. Each item purchased can have certain advantages and drawbacks to them, too. If you manage to get a barren wasteland populated, you'll be ready to take other challenges that await you in Utopia.



This is the screen where you will build your structures and make changes.



Choose from a wide variety of buildings that will suit your needs.



Your senior advisors will offer advice to the ever changing situations.

NAMCO**SPLATTERHOUSE 3****GENESIS UKN. MEG CARTRIDGE**

The original gore fest returns for a third scary sequel to this popular action game! Rick must set out and save Jennifer from yet another wacky menace.

Once again, Rick can pick up clubs, guns and chains to smack the slobbering beasts back to their unholy grave. More attention to detail in the backgrounds and the new bosses really highlight this upcoming cart!



Part 3 takes all the best gore from the original and really improves it!

NAMCO**ROLLING THUNDER 3****GENESIS UKN. MEG CARTRIDGE**

Action fans, prepare yourself for yet another adventure of Rolling Thunder. This third episode offers more excitement than before!

Geldra has been causing more problems and your two cooperatives are back for more action. Not only are there more guns to master and more levels to play through, but there are new challenges like speeding through a level on a motorcycle!



The chase is on! These robotic guards are relentless in their pursuit.

HUDSON SOFT / T.T.I.**DUNGEON EXPLORER II****TURBODOU****CD****CD-ROM**

The long awaited sequel to the ever popular gauntlet-styled RPG has just received a sequel. However, T.T.I. was not content to just do a mere cartridge. This time, the journey is to be on Super CD! So expect one long quest that will dazzle your mind. Not only that, but the musical scores are some of the most beautiful since the adventure of Ys.

Like in the first version, up to five players are able to play at once. Also, there are several characters that can be selected. Every type ranging from thieves to magicians to clerics and (yes) even the brave young armor clad warrior! If you are dying for a good RPG with a nice blend of action or are a fan of the original, this is just for you!



The destroyable red circles indicate where the enemies will come from.



This spider boss flings webs at you to slow you down and then attacks!

Breathe New Life Into Your Nintendo® For Under \$20



Don't throw your Nintendo® into the closet. Now, there's a great new way to get more fun, excitement and challenge out of your Nintendo games. It's the Turbo Touch 360 controller from Triax. A state-of-the-art, hi-tech control pad that will make you think you've just gotten a whole new system. Thanks to the revolutionary "touch sensor," which allows you to control direction and response with just a touch of your finger, you'll be reaching higher levels with more challenges, more excitement and

longer play. If you're not, Triax will refund your money.

There's no need to push down. Just pass your finger across the "touch sensor" and you will get better control, faster response and, of course, no more "numb thumbs."

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SONIC THE HEDGEHOG is back with twice the speed, twice as many options and more levels. New features include time travel and the new internet, plus Zip through prehistoric swamplands and more obstacles filled with pollution. \$49

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Monopoly \$48	Magic Sword \$54	Super Strike Eagle \$56	As X Battle \$29	G Foreman Boxing \$29	Magical Chase \$44	Moto Racer \$37	Alex Kidd High TW \$29
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Populous \$34	Might & Magic 3 \$59	TG Tiger \$49	As X Super Sports Mnt \$29	Golf \$32	Parasol Stars \$29		Altered Beast \$29
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SNES STRATEGY	SNES ROLEPLAYING	SNES SIMULATION	GAME GEAR ADVENTURE	GAME GEAR SPORTS	TG16 ADVENTURE	TG16 STRATEGY	SEGA MASTER SYSTEM
Dracula \$32	Dragon Crystal \$32	Dragon's Zone \$39	Aerial Assault \$24	Predator 2 \$32	Fantasy Zone \$37	Smash TV \$29	Space Harrier \$29
Holly Wars \$32	Holy Wars \$32	Holy Wars \$32	Super Space Invadr \$29	Hook \$29	Johns Lone St C \$34	Mickey Mouse \$29	Micky Mouse IS34
Paperboy \$28	Prince of Persia \$29	Purple Heart \$27	GP Revilch \$29	Rastan \$34	Outrun Europa \$34	RC Grand Prix \$29	Rabin Hood \$29
Shinobi \$32	Shinobi \$32	Shinobi \$32	Super Off Road \$29	Slider \$29	Sonic Hedgehog \$32	Sonic Hedgehog \$32	Spider-Man \$32
Sonic Hedgehog \$32	Sonic Hedgehog \$32	Sonic Hedgehog \$32	Double Dragon \$29	Ninja Gaiden \$32	Talespin \$32	Streets of Rage \$32	Terminator \$29
Terminator 2 Arcade \$32	Yampee \$29	TG16 System \$95	TG16 sys no cart \$95	TG16 CD Player \$139	Chomp Jostyck \$24	Turbo Booster \$29	Turbo Booster Plus \$42
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Riot City \$42	Vigilante \$19						

SNES STRATEGY	SNES ROLEPLAYING	SNES SIMULATION	GAME GEAR ADVENTURE	GAME GEAR SPORTS	TG16 ADVENTURE	TG16 STRATEGY	SEGA MASTER SYSTEM
Blazing Lasers \$19	Exile \$46	Dick Tracy \$29	Forgotten Worlds \$45	Double Dragon \$29	Ghosts of Borneo \$29	Golden Axe Warrior \$29	J Montana Football \$24
Alpha Mission 2 \$149	Mystic Quest \$199	Art of Fighting \$19	Baseball Stars Pro \$149	Playley Basketball \$29	Phantasy Star \$30	Psycho Fox \$34	Quack Shot \$24
R. Jackson Baseball \$29	Shadow Dancer \$29	Slap Shot \$29	Sonic Hedgehog \$24	Spellcaster \$39	Spideeman \$24		

BATTLETOADS allows you to play Rash and Zax as they fight to rescue the fair princess. Features 12 levels of fun and exciting game play, with 2-player cooperative or battle mode.

NHLPA HOCKEY lets you skate with Bretzky, Lemieux, & Messier. Features 11 skillful egorformations, 1992 season new signatuers, moves, harder checking & in-tough, goalkies, 2-player cooperative play, & instant replay. \$49

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THE MYSTICAL QUEST starring Mickey Mouse features lifelike Disney animation, 7 levels including Pete's peak & snowy mountains, and magical suits which give Mickey different abilities. \$59

SNES STRATEGY	SNES ROLEPLAYING	SNES SIMULATION	GAME GEAR ADVENTURE	GAME GEAR SPORTS	TG16 ADVENTURE	TG16 STRATEGY	SEGA MASTER SYSTEM
Shangri 2 \$54	Uncharted Waters \$59	Wanderers from \$54	Wizardry 5 \$64	NBA Super Allstar \$49	NCAA Basketball \$49	NHL Hockey \$35	NHL Hockey 93 \$54
Super Caesar Palm \$52	Best of the Best \$49	Deadly Demos \$47	Double Dragon \$54	Final Fight \$49	First Samurai \$49	King of Monsters \$49	

SNES STRATEGY	SNES ROLEPLAYING	SNES SIMULATION	GAME GEAR ADVENTURE	GAME GEAR SPORTS	TG16 ADVENTURE	TG16 STRATEGY	SEGA MASTER SYSTEM
Dracula \$32	Dragon Crystal \$32	Dragon's Zone \$39	Aerial Assault \$24	Predator 2 \$32	Fantasy Zone \$37	Smash TV \$29	Space Harrier \$29
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Paperboy \$28	Prince of Persia \$29	Purple Heart \$27	GP Revilch \$29	Rastan \$34	Outrun Europa \$34	RC Grand Prix \$29	Rabin Hood \$29
Shinobi \$32	Shinobi \$32	Shinobi \$32	Super Off Road \$29	Slider \$29	Sonic Hedgehog \$32	Sonic Hedgehog \$32	Spider-Man \$32
Sonic Hedgehog \$32	Sonic Hedgehog \$32	Sonic Hedgehog \$32	Double Dragon \$29	Ninja Gaiden \$32	Talespin \$32	Streets of Rage \$32	Terminator \$29
Terminator 2 Arcade \$32	Yampee \$29	TG16 System \$95	TG16 sys no cart \$95	TG16 CD Player \$139	Chomp Jostyck \$24	Turbo Booster \$29	Turbo Booster Plus \$42
Turbo Duo \$29	Turbo Duo \$29	Turbo Duo \$29	Express Plus \$179	Super Soldier \$27	China Warrik \$27	Jack Chan Kng Fu \$49	Pitfighter \$49
Riot City \$42	Vigilante \$19						

SNES STRATEGY	SNES ROLEPLAYING	SNES SIMULATION	GAME GEAR ADVENTURE	GAME GEAR SPORTS	TG16 ADVENTURE	TG16 STRATEGY	SEGA MASTER SYSTEM
Blazing Lasers \$19	Exile \$46	Dick Tracy \$29	Forgotten Worlds \$45	Double Dragon \$29	Ghosts of Borneo \$29	Golden Axe Warrior \$29	J Montana Football \$24
Alpha Mission 2 \$149	Mystic Quest \$199	Art of Fighting \$19	Baseball Stars Pro \$149	Playley Basketball \$29	Phantasy Star \$30	Psycho Fox \$34	Quack Shot \$24
R. Jackson Baseball \$29	Shadow Dancer \$29	Slap Shot \$29	Sonic Hedgehog \$24	Spellcaster \$39	Spideeman \$24		

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R. Jackson Baseball \$29	Shadow Dancer \$29	Slap Shot \$29	Sonic Hedgehog \$24	Spellcaster \$39	Spideeman \$24		

OUT OF THIS WORLD bridges the gap between cinema and adventure games. Features a graphics system that generates real-time rotoscoped animation with parallax, zooms, & scaling. \$54

TG16 HARDWARE TG16 System \$95 TG16 sys no cart \$95 TG16 CD Player \$139 Chomp Jostyck \$24 Turbo Booster \$29 Turbo Booster Plus \$42 Spinguns \$49 Super Soldier \$27

TG16 KICK & PUNCH China Warrik \$27 Jack Chan Kng Fu \$49 Pitfighter \$49 Riot City \$42 Vigilante \$19

CHIPS & BITS PO Box 234 Rochester UT 84782 Phone: 802-767-3033 Fax: 802-767-3382 Genie Keyword: CHIPS

SNES STRATEGY	SNES ROLEPLAYING	SNES SIMULATION	GAME GEAR ADVENTURE	GAME GEAR SPORTS	TG16 ADVENTURE	TG16 STRATEGY	SEGA MASTER SYSTEM
Drakhken \$49	F Zero \$46	Hunt for Red Octor \$49	Jaguar Racing \$54	Kawasaki Carb Ch \$56	Final Fantasy Lgnd \$25	Mechwarrior \$42	Car Adapter \$49
Carrying Case \$19	Deluxe Carry Case \$19	Deluxe Converter \$19	TV Tuner \$99	Arch Rivals \$32	Imposssible \$32		

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Knock Out You! Game Gear only \$29

MUSHROOM Game Gear only \$29

SUNSET RIDERS you're a bounty hunter pursuing outlaw, gunsmen, and horse thieves. Occasionally, dynamite is at your disposal, as well as power-ups. Bust stampees and traps could end your life. For 1 or 2 players. \$19

HUMANS! is an action filled game against time where you score points by finishing levels with as many of your inbarnest men as possible. Working as a team & discovering new things is the key to survival in this cruel world of chaos & carnivores. \$49

SNES STRATEGY	SNES ROLEPLAYING	SNES SIMULATION	GAME GEAR ADVENTURE	GAME GEAR SPORTS	TG16 ADVENTURE	TG16 STRATEGY	SEGA MASTER SYSTEM
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OVERVIEWS OF MORE THAN 300 GAMES INSIDE!!

ELECTRONIC GAMING MONTHLY'S

1993 DIRECTORY OF SUPER NES GAMES



BATTLETOADS™



**SNES
PREVIEWS**

**DRACULA
SENGOKU**

FINAL FIGHT 2

JOE AND MAC 2

MORTAL KOMBAT

SUPER TURRICAN

SUPER MEGA MAN

DRAGON WARRIOR 5

ALIENS VS. PREDATOR

**BATTLETOADS IN
BATTLEMANIACS**

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JAM WITH THE BEST IN THE NBA.



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Drexler's Tomahawk.
Malone's In-Your-Face Jam.
Rice's 360° Slam. Manning's
Double Pump Jam. Ewing's
Bounce-Ball Slam.*



When Charles drives, get out of his way or get bounced like a basketball.



than the Fourth of July.



Cycle the Glide ignites more aerial fireworks.

Welcome to Jam City. Bulls vs. Blazers™ and the NBA® Playoffs.™

The game that raises pro basketball to new heights. With the complete rosters of all 16 1992 NBA playoff teams. The '92 East and West All-Star squads. And 5-on-5 action so hot, it scorches the hardwood.



With 5-on-5 gameplay, you get the biggest piece of NBA action anywhere.



You get the signature moves of the best guys ever to lace up a pair of hightops. Dunks like Person's Alley Oop Slam and Kemp's Off-the-Glass Jam. Slick ball-handling like Hardaway's UTEP 2-Step. Rebounding machines like Rodman and Willis. And 3-point sharp-shooting like Mullin's patented jumper from the corner.

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It's a tall order. But if you can stand up to the competition, the NBA title is yours.



Hardaway's unstoppable UTEP 2-step.



makes a huge splash.



shatters the competition.



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SUPER NES ENCYCLOPEDIA OF GAMES AND CONTROLLERS

Welcome to the first, and only complete guide to Super Nintendo games. The EGM staff has contacted all of the Super NES licensees and in these 59 pages you will find details, pictures and comments on all of the existing and planned carts for this super system. At the end of this insert we have also included a page that gives information on some of the newest mega-hot Super NES controllers.

After all was said and done, we ended up with over 300 games! That is not too shabby for a system that is only about 1 1/2 years old! What's good, though, is as the system matures, we are now beginning to see new genres of games appear. RPGs, battle simulations and edutainment are but a few of the categories that companies are now beginning to create games for. Besides quantity, Nintendo is also constantly working on ways to improve the quality of the games. Their new FX chip will bring 3-D to the system, and Seta's new coprocessor games promise to add much needed speed to the slow CPU.

Of course, no list is ever complete. Companies are constantly adding, changing or deleting titles. This list is no exception, especially with the Winter Consumer Electronics Show only days away. At this event the game companies debut the games that will be coming out later in the year. Some of the licensees we contacted were reluctant to disclose their 'complete' list of games as they plan to have 'surprises' at the show. Therefore, for the most up-to-date information, save this listing and add the new titles from our big CES issue next month!

COLOR KEY

Just looking at all these game titles can really make your head spin! To assist you, we have provided a color key to help you pick out your favorite game genres. Just a quick reminder, these colors correspond to the border and text tint color.

Action Game
Shooting Game
Driving Game
Role Playing Game
Simulation Game
Adventure Game
Entertainment Game
Puzzle Game
Sports Game



AMAZING TENNIS Absolute / 8 Meg

Play a game of tennis in an innovative three-dimensional view. Plenty play options make this one hard to put down!



Comments:

This unique perspective tennis game comes as a breath of fresh air into this classic genre. If you like tennis, be sure to keep an eye out for this one.



SUPER BATTLETANK Absolute / 8 Meg

Journey to the sands of Kuwait, and initiate combat with the Iraqi forces. The realistic tank combat will thrill you to no end.



Comments:

With so many missions, most armchair generals will drool over this cart. Every mission is based on real wartime scenarios with precise detail.



TOYS Absolute / UKN. Meg

Defend a toy factory from the grip of an army general who wants to use it for weapons of war, just like in the movie.



Comments:

The graphics are taken right out of the film. Interactive action is the key here, and all the cute toys will make this game a memorable one.



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MADE IT HARD TO GET A WORD IN EDGEWISE.**

This mind-boggling, falling-block Soviet game will burn you up, blow you away, blast your socks off. This time the falling pieces are letter blocks. Instead of forming lines, you form words. Horizontally. Vertically. They clear. You score. The pace quickens. Where's that Magic Word? A Wild Card Block appears. The challenge

builds as the levels go higher and the blocks fall faster and faster. You find our 50,000 word dictionary knows all. You're in the mood for 2-player mode so you take on a friend. So much to do, so little time. More challenging than Tetris? You have our word on it.

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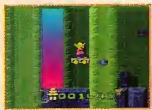
CIRCLE #159 ON READER SERVICE CARD.



KRUSTY'S SUPER FUNHOUSE

Acclaim / 8 Meg

Help Krusty the Clown defend his home from a bunch of rats. Use a variety of tools to lure the little buggers to their doom.



Comments:

While similar to several other puzzle games, this one combines action with puzzles to create a challenge for even the best video gamers.



BUBSY

Accolade / 16 Meg

Join the coolest cat in town as he tries to stop an alien invasion. This game will wow you and tickle your funny bone.



Comments:

The animation is absolutely amazing. This game is one of the hottest ones around. With tons of hidden items in the gigantic levels, I love it.



MORTAL KOMBAT

Acclaim / UKN Meg

Bloodthirsty combat pits two warriors against each other in this superb translation of the popular coin-op hit!



Comments:

Let's see the ultra-violence kept in! Special moves and imaginative characters make this one a sure-fire winner. An excellent arcade translation.



THE DUEL: TEST DRIVE 2

Accolade / 8 Meg

Ever wanted to drive the fastest sports cars around? Well, now you can! Race through traffic, past cops, and much more!



Comments:

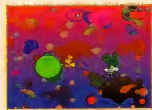
This is one of the better attempts at simulating the feel of a real car. Bug splats and varying weather conditions make this cart stand out.



BART'S NIGHTMARE

Acclaim / 8 Meg

Bart Simpson's lost his homework, and it up to you to guide him through his dreams to retrieve his papers.



Comments:

This game will have you in stitches. The animation is enough to send you into mad bursts of laughter. The game play is very good.



UNIVERSAL SOLDIER

Accolade / 8 Meg

Based on the movie of the same name, control a soldier back from the dead as he battles his way against enemies.



Comments:

Tons of weapons and icons enhance an already furious action game. This adventure is long, and only the best will survive to the end.



SUPER HIGH IMPACT

Acclaim / 8 Meg

The arcade classic is here! Play football as it was meant to be played: with an attitude! Plenty of plays and injuries to enjoy.



Comments:

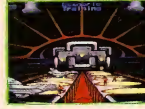
That's what I want: a football game with playability and intensity. The sheer aggressive nature of this game is depicted the way real football is.



WARP SPEED

Accolade / 8 Meg

You are a rookie pilot out to protect the Earth's colonies from an alien onslaught. Play a scenario or the entire war.



Comments:

This flight simulator is cool. This game covers all assets of war, from mine clearing, to actual combat. Everything is well done, especially the interaction.



IN YOUR DREAMS...

An SNES
Dream Come True!
-Game Players

One of our staff's favorite
games was Bart's Nightmare!
-VG&CE

Imaginative twists and turns
of the TV show are everywhere
in this game...
-Nintendo Power

ENTERTAINMENT
WEEKLY'S
#1 VIDEO GAME!

OR BART'S NIGHTMARE!

PLAY THE GAME REVIEWERS ARE LOSING SLEEP OVER!

Battle the mighty Homer Kong in the game *Game Players* called "An SNES Dream Come True!" Enter the world of Itchy and Scratchy in *Entertainment Weekly's* #1 rated SNES video game! Vanquish vile villains as Bartman in one of *Video Games* and *Computer Entertainment* staff's "favorite games!" Check out the amazing eye-popping graphics, Bart's real digitized voice, dazzling action and game play that'll keep you up all night!



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SUPER NINTENDO
entertainment system



ALIENS VS. PREDATOR

Activision / 8 Meg



You are the Predator: the perfect hunter, after the ultimate prey: the Aliens. Just like in the Comics, the war rages on.



Comments:

This action game gives you a wide variety of weapons, all of which are very cool. The cinema displays are great. So get out there and hack some aliens!

FOOTBALL FURY

American Sammy / 8 Meg



Pass, punt, and run in this addition to the Super NES football lineup. Good graphics and great sound effects!



Comments:

The side-view perspective adds to the realism of this game. The 3-D effects are evident while the teams run their plays. Great for the armchair quarterback!

MECHWARRIOR

Activision / 8 Meg



Enter the BattleTech world as the pilot of a mech. This action simulator pits you against other machines out to destroy you.



Comments:

The battle scenes are nerve wracking, as you must use your monitor and the controls at the same time to survive. The graphics are very good.

SKULJAGGER

American Softworks / 4 Meg



Free Westica from the tyrannical grip of the evil Skuljagger. Tropical adventures, and non-stop action await all who play.



Comments:

The background story is very cool. I like the hidden puzzles strewn throughout the land. Interesting power-ups add to the overall effect.

SHANGHAI 2

Activision / UKN Meg



The classic puzzle game of patience and skill is making its way to the Super NES, with updated graphics and sound.



Comments:

This game is as addictive as it is enjoyable. Removing tiles from a heap may sound easy, but it's really not. A nice, calm change from action games.

SUPER JAMES POND

American Softworks / 8 Meg



Join the fearless flounder as he pursues yet another ecological adventure. Features fluid animation (no pun intended!)



Comments:

I play this game just for the Haibut. Just kidding, but this game really is fun. It's colorful and enjoyable. Recommended for gamers of all ages.

BATTLE BLAZE

American Sammy / 8 Meg



Medieval fighting action has you going one-on-one against the meanest adversaries you'll ever meet. You can fight a friend too.



Comments:

The cast of characters are inventive. While play control takes practice to get used to, the graphics and animation are spectacular!

COMBATRIBES

American Technos / 12 Meg



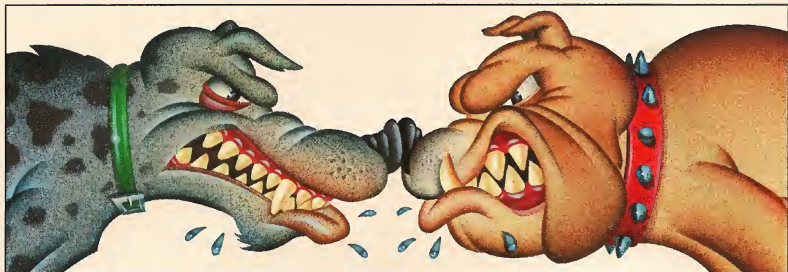
Three fearless fighters try to save the city from a band of criminals. This cart is filled with action-packed fighting scenes.



Comments:

This game has both the two player mode and the great graphics of the arcade version. The battle mode lets you play as the enemy characters.

You've Seen Dogfighting.



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Super Strike Eagle will challenge you with outrageous aerial dogfights in 7 explosive war theaters. Each brought to life by vivid graphics and ear-drum-popping stereo sound!



Twist and bend your way through enemy fire with wild roll and pitch functions. Vaporize enemy targets with awesome firepower. Blast a friend clear out of the sky in head-to-head competition mode. Or, bark commands at your friend as you fly together in the same F-15.

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SUPER NINTENDO
ENTERTAINMENT SYSTEM

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CIRCLE #138 ON READER SERVICE CARD.

KING OF RALLY
American Technos / 8 Meg



Drive on treacherous terrain in this race across the country. Choose your truck and go for the gusto! Watch for opponents.



Comments:

This game gives a new perspective to the regular driving games. The scaling adds to the excitement. Save your progress with the battery backup.

SPELLCRAFT
ASCII / 8 Meg



Mystery abounds when you are suddenly drawn to Stonehenge. Mix different potions together to cast spells against the evil foes.



Comments:

The impressive part about this cart is the ability to change your spells for different effects. Both the graphics and the eerie soundtrack add to this game.

SUPER BOWLING
American Technos / 8 Meg



Choose up to four players in this bowling extravaganza! Pick the weight of the ball, wax, and difficulty level. Go for the 300!



Comments:

This is one of the best bowling simulations to hit the market. All of the sounds are there! The Golf mode is a great change of pace from the normal game.

BLAZEON
Atlas / 8 Meg



Shooting action reaches a brand new height with Blazeon. Fly straight into the heart of an alien fleet, and destroy them!



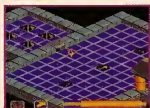
Comments:

I like the ability to assume the powers of the alien ships. The action gets really intense in the later levels. The bosses are really huge, too!

SPINDIZZY WORLDS
ASCII / 8 Meg



Enter a puzzling land where you are a spinning top trying to make your way through mazes. Collect gems to get further.



Comments:

While similar to the older game Marble Madness, this game adds goals, such as collecting gems, to create a much more complex game. It takes skill!

METAL JACK
Atlas / 8 Meg



In an age where crime is rampant, the city has unleashed its last protectors: the Metal Jack police units. Fighting galore!



Comments:

The ability to choose from three mech units is a nice option. Each of the fighters are different so you can play the game over and over. Good concept.

DOMINUS
ASCII / UKN Meg



Travel through a unique world of adventure and intrigue. Learn how your opponents think, and anticipate their moves.



Comments:

There are so many territories to explore and take over, it is unbelievable. This rules! War simulation, role playing, and the ability to customize characters.

SUPER VALIS 4
Atlas / 8 Meg



Join Lena as she attempts to save the Dream World from the grasp of King Gallagher. Plenty of sword-swinging action!



Comments:

This game has enhanced almost every feature that made the Valis series so popular. The cinema displays are pretty good. I like the solid action.

BATTLE *with the* BEST!



Can you withstand the devastating power of Shnouzer's THUNDER CLAW?



Can your wicked twin blades defeat the evil Lord Autarch?

Can you master the searing "Arc Blast" technique?



Will you become the Master of the Realm?

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BAZOOKA BLITZKRIEG

Bandai / 4 Meg

Robotic warriors are taking over the city. Armed only with your Super Scope, you must save the city from destruction.



Comments:

The action is past, and the sheer numbers of droids will overwhelm you unless you're quick at the trigger. A good game for the Super Scope.



MAGIC SWORD

Capcom / 8 Meg

The classic arcade quest is here. Armed with your sword and a few allies, you must scale a tower filled with evil.



Comments:

This action game is certainly a long one, with tons of levels, and horrible monsters. I like the ability to have an ally help you out. It's a cool concept that works.



TOXIC CRUSADERS

Bandai / UKN Meg

Tromaville is under attack by the vile Dr. Killmoff. It's up to our hero Toxic to save the planet from ecological ruin.



Comments:

I don't know any other characters that use a mop as a weapon. This is as weird as it gets. Don't get me wrong, I like it. It's a cool adventure.



MAGICAL QUEST

Capcom / 8 Meg

Mickey Mouse is back, and he looks better than ever! Pluto's been doggnapped, and you must save him before it's too late!



Comments:

A definite winner. The animation is among the best, and the quest is enjoyable. Plenty of technique along with strategy set this one above the rest.



FACEBALL 2000

Bullet Proof / 4 Meg

It's tag of the future! Travel around a maze, and blast all that get in your way. Fight against a friend. Oh, what fun!



Comments:

If you fight one-on-one against a friend, you may never put it down. The longtime playability is a fine point. A neat option is that the enemies are intelligent.



STREET FIGHTER 2

Capcom / 16 Meg

The fighting game of the century! Choose one of the eight world warriors, and fight your way to the top!



Comments:

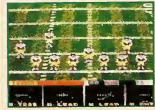
This is the best fighting game. The graphics, and playability are near perfect. There is no doubt about it, this is the closest arcade translation ever!



CAPCOM'S NFL FOOTBALL

Capcom / UKN Meg

This vertical scrolling football game has all of the plays and action you could ever want. Plan for the big play to win!



Comments:

Usually football games tend to be just a little too choppy, but this one is an exception. The variety of plays kept me interested. Who could want more?



SUPER BUSTER BROTHERS

Capcom / 8 Meg

Blast bubbles that are raining down upon you. The action will get downright fast as you progress further in this game.



Comments:

While a two player mode would have been nice, Super Buster Brothers has plenty of action, and is easy to learn. There are plenty of levels for hours of fun.

CHOOSE YOUR WEAPONS.

You've never seen 2-player shoot-'em-up action like this! An alien war force is threatening the human race. Our scientists have developed the ultimate weapon: Strike Gunner! Equipped with an awesome arsenal of offensive and defensive devices, only two could be built—but those two can combine into one superfighter of astonishing power!



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SUPER NINTENDO
ENTERTAINMENT SYSTEM



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Official
Nintendo
Seal of Quality



Q*bert 3

Q*bert 3 for the 16-bit Super NES system takes the classic Q*bert arcade game theme to new heights, with an amazing variety of eye-popping, multi-screen worlds. Along with the old familiar cast of characters, Q*bert 3 introduces a whole universe of new enemies, obstacles and items.

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HE'S QUICK, HE'S CURIOUS, HE'S QUBE-ACIOUS!

CIRCLE #106 ON READER SERVICE CARD



In a sea of Super NES™ controllers,



SLEEK. EFFICIENT. EVEN FEARED.
ONLY ONE CONTROLLER STRIKES

WITH THIS KIND OF POWER. ONLY ONE
CONTROLLER CAN INSPIRE TERROR IN THE HEART OF
YOUR OPPOSITION, OR GIVE YOU THE EDGE AGAINST THE
TOUGHEST SUPER NES GAMES. WE CALL IT THE ASCIIPAD.



INDEPENDENT TURBO CONTROL gives you the most
powerful bite. Twenty shots per second will break
your opponents down in no time.

AUTO TURBO. It's like a continuous feeding frenzy.
Hands-free, and fully-automatic, too. And, like Turbo
Control, you get to pick which buttons to power up.

SUPER NINTENDO
ENTERTAINMENT SYSTEM



only one's a killer.

SLOW-MOTION means you'll never rush through a meal. Get the time you need to master the newest and toughest games. After all, they're not getting any easier.

ADVANCED DESIGN AND A COMPETITIVE PRICE. When you're hungry to win, reach for the controller with some bite. **THE ASCII PAD, FOR THE SUPER NES. USE IT OR LOSE IT.**



ASCIIWARE

TM



SUPER MEGA MAN
Capcom / UKN. Meg

Mega Man has finally hit the Super NES! Yup, Dr. Wiley is at it again, this time with his arsenal of robots in 16-Bit glory!



Comments:

It's about time that Capcom has brought this title out. It's a great game, and the series has already broken the technical limits of the NES. Really cool!



SENGOKU
Data East / UKN. Meg

Warrior spirits from feudal Japan have reappeared in the present day. Take to the streets and use your martial arts skills.



Comments:

Good solid fighting action. An interesting ability is the power to use the spirits of the wolf, samurai, and etc. An enjoyable game for fighting fanatics.



ULTIMATE FIGHTER
Culture Brain / 12 Meg

Combining four different styles of play, and eight different fighters, Ultimate Fighter brings some of the best action around.



Comments:

Here is one of the most ambitious fighting games on the market. This cart features good animations and moves and way cool characters.



SHADOWRUN
Data East / 8 Meg

Magic and technology are weaved together in a world gone haywire. Try to survive in this land. An RPG with action.



Comments:

The closest an RPG has come to simulating a fantasy world. The graphics, music, and animation are all top notch. Definitely one to look for.



CONGO'S CAPER
Data East / 4 Meg

You're a caveboy out to rescue your girl from the clutches of a mischievous sprite. Features side-scrolling nonstop action.



Comments:

Data East takes Joe & Mac one step further, with better control, and smoother animation. The fact that you can choose what world you can go to is a plus.



ULTRABOTS
Data East / 8 Meg

Simulate the many rigors of a mech war in Ultrabots. Arm yourself with weapons of death, and win the war. You can do it!



Comments:

This long-awaited combat simulation features different war scenarios. Night combat with infra-red imaging is a cool concept. The many options are nice.



DRAGON'S LAIR
Data East / 4 Meg

Dirk the Daring is back, and Daphne is in trouble again. Save the princess from Singe the Dragon before it's too late!



Comments:

Dragon's Lair has improved the playability of the arcade game by changing its format from interactive animation to side-scrolling action.



CALIFORNIA GAMES II
DTMC / 8 Meg

Five radical events are packed into one cool cart. Hang glide, body surf, snow board, jet ski, or skateboard to victory.

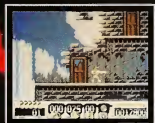
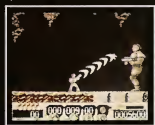


Comments:

This game, while average in the one person mode, it really turns into a blast when you have friends over. Most of the events use Mode 7 and rotation.

UNIVERSAL SOLDIER

JEAN-CLAUDE VAN DAMME DOLPH LUNDGREN



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CIRCLE #201 ON READER SERVICE CARD.

BEST OF THE BEST CHAMPIONSHIP KARATE
Electro Brain / 8 Meg



Fight one-on-one in the ring. Kick, punch, or do whatever it takes in order to win. Plenty of realistic kickboxing action.



Comments:

Here is a good kickboxing game with a decent variety of moves which, once mastered, makes an awesome cart.



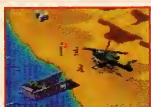
BULLS VS. BLAZERS
Electronic Arts / 8 Meg

The two basketball behemoths wage war on each other. Fluid animation and character stats make this the best in the series.



Comments:

The use of the real teams and players is a plus for any sports fanatic. This title is a great cart for players looking for a first basketball game.



DESERT STRIKE
Electronic Arts / 8 Meg

Prepare to blast the Iraqis into bloody chunks in this action-packed helicopter game. Lots of cool intermissions and levels.



Comments:

This game is just plain fun. If you ever wanted to fly over some settlements and blow away the enemy, this game is for you. The control is very responsive.



JOHN MADDEN FOOTBALL '93
Electronic Arts / 8 Meg

The ever continuing saga of Madden continues, as more players and real stats make this cart shine above the rest.



Comments:

If you like football, you can't go wrong with Madden. It looks as well as it plays. Your playbook is huge, and it is sure to delight all armchair quarterbacks.



NHLPA HOCKEY '93
Electronic Arts / 8 Meg

Prepare yourself for intense hockey action. Pit real teams against each other, and fight it out on the ice.



Comments:

I like the fast-paced action this title inspires. The players are easy to operate due to the fine control. The quality of the game can be seen when you play.



RAMPART
Electronic Arts / 8 Meg

Build your castles and load your cannons. Fire your artillery at your opponent and with a little luck and skill, you'll survive.



Comments:

This game is hot as a one player game, and even better as a two. The ease of play mixed with the addicting action makes this one a favorite.



EVO
Enix / 12 Meg

Witness evolution firsthand, as you assume the identity of a simple life-form. Evolve in a struggle of life.



Comments:

This game is addictive, and oh so relaxing. I like the way you evolve by purchasing various body parts. The great music is also very soothing.



DRAGON WARRIOR V
Enix / 12 Meg

This successful follow-up takes everything from the previous versions and improves upon them! A definite must see!



Comments:

Dragon Warrior V has even bigger and better action! This is the game that has had Japan lying in wait! Experience this one for yourself!

TAKE CONTROL OF THE SKIES!

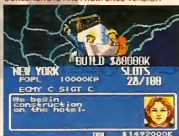


AEROBIZ™

You're ambitious, you thrive on power and you want to be rich. Well, here's your chance. As the CEO of your own airline operation, negotiate around the globe for holding slots, invest in planes and set up new routes. Establish your hub and then expand outward. Plane maintenance, advertising and service will distinguish you from the rest. Gain market share with cut-rate ticket prices, but be careful to stay out of the red.

BUILD A HOTEL

SCREENSHOTS ARE FROM SNES VERSION



CALL A BOARD MEETING



REVIEW YOUR ROUTES



Launch special T.V. campaigns to increase name recognition. Invest in outside charter companies to raise revenue. Arrange board meetings to gather information from field managers.

Aggressive competition, hijackings and strikes will continually strain your cool and threaten your corporation. You're the CEO and you're in charge!

SNES VERSION:

-  8 MEGABIT CARTRIDGE
-  64 H RAM
-  BATTERY BACK-UP
-  1-4 PLAYERS
-  REALISTIC BUSINESS STRATEGY



SUPER NINTENDO

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"Coming soon to Sega Genesis!"

KOEI Games are available for all systems in retail outlets nationwide! If you can't find the KOEI product you are looking for, call us at (415) 348-0500 (9am to 5pm PST)



SOUL BLAZER
Enix / 8 Meg

You are an angel sent out to rebuild the world after it was destroyed by a being called Darkheim.



Comments:

Soul Blazer does a good job of combining an RPG with action, which works very well. While a little bit easy, it's a quest well worth looking into.



JEOPARDY!
GameTek / 8 Meg

The popular TV game show has now appeared on the Super NES. Answer questions correctly and earn big money.



Comments:

Where else can you learn strange and unusual facts while playing on your Super NES? This game faithfully recreates the look and feel of the show.



SIM EARTH
FCL / 8 Meg

Have you ever wanted to build a planet, complete with ecosystems of your very own? Now you can! Create life in this cart!



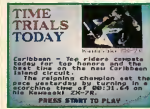
Comments:

While obviously not intended for the young, the adults will find this an extremely challenging cart. The detail is very realistic with great educational potential.



KAWASAKI CARIBBEAN CHALLENGE
GameTek / UKN Meg

Here is a racing game that is sponsored by the famous company Kawasaki. Several types of vehicles highlight this cart.



Comments:

By the looks of things, this will be one multi-eventful cart. Having loads of different things to race provides loads of variety in this great cart.



ULTIMA: FALSE PROPHET
FCL / 8 Meg

You are the Avatar, savior of man and destroyer of gargoyles. Attempt a quest of peace between the two.



Comments:

This is one of the longest, most complex quests on the Super NES. It maintains a high degree of interactivity that should appeal to RPG fans.



WHEEL OF FORTUNE
GameTek / 8 Meg

Step up to the wheel, and spin it for the big money. Watch good ol' Vanna turn those tiles, and try to guess the words!



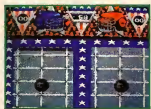
Comments:

This game is just like the TV show in every detail. The graphics and sounds recreate the television experience, and is loads of fun.



AMERICAN GLADIATORS
GameTek / 8 Meg

Based on the popular TV show, almost all the events are here. From Assault to the Joust you'll love the tough competition.



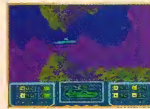
Comments:

This a cool game, with levels different from any other event game. Good solid play control and great graphics makes this one a pleasure to play.



HUNT FOR RED OCTOBER
Hi Tech / 8 Meg

Your mission if you choose to accept it is to navigate the Red October into enemy territories, and defect to their side.



Comments:

As a shooter, this game does pretty well with intense battles. I like the option to use the Super Scope in some of the battles. Nice change of music.

POWER MOVES™



Move over masters, a new champion is kicking in.

This exciting action adventure game recreates the fury and explosiveness of international boxing. In this game, they take no prisoners. It is a fight for life and the championship in a ten series match. Set against international backdrops players pit themselves against ten of the most deadly Masters of the Martial Arts. Each master brings to the fight their own special weapons and fighting techniques. Players kick, punch and jump their way to victory. This exciting video battle features dimensional screens, high quality graphics, special sound and video effects and challenging game play. Enemy masters can be designed for special attacking action. Weather and seasons change during the course of the game action.

Make your move to power with one of the hottest games yet, **"POWER MOVES"**!



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SUPER NINTENDO
ENTERTAINMENT SYSTEM

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The action is furious as players kick, jump and punch to victory.



The crowd roars as the Victory sign is flashed.



Special sound, video effects and 3-D screens add to realism.



Weather and seasons change during game play.

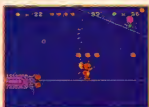
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Buffalo Grove, IL 60089
Phone (708) 808-1370
Fax (708) 808-1375

KANEKO®



TOM & JERRY
Hi Tech / 8 Meg

The famous cat and mouse duo is back! Now taking their antics to the Super NES, they're sure to inspire a host of new laughs.



Comments:

With graphics almost as good as the cartoon itself, this game is a sheer pleasure to play. With colorful backgrounds and cartoon music, it's fun to play.



BATTLE GRAND PRIX
Hudson Soft / 8 Meg

Now here is a racing game that can be termed as INTENSE! Lots of cars and a fast-paced racetrack add a new look.



Comments:

There are lots of racing games out for the Super NES, and this one is not likely to be passed by! If you are tired of the same old races, try this one out!



HARLEY'S HUMONGOUS ADVENTURE
Hi Tech / 4 Meg

It's a clay animation adventure. Harley has been shrunk down, and he must assemble the pieces of the shrink ray.



Comments:

The aspect of clay animation makes this game stand out. The character's movements are very fluid, and just simply look good. The game is challenging too.



SUPER ADVENTURE ISLAND
Hudson Soft / 8 Meg

Master Higgins must seek out his kidnapped girlfriend through five rounds of kooky island fun! Master native weapons, too!



Comments:

One of the classic Super NES games is still one of the best! The music is absolutely awesome and the play control is flawless! A top winner!



WHERE IN TIME IS CARMEN SAN DIEGO
Hi Tech / UKN Meg

A time machine is among the latest items stolen by Carmen San Diego. You must travel back in history to stop her crime spree.



Comments:

This one a good example of a game that is both educational and fun to play. It's an intelligent lesson in world history, and well worth looking into. Interesting.



CLAYMATES
Interplay / UKN Meg

A witch doctor has kidnapped Professor Putty. You must save him. By using his inventions, you can transform into clay.



Comments:

An interesting concept that has been done very well. The animation in this game is superb. The five different life forms are neat. Overall a nice job.



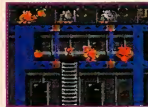
SUPER BLACK BASS
Hot-B / 8 Meg

Why go fishing when you can simulate it at home? Sell your boat and your fishing tackle, because this is so much better.



Comments:

One might think that fishing on a TV may not be that fun, but I admit that it's addictive. It has almost as many options as the real thing, but without the mess.



THE LOST VIKINGS
Interplay / 8 Meg

Three vikings kidnapped by aliens must find their way home by accomplishing a wide variety of tasks and puzzles.



Comments:

This is an awesome puzzle game. It is no small feat to get past this cart. The graphics, music, and interaction are top-notch. Hours of fun.

CONGO'S CAMPER™

IT'S AN
EVOLUTION
REVOLUTION!



Joe & Mac's country cousin comes to the Super Nintendo!

If you were a monkey, just hangin' out in the jungle with your chimp-chick, and a magic ruby fell out of the sky and zapped you both, turning you into half-humans, and a demon-kid swooped down and made off with your girl — what would you do? You'd high-tail it after them and stop at nothing to save her, that's what — 'cause you're Congo, the monkey-turned-superkid, and only you can uphold the law of the jungle! But it's more than a jungle out there — your search for little Congette will take you from ghost towns to pirate ships to ninja castles to the belly of a Tyrannosaurus. This is no time for a banana-break — you'd better get down to monkey business!

CIRCLE #116 ON READER SERVICE CARD.

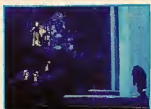
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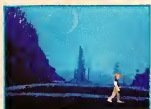
SUPER NINTENDO



OUT OF THIS WORLD
Interplay / 8 Meg



You were working late one night, when an experiment went horribly wrong. You wake up in a strange alien world.



Comments:

This plays like an interactive movie. The puzzles are complex, and the action is fast-paced. It is a good game that shows off the Super NES's abilities.

STREET COMBAT
Irem / 8 Meg



It's one-on-one combat with some of the wackiest characters this side of the universe. Tons of special moves.



Comments:

This is an Americanized version of the popular Japanese game Ranma 1/2. Great graphics and character animations highlight this cart.

DINO CITY
Irem / 8 Meg



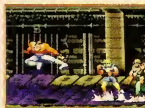
After being teleported through time, you and a dino buddy must find a way to get back to the present day.



Comments:

Don't let its looks deceive you; this cart is purely a player's game. Tons of technique is required to solve this tough quest. A winner.

BRAWL BROTHERS
Jaleco / 12 Meg



The drug cartels are becoming bolder, and are holding the city in a grip of fear. It is up to you and a friend to save the day.



Comments:

A sort of Rival Turf 2, this game has better animation, smoother moves, and deadlier enemies. The overall effect is pretty impressive. I like it.

GUNFORCE
Irem / 8 Meg



Deep behind enemy lines, you and a friend must infiltrate an enemy stronghold. You are heavily armed, and very deadly.



Comments:

Great graphics, and intense power-ups bring this arcade translation alive. Two players make this game even better. A battle worthy of praise.

DEAD DANCE
Jaleco / 16 Meg



Another game in the now popular fighting genre. Fierce martial arts action featuring a competition to be the best warrior.



Comments:

This game doesn't look too bad. The many moves make each battle a struggle for survival. The music rocks, and the whole cart has an eerie feel.

IREM SKINS GAME
Irem / 8 Meg



Tee off in this realistic golf simulation. Tons of options will make each game different from the last. Fore!



Comments:

This particular golf simulation looks good, especially in the overhead view. If you like a nice relaxing game of golf, this one is for you.

GOAL!
Jaleco / 8 Meg



One of the all-time soccer hits of the NES is about to make its next appearance on the Super NES! More teams and skills.



Comments:

This was a great game for the NES, and considering the few number of Soccer games out there, this one sits above all the rest!

Not Recommended For Cowards.

From deep within Mordroc's Castle, a foul stench rises up to mix with the cold, damp midnight air. In the deadly caves far below the surface, the evil wizard's pet fire-breathing dragon, Singe, guards the captive Princess Daphne. You, Dirk the Daring, walk steadily toward the castle gate. You feel no fear—but then, fear is for cowards. No other would dare to enter this perilous castle where Mordroc has imprisoned the helpless princess. But for you, there is no other possible course to take. Now is the time for heroes. Now is the time to enter the

DRAGON'S LAIR™



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CIRCLE #116 ON READER SERVICE CARD.

KING ARTHUR'S WORLD

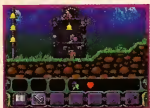
Jaleco / 8 Meg



King Arthur is preparing for the crusades, and he needs to train his knights for the rigors ahead. Will you join the round table?

Comments:

This puzzle quest is similar to previous attempts, but with traps, tools, and only one knight, this game gives you a real challenge.



SUPER STAR WARS

JVC / 8 Meg



Join Luke, Han, and Chewbacca as they try to free the galaxy from the Empire. Will Luke stop the Empire's evil plans?

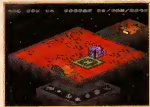
Comments:

This is the closest movie to cart ever. Never before has there been such detail, from the Dewbacks to the Power Droids. Everything is here!



UTOPIA

Jaleco / 8 Meg



Create an ideal Utopia where the decisions are made by you. Plan your layout and prepare defenses for enemy attacks.

Comments:

An entertaining game where you have free reign over everything. The enemy attacks are challenging and the rewards for excellence are well received.



SYVALION

JVC / 8 Meg



Harness the powers of the dragon in Syvalion. Guide your cyber-serpent through narrow corridors against vile foes!

Comments:

The control needs work, and the difficulty level might make this one too hard for the youngsters. An original concept, but it could be improved a bit.



DUNGEON MASTER

JVC / 8 Meg



Journey into the dark foreboding depths of a dungeon. Battle terrifying beasts bent upon one thing: your destruction.

Comments:

The first-person perspective is one that truly puts you into the game. The game needs to be sped up a bit because it moves slow. Radical monsters!



CHESTER CHEETAH

Kaneko / 8 Meg



The Cheetos eat'n machine is in his own Super NES cart. Free him from the city zoo, and watch his hilarious antics.

Comments:

The animation alone will lure you to this cart. The cartoon-like look and feel is well done. You'll laugh out loud when you see him shake his head in pain.



SUPER EMPIRE STRIKES BACK

JVC / 16 Meg



Just like in the movie, guide Luke Skywalker as he fights the Empire. From Hoth to Bespin, all the movie scenes are here.

Comments:

This movie to game conversion is said to be done as well as the first in the series: Star Wars. Hopefully all the tiny details that were in the first are here.



POWER MOVES

Kaneko / 8 Meg



Another fighting game in this popular genre. Fight in hand-to-hand glory. Yes, there are special moves, too!

Comments:

I like the backgrounds and the large characters. The moves are ok and easy to implement after a bit of practice. The graphics are really gnarly!



WHEN YOU RACE WITH "THE DUEL," IT'S ADVISABLE TO CARRY A SPARE.



Now Available
for the
Super NES™



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The knuckles turn white. The sweat turns cold. The heart turns cartwheels. That's what you can expect behind the wheel of the #1 racing title in history, *The Duel: Test Drive II*™ now for Sega® Genesis.

Squeeze into the cockpit of the hyper-fast Ferrari F40™—a twin turbo V8 with 478 horses ready to snap your neck. Boil asphalt in the Porsche 959™—the legendary road rocket that'll do 0-60 in a stunning 3.6 seconds. Leave the launching pad in the Lamborghini Diablo™—an

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Race head-head against the computer or the clock. Blast through tight tunnels, bone-dry deserts and twisting mountain roads. Streak past confused cops and scenic cities. Jam down the highway to hot music tracks.

The Duel: Test Drive II™ from Ballistic.

If you're scared, take the bus.

To order, visit your favorite retailer or call 1-800-245-7744.



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CIRCLE #201 ON READER SERVICE CARD.

SKATE WITH THE GREATS.



They're all captured in NHLPA '93. The official game of the National Hockey League Player's Association.*

Nobody can hold a stick to these guys: Oates, Neely, Tocchet, LaFontaine, Sandstrom, and the 545 other guys who play hockey at the highest level. The deadliest marksmen, the enforcers, the brightest stars of the pro game.



Last year, NHL Hockey was the top-selling Genesis™ sports title. This year, the same game designers deliver even more explosive game play. Check out all the players. The complete, accurate team rosters from the 1992 season. Including 1993's new Ottawa and Tampa Bay expansion rosters.

NHLPA '93 is the finest the sport has to offer. With more new pro moves than you can shake a stick at.

Supra
GAMES



There are fast, tough-to-beat goalies who leave the crease to clear loose pucks, or lunge and dive to smother shots. Individualized moves, like glass-breaking slap shots, nimble stick action, and brutal body checks. Each player skating his own unique game.

Hot new defensive techniques and an improved computer opponent that raises the electricity in power plays.

Standing between you and the championship are scorers like Yzerman. Goalies like Essensa. Intimidators like Domi and McSorley. Each of the 550 pros rated on 14 characteristics based on 1992 playing stats.

Some are better defensemen, others scoring machines, others specialists at killing off power plays.

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CIRCLE #111 ON READER SERVICE CARD.

FIRST SAMURAI

Kemco / 4 Meg



As the First Samurai, you must traverse a wide variety of dangerous lands in search of evil. Just don't lose your sword!



Comments:

The game has a dark look to it, and that's good. The bosses take a lot of hits and are difficult to beat. Check out the voice digitization.

ININDO: WAY OF THE NINJA

Koei / 8 Meg



Journey back to feudal Japan, where three ninjas attempt to stop Nobunaga from taking over their country.



Comments:

This RPG is very accurate in historical detail, and truly creates a feel of being there. It is also easy to jump into, so you can start right away.

PHALANX

Kemco / 8 Meg



Another alien fleet has come to destroy our home planet! Climb into your fighter and stop the insidious invasion.



Comments:

A cool shooter with neat scrolling backgrounds. The music somehow doesn't fit. A good shooter, and one that would interest fans.

UNCHARTED WATERS

Koei / 8 Meg



In the time of swashbucklers, try to build up a trading empire, while avoiding rivals and pirates out for your money.



Comments:

An RPG that isn't complex enough to turn away young players, yet still entice those who want a good satisfying adventure that's fun.

TOP GEAR 2

Kemco / UKN Meg



Get set for a race of epic proportions. Break the speed barrier while passing up your competition. You can do it!



Comments:

The graphics are pretty impressive, and it puts the scaling function to good use. This should please racing fans, but also makes a good first racer.

BATMAN RETURNS

Konami / 8 Meg



Based on the movie of the same name. Help the caped crusader stop The Penguin before he becomes mayor.



Comments:

The graphics are hot! This cart looks and feels like an arcade game. Everything in this sequel is impressive. Batman is definitely something to look for!

GEMFIRE

Koei / UKN Meg



Seek out the five gems in Koei's Gemfire! Journey across England where you must build your armies to retrieve the gems!



Comments:

Koei introduces yet another heavy duty RPG! This one will challenge every strategy buff and contains some excellent scenes and action!

BUSTER BUSTS LOOSE

Konami / 8 Meg



Join Buster Bunny as he travels through Acme Acres. His pals Dizzy, Hampton and others are here to help him out.



Comments:

This title looks promising. The graphics are topnotch, and the music is straight out of the cartoon show. This is a fun game for kids and adults alike.

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AAAAAAAAAAAAA...



AAAAAAAAAAAAA...



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LOONEY TUNES SUPER NINTENDO

CIRCLE #164 ON READER SERVICE CARD.



CYBERNATOR
Konami / 8 Meg

Don your exo-suit and prepare yourself for a full scale assault on an enemy fortress. It's all up to you to save Earth's colonies!



Comments:
The attention to details in this game is really amazing. This is an all-around good action game; the cheesy explosions is the only flaw I can see.



KONAMI'S NFL FOOTBALL
Konami / UKN Meg

Konami's bringing out a football game that features real teams and lots of plays. A real challenge to football players.



Comments:
The many perspectives available give a unique flavor to Konami's NFL, and sets it apart from the rest of its type. Overall one of the better football carts.



PRINCE OF PERSIA
Konami / 8 Meg

The Sultan's daughter has been kidnapped, and you are thrown into prison. Escape with your life, and save the princess!



Comments:
This is one of the best Persia translations ever! New, never before seen levels have been added, making this popular title hotter than ever!



TINY TOON ADVENTURES
Konami / UKN. Meg

Join the wacky students of Acme Looniversity: Buster, Babs and Plucky, as they try to stop Montana Max!



Comments:
With visuals just like the series, this action-oriented cart could be a winner. Hopefully Konami will give this game good animation and game play.



NBA SUPER ALL STAR CHALLENGE
LJN / UKN Meg

Play a game of basketball against the best in the business. Slam dunk the ball into the hoop, and win the game!



Comments:
An all around good basketball game that stands on its own with no flashy gimmicks. If you want a challenging game of hoops, it's here.

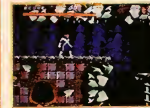


ROGER CLEMENS' MVP BASEBALL
LJN / UKN Meg

Play ball! Fast paced baseball action is here. Test your pitching skills or step up to bat and hit a homer. Realistic sports!



Comments:
This baseball game covers all the bases (No pun intended), to create a well-rounded attempt that plays well and looks good. A nice cart.



SPIDERMAN/X-MEN: ARCADE'S REVENGE
LJN / 8 Meg

Spiderman and the X-men must fight their way through Arcade's funhouse of doom! Strange and unusual enemies abound!



Comments:
A very cool idea. It would be nice if the characters could be bigger. The whole effect of the funhouse is really awesome, especially Wolverine's level.



HYPER V-BALL
Mc O'River / UKN. Meg

Play an intense game of volleyball in the comfort of your own home. Perform all the moves you can do in the real game.



Comments:
A fun way to spend an afternoon! I like the fact that you can slam the ball and then spike it into your opponent's face! Plenty of options to keep you busy!

SUPER NINTENDO
ENTERTAINMENT SYSTEM



We ripped-off a perfectly good idea.

TRUE ARCADE ACTION. You'll find that the only thing missing from our new Super Advantage is the coin slot. Okay, so we added an extra long cord. And our joystick is easier to carry than an arcade machine, not to mention a few thousand bucks cheaper (that means under \$50, suggested retail price). Bottom line is, this is about as close as you can get without grabbing a crowbar and—well, you get the picture.

The layout's familiar, and the construction's tough enough to handle the most intense street fight or the ultimate battle for the universe. We've also added a few features you won't find in the arcades—state of the art effects designed specifically for today's most radical games. No wonder we call it the...

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OVERSIZED JOYSTICK.
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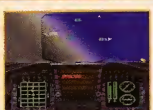
Nintendo



ASCIIWARE™

CIRCLE #202 ON READER SERVICE CARD.

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SUPER STRIKE EAGLE

Microprose / 8 Meg

Fly aerial missions over strategic "hot spots!" From a cockpit view to an exterior shot, you control your deadly weapons.



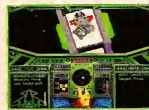
Comments:
This game is very well done. The background scaling sequences look impressive. The voices are clear and easy to understand. The idea works.



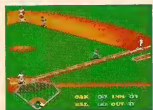
WING COMMANDER

Mindscape / 8 Meg

Save the galaxy from an enemy invasion. Gear up, lift off, and battle in dangerous aerial dog-fights to the death!



Comments:
Almost as impressive as its computer counterpart, you'll find this game will provide hours of shooting action. With 3 difficulty settings, anyone can be an ace.



CAL RIPKIN JR. BASEBALL

Mindscape / 8 Meg

An ultra realistic baseball simulator that recreates the game with precision. Everything you'd need for a great time is here.



Comments:
This cart seems to focus on realism, and does a good job of it. The game plays well, and is a fine example of how baseball should be done.



SUPER BATTER UP

Namco / 8 Meg

Yes, another baseball game. Just like the real thing, you control every aspect! Terrific graphics add to the sports effect.



Comments:
It holds its own when compared to the majority of baseball games out there, it also plays well, and will be appealing to baseball fanatics.



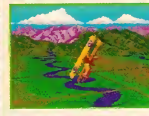
OUTLANDER

Mindscape / 8 Meg

Drive your car from settlement to settlement avoiding the roving gangs of thugs in a post-apocalyptic future.



Comments:
A violent game that is visually appealing. I like how the gangs attack. The side-scrolling levels are ok, but the driving is among the best!



WINGS 2- ACES HIGH

Namco / 8 Meg

Fly a variety of missions in one of the earliest air battles. Scaling and digitized graphics make it seem like you're flying.



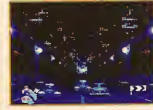
Comments:
While a bit repetitive, this game is visually impressive. It really seems to put you in the cockpit. A cool game that packs lots of fun.



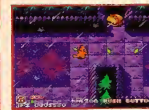
TERMINATOR

Mindscape / UKN Meg

An all new Terminator game is being created for the Super NES. Save Sarah Connor from the mechanical menace.



Comments:
This game looks like it'll be hot! With levels that use the powers of the Super NES, this could shape up to be a graphically intense cartridge. I can't wait!



POCKY AND ROCKY

Natsume / 8 Meg

A girl and her raccoon friend must save the land from an invasion of goblins. Lots of great shoot-em up action!



Comments:
This game is awesome. This whimsical shooter gives something no other shooter has: a defense button! What a radical concept. A change for once.

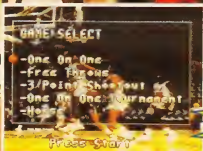


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SNES8



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COOL WORLD™



Screens shown are from the Super NES version of the game.

It's an imaginary world where cartoon characters called Doodles are alive. In this bizarre adventure, the Doodles are disturbing the balance between Cool World and Real World. If the balance isn't restored quickly, both worlds will be destroyed! Pit your wits against Doodles like Holli Would, Vegas Vinnie and Slash. They're out to get you—it's up to you to stop them and save the world!

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The name of the game



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BATTLE CLASH
Nintendo / 8 Meg

One-on-one mech combat! Your Super Scope will overheat from the intense battles that await you in this shooter!



Comments:

One of the best Scope games out there. The enemies are animated very well, and the fact that you can blow them away chunk by chunk is great.



STAR FOX
Nintendo / UKN Meg

In this next generation shooter, you play as Star Fox. Using the F/X chip this game will give a true feeling of flying in space.



Comments:

While the polygons don't look all that impressive, you must see the game in motion to understand what the F/X chip can do. Really cool looking.



MARIO PAINT
Nintendo / 8 Meg

The first program to use the Nintendo mouse, this unique cart contains a method to make animations and music.



Comments:

This has inspired new heights of imagination! From the music, to the hilarious hidden tricks, this game is a winner. It even allows you to swat flies!



SUPER MARIO KART
Nintendo / 8 Meg

Race the popular Nintendo characters like Mario, Luigi and even good ol' Donkey Kong Jr.! Battle modes are here too!



Comments:

This game is a blast, whether you're alone or with a friend. The special items throw this game into a feverish pitch. One of the best racing carts ever.



NCAA BASKETBALL
Nintendo / 8 Meg

Play basketball from your point of view! Realistic basketball action will thrill you to no end. Totally original!



Comments:

Simply the best and most innovative B-ball game. It creates a sense of actually being there. It plays well, and only needs a roaring crowd to make it better.



SUPER PLAY ACTION FOOTBALL
Nintendo / 8 Meg

Nintendo is bringing all the thrills and spills of football alive with their own game for the Super NES. Great special effects!



Comments:

As one of the first football carts, this one does an impressive job of simulating teamwork, and the scaling seems to work well. An all-around good job.



SPECIAL TEE SHOT
Nintendo / UKN Meg

Space age golfing action is here! Play on some totally wild playfields. Watch out for special surprises that may pop up.



Comments:

This game looks different from anything ever done before. It has so many features, I can't even list them all. It looks like another innovative cart.



Q-BERT 3
NTVC / 4 Meg

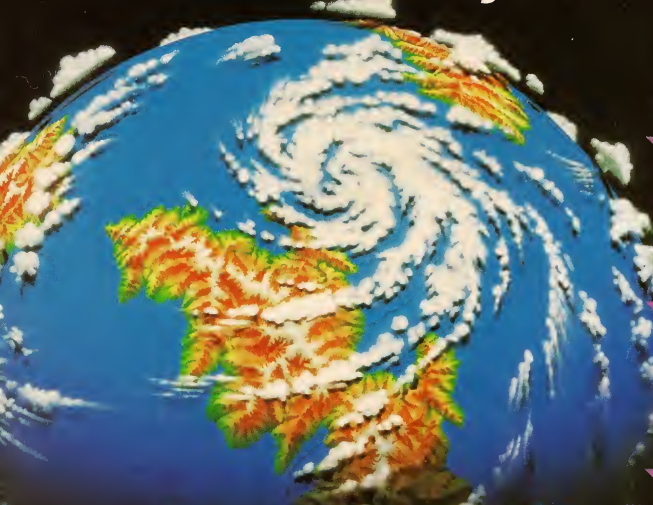
An old friend has come back! Yes, Q-bert is hopping his way across a whole new world of colored blocks and platforms.



Comments:

While the backgrounds are on the wild side, the basic game play that we loved from the first game is here. If you liked the original, you'll like this one.

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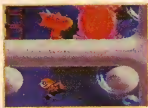
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THE ADDAMS FAMILY (PUGSLEY'S SCAVENGER HUNT) Ocean / 8 Meg



Guide Pugsley as he attempts to find items around his wacky family's house. Lots of cartoon action and strategy.



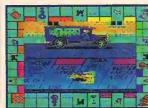
Comments:

This Addams Family game is even better than the last one! Tons of techniques and hidden surprises will have you playing for days on end. Fun, too!

MONOPOLY Parker Brothers / 4 Meg



The greatest board game ever is now a 16-Bit video game. Pass go, or go to jail, but whatever you do you'll have fun!



Comments:

This game simply doesn't have every option I would like in a game of Monopoly. What this does have is animated sequences and playability.

COOL WORLD Ocean / 8 Meg



Enter a world of animated toons called doodles. In this punked-out world look for the elusive damsel Holli Would.



Comments:

This game retains the dark feel of the hit movie, and creates a quest similar to Rodger Rabbit for the NES. Overall everything is topnotch.

DOOMSDAY WARRIOR Renovation / 8 Meg



Take on a league of vicious warriors in a one-on-one fighting blowout! Many obstacles to tackle along the way!



Comments:

A great fighting game! There is plenty of moves and technique as you face unique and tricky bosses! Dramatic music fills your ears as you duke it out!

LETHAL WEAPON Ocean / 8 Meg



Join Murtaugh and Riggs as they recreate the scenes from the hit series Lethal Weapon. Lots of law enforcement action.



Comments:

The variety of options available add to this game. The action is fast paced, and fans of the movie will like this one. An all-around good action game.

DREAM PROBE Renovation / 8 Meg



A science fair project goes hay-wire! Take control of a U.S. scientist in search of a young girl. Take on many levels!



Comments:

Nightmarish fun! This game has good graphics and should provide enough suspense for any player. A unique story with a twist.

CLUE Parker Brothers / 4 Meg



The classic whodunit board game is now on the Super NES. Try to find out who did it, with what, and where?



Comments:

The cinema displays are a cool idea that work well. If you don't have the board game at home, try checking this one out. It's different each time.

SUPER AQUATIC GAMES Seika / 8 Meg



James Pond challenges everyone to a 'fishy' olympic event! Take part in hurdles, cross country and many others!



Comments:

A cute game that looks like it could appeal to little kids. The events are tough, but gather a 'school' of your friends for some great competitive fun!

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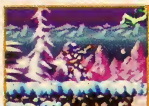
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SUPER TURRICAN

Seika / 8 Meg



You are a heavily armed cyborg en route to destroy an alien presence. Plenty of power-ups and total carnage fill this cart.



Comments:

This game looks really good. The parallax scrolling is done superbly, and the intensity of enemy attacks is a joy to witness. Very well done.

TKO SUPER CHAMPION BOXING

Sofel / 8 Meg



Strap on the gloves and get ready to box. It takes reflexes, skill and determination. Train your body and mind for combat.



Comments:

This is one of the better boxing games out there. The idea of training works well in showing the discipline of the sport. Quite challenging!

TRODDLERS

Seika / 8 Meg



Guide some little creatures called Troddlers in a series of puzzle-like quests. Lots of levels give you a lot of enjoyment.



Comments:

The Troddler eating traps is worth the price of admission alone. While similar to Lemmings, the many different tasks to do make this one better.

CHUCK ROCK

Sony Imagesoft / 8 Meg



For belly bobbin' frills join Chuck Rock as he leads you on a hilarious journey through prehistoric Earth.



Comments:

This game is great. While some of the funnier elements have been taken out, the game is filled to the brim with excellent animation and colorful graphics.

F-1 ROC 2

Seta / 8 Meg



This racing cart shows off the Super NES with the new coprocessor chip. Lots of scaling makes this one stand out.

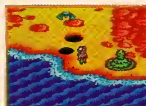


Comments:

Overall this racer is very impressive. The scaling and rotation are put to good use, and are a good example of the Super NES capabilities.

EQUINOX

Sony Imagesoft / 8 Meg



A magical storm has swept the land. Destruction is everywhere, and it's up to you to find the cause of this latest curse.



Comments:

This game features an unusual perspective, and utilizes rotation to a great degree. The result is a pleasing quest that is more action than RPG.

MUSYA

Seta / 8 Meg



The gate that separates the dark world is about to open. Armed with only your spear, delve into the dark corridors.



Comments:

It looks good, and controls ok. The levels are long, but some repeat themselves later in the game. All in all, not too bad.

HOOK

Sony Imagesoft / 8 Meg



A fanciful adventure through Never Never Land has you assume the role of Peter Pan and save the day.



Comments:

The music is really good, and the graphics sparkle with a life of their own. The control needs a little work, but overall if you liked the movie, you'll like this.

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Can you handle it? Can you handle the killer Super NES game, you spineless partywaist? Are you *big* enough?

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 Game Players Magazine

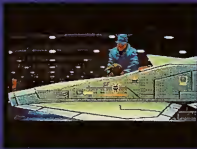
Kick Some Kilrathi Butt!

Unretouched Super Nintendo Wing Commander Screens



Briefing Room
 Engage System, 06:00 hours, EUS4.110.

More than 40 separate missions that get more complex as you progress



It's like you're the star in a deep space action-adventure movie



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Trounce the Kilrathi and be a hero-Lose and attend your own funeral

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WING COMMANDER

The 3-D Space Combat Simulator

CIRCLE #157 ON READER SERVICE CARD.



WORDTRIS
Spectrum HoloByte / 4 Meg

Form words, and make them disappear! If they reach the top, you'll lose. Just as addictive as Tetris, but more challenging.



Comments:
You have to think really fast if you want to last a respectable amount of time. This game is a real good way to test your brain power and vocabulary skills.



DEVIL COURSE
T & E Soft / UKN Meg

Pack up your golf bags and head out to the links! There are 18 holes of golfing fun over the most challenging courses!



Comments:
The number of golf games is always growing and this one is a welcome addition. With all the variables to watch for like wind and slopes, it's very realistic.



FINAL FANTASY MYSTIC QUEST
Square Soft / 4 Meg

The elemental crystals have been stolen by the forces of darkness. Designed for the younger player.



Comments:
Even though this sequel is really easy to win, it's done as well as the previous Final Fantasy adventures. Great sound and graphics make it fun to play.



HIT THE ICE
Taito / 8 Meg

Hockey gets even more violent in this game. It gets so rough, sometimes the audience will get into the act. Ouch!



Comments:
I liked the arcade game, and this one captures the spirit of it. The graphics are well done, especially the reflections. The voice digitization adds greatly.



DEATH VALLEY RALLY
Sunsoft / 8 Meg

The Road Runner is here, and that pesky coyote won't leave him alone! Lots of cartoon guest stars will also appear!



Comments:
The game is cool, plain and simple. The animation is among the best, and it has a sick sense of humor as well. It controls well too. An all around good job.



ON THE BALL
Taito / 8 Meg

Rotate a play field around a marble. Try to get your marble to the exit before time runs out! It's like no other game.



Comments:
This is one of the most addictive games of today. It's a simple concept, but a cool one. The graphics won't grab you, but the playability will.



FIREPOWER 2000
Sunsoft / 8 Meg

Attack vicious enemies by land and by air as two player combat takes players to all new heights of intensity.



Comments:
Endless swarms of enemies and cooperative two player action make this game stand out from most carts. It's a shooter fan's dream come true.



SONIC BLASTMAN
Taito / 8 Meg

He's the latest and greatest superhero, he's Sonic Blastman. Send the enemies to their doom with a giant Bagoom!



Comments:
This game takes the arcade game and builds around it to create a comical war against crime. It looks, and plays good. And it's a long game too!

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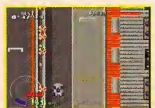
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CIRCLE #158 ON READER SERVICE CARD.



CYBERSPIN
Takara / 4 Meg

Drive one of the most advanced cars in this overhead perspective race. You pulse will race to the fast pace of this game.



Comments:

I like this game simply because it's easy to play, and it looks good. I wish they would have kept in the cinema displays of the Japanese version though.



FAMILY DOG
THQ / 8 Meg

Every dog has his day, and this one has his own game. Based on a cartoon, control a pooch who's having a bad day.



Comments:

The graphics look pretty good, and reflect the cartoony nature from which it's based. An interesting idea that should appeal to the younger audience.



FATAL FURY
Takara / 12 Meg

Andy and Terry Bogard's father had been killed in a martial arts fight. Along with their friend Joe, they must seek revenge.



Comments:

The graphics are hot, and the control is good. The ability to use the bosses is a plus. If you are looking for a good fighting game, try this cool cart.



GREAT WALDO SEARCH
THQ / 4 Meg

Waldo's playing a major game of hide and seek, and you must find him hiding in the damdest locations. Where is he now?



Comments:

I liked finding Waldo in the books, but I think this game is geared to the younger audience. The graphics are OK, and it can be a lot of fun.



KING OF MONSTERS
Takara / 8 Meg

It's wrestling with a whole new look! Assume the form of some gigantic rubber monsters and trash some major cities!



Comments:

The monsters are cool. Anyone who's had a hard day at work will love to take out their frustrations in this game. Have fun trashing the city!



HOME ALONE 2
THQ / 4 Meg

Kevin's been left alone again. Where? New York of course, and the Wet Bandits want a little revenge after last year.



Comments:

This action game is average. While the backgrounds are quite detailed, the music needs help. Fans of the blockbuster movie should like it.



TECMO SUPER NBA BASKETBALL
Tecmo / 8 Meg

Ever wanted to control the greatest teams in professional Basketball? Now you can with Tecmo's 16-Bit entry.



Comments:

This glossy rendition of basketball will delight anyone who likes the sport. The graphics are topnotch, and the game plays as well as it looks.



JAMES BOND JR.
THQ / 4 Meg

The super secret boy agent has stumbled across an insidious plot to rule the Earth. Travel to exotic locations and explore.



Comments:

I like the idea behind this one, and it is similar to the cartoon. I wish it had the heart-pounding action of James Bond Sr., but overall it's a good rendition.

DECLARE WAR.



Super Conflict is war enough for anybody whether you're a video gamer, a board game fan, or a soldier. You call the shots for your ground, naval, and air forces in a Middle East theater of operations that can get very intense. Whether you deploy your infantry against the enemy's best commandos, scramble an F-15C fighter against a Mig-29 Fulcrum, or guide your sub's torpedoes against an approaching cruiser, **Super Conflict** delivers not only realistic military challenge, but also explosive action sequences.

Super Conflict is all the war you'll ever want.



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CIRCLE #125 ON READER SERVICE CARD.

RACE DRIVIN'
THQ / 4 Meg



Race on the weirdest courses around. You'll go in loop-to-loops, jumps, and maybe run over a few cows.

Comments:

Based on the arcade game, it looks almost identical to its counterpart, but the scaling isn't quite there. The instant replay is still the best feature.



BLUES BROTHERS
Titus / UKN Meg



Jake and Elwood Blues are back in action. Try to keep the cops from them, as they must escape to their next gig.

Comments:

This game captures the spirit of the movie. It even has the soundtrack. It plays very well, and is sure to please movie and action fans alike.



REN & STIMPY
THQ / UKN Meg



The obnoxious duo is here! Better have your nose goblins ready for this hysterical quest beyond description!

Comments:

This cart shows the potential to be as warped as the TV show. Hopefully, it will have good graphics and most importantly, smooth game control!



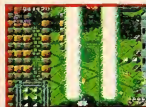
SPACE MEGAFORCE
Toho / 8 Meg



Pilot your ship into the depths of an alien world. Amazing power-ups will overwhelm the screen, but are they enough?

Comments:

This is one of the best shooters around. There are so many power-ups, along with huge levels. The music rocks in this amazing shooter.



ROAD RIOT
THQ / 4 Meg



It's off road racing like never before: you have guns, get the point? You have to get vicious if you want to win the races.

Comments:

First off, this cart is good for relieving stress. Running over spectators is a nice feature. The scaling is a bit rough, but you quickly get used to it.



PRO QUARTERBACK
Tradewest / 8 Meg



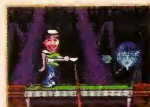
Slap on your spiked shoes and toss the pigskin around in Pro Quarterback! This sports title provides hours of action.

Comments:

A fun football game that uses a unique perspective to give it an all-new feel. Great sounds include all the yelling of the calls. You may be impressed!



WAYNE'S WORLD
THQ / 8 Meg



Garth has been sucked into the video game Zantar. Now Wayne must free him from the gelatinous cube's masses.

Comments:

The best part of this cart is the digitized voice and screens. The game itself is tough, and requires a lot of technique. Definitely a veteran player's game.



SUPER BATTLETOADS IN BATTLE MANIACS
Tradewest / 8 Meg



The Dark Queen is back, and Zits has been captured! Fight your way to his rescue with a variety of special moves.

Comments:

This game retains all the qualities that made the first so much fun. Tons of moves, and a surprising degree of graphics detail make this one a great sequel.





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CIRCLE #120 ON READER SERVICE CARD.

SONY





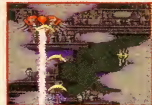
SUPER DOUBLE DRAGON
Tradewest / 8 Meg

The double dragon brothers are back in their latest and greatest fighting escapade ever. Use a variety of moves to win!



Comments:

An exceptional game! The enemies attack intelligently, and you have a lot of moves at your disposal. Overall a good sequel to an arcade classic.



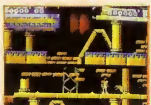
IMPERIUM
Vic Tokai / 8 Meg

Imperium puts you behind the controls of a robot armor suit. Attack the waves of enemies with lasers and missiles.



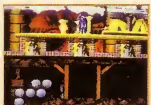
Comments:

A fun to play shooter that offers some real excitement! It's a bit slow at first, but the action really heats up in later levels! A great vertical shooter.



DREAM TV
Triffix / 8 Meg

Being drawn into a television can lead to real adventure! Side scrolling action and odd powerups add up to T.V. fun!



Comments:

I like all the different areas you can explore like egyptian temples and underground caverns. The game has a unique feel that has to be experienced.



LOST MISSION
Vic Tokai / 8 Meg

Get set for the mission of a lifetime! Fight in combat scenes that give you a good look at the battle. Not for the novice player.



Comments:

Lost Mission is a decent game that has real potential. Good combat scenes add to the action and the quest is long and involved.



SPACE FOOTBALL
Triffix / 8 Meg

Enter the future of football, where players ride in hovering cars, and fight their way across the goal line!



Comments:

An innovative title that really shines when you have two players going at once. The first person perspective is refreshing. I like what has been done.



SUPER CONFLICT
Vic Tokai / 8 Meg

The time for another world war has come. You must plot your strategy, and outsmart your enemy. This is our finest hour.



Comments:

This is one of the best looking strategy games out there. The cinemas showing the troops, and tanks blowing up is an excellent feature.



JIMMY CONNORS TENNIS
UBI / 8 Meg

Play as a pro on six different courts, and choose from many coaches. Options abound in this hot tennis title.



Comments:

There are so many options here, you can play a hundred times and have mixed results. This is one of the best tennis sims out there. Tennis anyone?



SUPER SLAM DUNK
Virgin / 8 Meg

Play a great round of basketball with Magic Johnson! Slam and jam your way to the championship title to win!



Comments:

A fast paced game that should have many b-ball fans drooling with excitement! Many league options and great graphics highlight this cart.

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Arcana	Hal
Hole in One Golf	Hal
HyperZone	Hal
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The Rocketeer	IGS
R.P.M. Racing	Interplay
Super R-Type	Irem
Earth Defense Force	Jaleco
Rival Turf	Jaleco
Super Bases Loaded	Jaleco
Kablooey	Kemco
Top Gear	Kemco
Romance of the Three Kingdoms 2	Koel
Axelay	Konami
Castlevania IV	Konami
Contra III: The Alien Wars	Konami
Gradius III	Konami
Legend of the Mystical Ninja	Konami
Teenage Mutant Ninja Turtles IV	Konami
WWF Super Wrestlemania	LJN
Chessmaster	Mindscape
Miracle Keyboard	Mindscape
Paperboy 2	Mindscape
World League Soccer	Mindscape
Spanky's Quest	Nataume
F-Zero	Nintendo
Legend of Zelda: A Link to the Past	Nintendo
Pilotwings	Nintendo
SimCity	Nintendo
Super Mario World	Nintendo
Super Scope 6	Nintendo
Super Soccer	Nintendo
Super Tennis	Nintendo
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Adams Family	Ocean
RoboCop 3	Ocean
Nolan Ryan's Baseball	Romstar
Drakken	Seika
Lagoon	Seika
Thunder Spirits	Seika
F-1 Roc	Seta
Extra Innings	Sony Imagesoft
Smart Ball	Sony Imagesoft
Final Fantasy II	Square Soft
Lemmings	Sunsoft
True Golf Classics: Waialea Club	T & E
True Golf Classics: Pebble Beach	T & E
Darius Twin	Taito
Super Soccer Champ	Taito
Home Alone	THQ
Pit Fighter	THQ
Jack Nicklaus Golf	Tradewest
Super Off Road	Tradewest

Battle Blaze 2	American Sammy
Might and Magic 3	American Sammy
Ras Attack	American Softworks
Super Troll Land	American Softworks
Super Widget	Atlus
SD Great Battle	Bandai
Hermetica	Bullet Proof Software
Obitus	Bullet Proof Software
Yoshi's Cookie	Bullet Proof Software
Aiaddin	Capcom
Final Fight 2	Capcom
Goof Troop	Capcom
Golden Empire	Culture Brain
Super Ninja Boy	Culture Brain
ABC Monday Night Football	Data East
Joe & Mac 2	Data East
Future Zone	Electro Brain
Legends of the Ring	Electro Brain
Metal Masters	Electro Brain
Adventures of Bob	Electronic Arts
AD&D: Curse of the Azure Bonds	FCI
Humans	GameTek
Super 3-D Football	Hudson Soft
Super Adventure Island 2	Hudson Soft
Super Bomberman '93	Hudson Soft
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you'll join Chuck Rock on his belly-bashing, odor-kicking, rock-tossing mission to rescue his wife Ophelia from arch-rival Gary Gritter. You and Chuck, who's equipped with a pea-sized brain and nuclear body odor, have to crush some pretty

strange characters, like the wild and wooly mammoth, one mean triceratops and a saber-toothed tiger. Together, you and the Chuckster swim through swamps, travel up volcanoes and shiver your way through the ice age — all in the name of love!

Nineteen levels set in five prehistoric worlds. Eye-popping graphics and very cool animation. If you wanna rock, you gotta get Chuck Rock.



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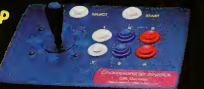
SUPER NINTENDO
ENTERTAINMENT SYSTEM

SONY



CIRCLE #120 ON READER SERVICE CARD.

**Championship Joystick
by KBM Manuf.**



If you like Street Fighter 2, this is the controller to get! It's solidly built with an extra heavy-duty stick and arcade quality buttons that are sure to last!

**Super Advantage
by Ascii**



The Super Advantage is here and features many exciting items like adjustable turbo fire and slow motion to help out!

**Super Power Pad
by A Dan**



A well designed joypad that has all the features needed for the demanding player. Features turbo controls for the A,B,X, and Y buttons and it is sturdy enough for even the most abusive players.

**Super NES Ascii Pad
by Ascii**



The controller that started it all! Adjustable fire controls for all buttons and a slow motion feature too! An extra long cord helps out as well!

**HOT
SUPER NES
CONTROLLERS**

**Beeshu Angler
by Beeshu**



The Beeshu Angler is a stylish controller that has turbo controls for the first four buttons and fits comfortably in your hand!

**Competition Pro
Series 16
by Happ Controls**



Happ's controller features independent turbo control for all buttons and even slow motion for tight situations. Comfortable to hold.

**Game Master
by Triton**



The Game Master really stands out because you can enter movements into the controller, and with a press of one button, you can execute those difficult combos with ease!

**Turbo Touch 360
by Triax**



Guaranteed to relieve thumb fatigue, the Turbo Touch 360 offers a sensor plate so just a slight touch is all you need! Also has turbo controls to boost your scores!

**Championship
Joystick**

**Finally! An Arcade
Joystick For Your
Super NES!**



For Those Who Know How To Push The Right Buttons.

Experience the excitement of the Street Fighter II™ arcade game...at home! There is no other controller on the market which offers true arcade playing action, with the size, feel and durability of the Championship Joystick.

So, while others may claim that their controllers are "Arcade Quality", only C&I Controls delivers true arcade action for your Super NES™.

Special Features Include:

- Cyclac 1000 (ABS Plastic) Construction
- True Arcade Joystick & Buttons
- An 8 Foot Controller Cable
- Total Compatibility with ALL Super NES™ Games

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Championship Joystick

C&I Controls
Manufactured by KBM in the USA.

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24 Hours A Day!**

Dealer and Distribution Inquiries are welcome



BUBSY



CLAWS ENCOUNTERS OF THE FURRED KIND!

A brand new hero is hot on the video gaming scene. Who's all the hype about? A bodacious little bobcat named Bubsy. He's got the main part in the newest gaming sensation for the Super NES from the folks at Accolade. This cart promises to be a whopping 16 MEG of action full of topnotch sights and sounds! Where does all that memory go, you ask? Well, Bubsy features some of the slickest animation and visual effects ever seen in a home video game! But it doesn't stop there. The music is filled with quality instruments and the sound effects are excellent digitized samples. The game play is reminiscent of Mario and Sonic type carts and features a variety of different elements as well as tons of hidden rooms and secrets to find in each level. For example, if you slip on a banana peel in the first section of level one, you will fall into the manhole and be placed in a special underground room.

The game is split into 5 worlds and each world has 3 sections. There are also bonus levels in most of the worlds, but the cart is still unfinished and the number of hidden rooms is still a mystery. Bubsy is shaping up to be one of the most promising titles next year and may be a strong contender for game of the year for Super NES in 1993!

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	ACCOLADE	SUPER NES	MODERATE	MARCH 93
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	16 MEG	16+	ACTION	40%

YOU'LL FLIP OVER SPECIAL FX!!!

If you happen to get onto one of the waterslides, you will get to see one of the coolest effects in the game. The whole screen will flip when you go through a twisting log. The effect is very smooth and should impress the toughest critic.



FINISH THE LEVEL FOR BONUS POINTS!



At the end of each level, there is a giant Yarn Ball. Touch it and it will turn into a Bubsy icon and you'll get bonus points!



FIND THE FUNNY FELINE FATALITIES!

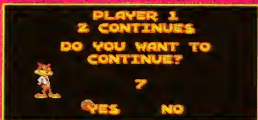


It's a good thing that cats have nine lives. There are so many ways for Bubsy to die, you may actually catch yourself trying to find them all. Is it wrong?

CONTINUE BEFORE TIME RUNS OUT!



You get two chances to continue. Hit the start button before the timer gets to zero, or you'll have to start over.



A PART OF CHAPTER 1-1



CHAPTER 1-1 - 1-3

World one consists of more waterslides and a variety of hidden rooms and secret passageways. You must look for short cuts while avoiding booby traps and all kinds of enemies.

There are many places to explore and power-ups are plentiful in the underground caves. At the end of chapter 1-3 you will encounter an end boss. Jump on the monster with the woolie's face peeking out to kill it.



MEET BOSS ONE!

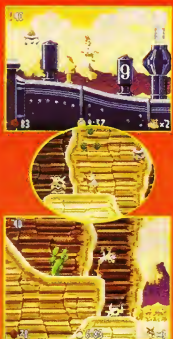
CHAPTER 2-1 - 2-3

The second world is a huge fairground filled with roller coasters, carnival games, and woolies dressed for the occasion. In this world Bubsy must zip past the games area and get on the roller coaster track. There are also other rides that Bubsy can enjoy. Use the rocket ride to get to the top of the tracks. There are all kinds of dangers in this level. Don't fall off the roller coaster or you'll be flattened like a pancake on the ground below. In chapter 2-3, Bubsy must find his way through a series of passages in order to get through the level.



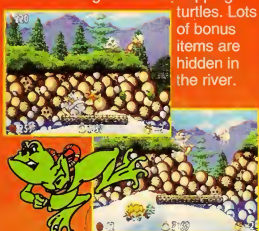
CHAPTER 3-1 - 3-3

The third world features a fantastic train ride through the canyon of the Old West. There are quite a few themes to this world. The first chapter puts Bubsy on the caboose of a rapidly moving steam train. Your objective is to get to the front of the train where the conductor woolie is. At one point you will reach a car with barbed wire that you can't cross over. You will have to jump down onto the ground and race the train until you get to a car that is safe to jump onto. One of the more intense levels.



CHAPTER 4-1 - 4-3

In the fourth world Bubsy must brave the roaring rapids on a log raft. Watch for hungry flying fish; they're not finicky eaters. Also look out for crocodators and snapping turtles. Lots



of bonus items are hidden in the river.

SUPER NES



FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	TAKARA	SUPER NES	MODERATE	MARCH
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
12 MEG	8	FIGHTING	80%	

TERRY BOGART

Born: 3-15-71
Blood Type: O
Height: 6' 0"
Weight: 165 lbs



Terry is the oldest of the two Bogart sons. He has trained in the streets and alleyways of America.



ANDY BOGART

Born: 8-16-72
Blood Type: A
Height: 5' 7"
Weight: 148 lbs



Andy left home after his father's death to train in the Orient. He is a master of all the Japanese martial arts.



JOE HIGASHI

Born: 3-29-72
Blood Type: AB
Height: 5' 11"
Weight: 159 lbs



Joe Higashi is a long time friend of the Bogart sons, and is accomplished in the deadly art of kickboxing.



DESTINY BATTLE!

Ten years ago, Geese Howard murdered reigning "King of Fighters" champion, Jeff Bogard, in his sleep. In doing so, Geese gained control of almost all South Town. Jeff's two sons took to the streets, and were never heard from



again. The oldest of the pair, Terry, hid in the alleyways of South Town, learning how to survive in a city gone bad. Andy Bogard went off to Japan, where he mastered the most deadly of the martial arts. Before the sudden merciless death of Jeff Bogard, Joe Higashi became a

good friend to Terry and Andy. After the murder, Joe went his own way, and became a feared kick boxer, always looking for a challenge. These three strong fighters quickly



You can play character versus character in the Street Fight Mode! Player Two can select bosses by pushing down on the control pad at the player selection screen. Hmm...

learned about the King of Fighters tournament, and knew it was the only way to reach Geese.

Fatal Fury is an intense fighting game utilizing several of the play mechanics that have made this genre the success story of the nineties. Loaded with special moves and numerous characters with different techniques, Fatal Fury demands a high level of technique and strategy. This isn't your typical beat-em-up-til-they-drop fighting title! The difficulty level select adjusts for beginners as well. Fulfill your destiny and unleash your Fatal Fury!

FATAL FURY

DUCK KING

Born: 2-2-67
 Blood Type: B
 Height: 5' 10"
 Weight: 137 lbs



Duck King is the leader of the gangs who terrorize the West Subway. He is unbeatable in the air.



RICHARD MYER

Born: 2-22-62
 Blood Type: O
 Height: 6' 1"
 Weight: 137 lbs



Richard Myer is the bouncer of the Pao Pao Cafe. He uses nothing but Kicks. He is very strong in the air, but weak low.



TUNG FU RUE

Born: 4-14-24
 Blood Type: A
 Height: 5' 4"
 Weight: 101 lbs



Tung Fu Rue, of the Howard Arena, mutilates, and becomes incredibly strong when he loses 1/3 of his energy.



HWA JAI

Born: 6-24-64
 Blood Type: AB
 Height: 5' 11"
 Weight: 154 lbs



Hwa Jai is found in Happy Park. When he gets weak, he drinks a strange fluid which makes him stronger, faster, and berserk!



SOUTH TOWN MAP



Before you begin, you must pick where to start. You can pick Duck King, Tung Fu Rue, Richard Myer, or Michael Max. Every two wins, you will go to the bonus stage to train.

MICHAEL MAX

Born: 9-17-66
 Blood Type: A
 Height: 5' 9"
 Weight: 205 lbs



Michael Max hangs out in Sound Beach. While strong, he is susceptible to low attacks and jump kicks.



RAIDEN

Born: 3-3-64
 Blood Type: O
 Height: 6' 8"
 Weight: 463 lbs



Raiden is the strong man for Geese and the Dream Amusement Park. Don't let him get too close to you!



BILLY KANE

Born: 12-25-67
 Blood Type: B
 Height: 5' 10"
 Weight: 170 lbs



Billy Kane lives in the South Town Village, and can handle a mean stick. Attack low to beat him.



GEESE HOWARD

Born: 1-21-53
 Blood Type: B
 Height: 6' 0"
 Weight: 181 lbs



Geese murdered Jeff Bogard, the former King of Fighters. He controls most of South Town.



CHANGING BACKGROUND EFFECTS!



In this Bonus Stage, you must destroy all the tires that come at you. Use vertical jump kicks in one spot for the best effective.

ROUND ONE

The first round takes place in broad daylight.

ROUND TWO

The second round starts as the sun begins to set.

ROUND THREE

The third round goes on after it becomes dark.



SUPER NES

THRILL TO DUAL AERIAL PERSPECTIVES!

OVERHEAD MISSIONS

While attempting to attack ground targets (left), the perspective switches to a wide angle overhead view. Excellent Mode 7 effects are prevalent here.



DOGFIGHT

When engaged in a dogfight (left), the action is seen from a first person perspective within your cockpit. You will now have complete control over your F-15 Eagle.



SUPER STRIKE EAGLE

TOP SECRET

If you've yearned for a great flight and fight simulator for your Super NES, your prayers have just been answered! Enter Microprose's Super Strike Eagle!

Take part in assorted bombing runs and dogfights as you battle to rid the world of tyranny and evil. The breathtaking Mode 7 effects will blow your mind! There are two main views that you will have to become familiar with; the in-the-cockpit view for optimum dogfighting ability and the wide angle overhead view for ground attack accuracy! When you need to rearm and refuel, you can attempt a carrier-based landing.

Super Strike Eagle's game scheme is simple enough; you take off from the deck of an aircraft carrier and participate in

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	MICROPROSE	SUPER NES	MODERATE	FEBRUARY
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	8 MEG	10	ACTION	95%

various bombing runs. But this is only the beginning! If you are on your way from one target to another you may encounter foreign aircraft. Go after the enemy and blow him out of the sky! After a few dogfights and bombing runs, you will want to go back to your aircraft carrier to refuel and reload. Be careful, if your landing isn't good enough, you will explode on the carrier deck!

Strap yourself into the cockpit of the challenging Super Strike Eagle by Microprose and catapult yourself into Harm's Way!

YOUR CONTROLS

- (1) Controls the direction of the mighty F-15 Eagle.
- (2) Use this to set off chaff which can confuse some guided missiles.
- (3) This button releases your flares.
- (4) Function Buttons: Y- Throttle Down, X- Throttle Up, A- Vulcan Cannon, B- Missile Launcher.

INCREDIBLE CINEMASH!

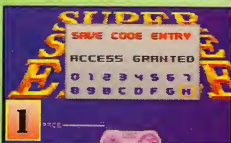


BADBIT SPLASH!

ULTRA-CONTROL FOR A HI-TECH FIGHTER

Your instrument panel is an intense array of useful tools. The radar screen (1) helps you track enemies in the immediate area. The "heads-up" display (2) allows for easy targeting for a guided

missile attack. The fuel gauge and boost indicator (3) relay information on engine power and fuel quantity. The main control panel (4) communicates large quantities of data to the pilot via large LED letters. Some of the warnings include missile lock, status check and vital mission information.



The password option allows you to continue a game on your last level!



To better understand each mission, you will be briefed beforehand.



When you takeoff, make sure that you don't reduce your speed!



Missile lock is achieved when your circular heads-up indicator turns red.

MODE 7!

Super Strike Eagle's scaling and rotation effects are fantastic!

Just like Pilotwings or Wings 2: Aces High, the Super NES's hardware scaling and rotation continues to add new dimension to "flight carts."



MISSION AGENDA

Here's a summary of what you'll be facing as you fly into the enemy areas. After taking-off from your carrier, be prepared to enter a dogfight with enemy aircraft. Good luck (you'll need it)!



Aggressively attack the battleships to cripple their missile-firing capabilities.



While attacking ground targets, use your targeting sites (circled).



Watch for an indicator arrow to show you where your target is!

EXECUTE PICTURE-PERFECT LANDINGS AND TAKEOFFS!



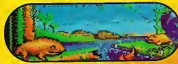
HOW TO LAND A MULTI-MILLION DOLLAR JET

The first step in a successful landing is to reduce your airspeed drastically. Use your "Y" button to accomplish this. Second, try your best to keep the nose of the aircraft up. This will prevent you from doing a "header" onto the carrier deck. Third, make sure your wheels hit the ground before or shortly after the large, horizontal yellow lines.



SUPER NES

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	ENIX	SUPER NES	MODERATE	MARCH
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
12 MEG	5	ADVENTURE	75%	



EVOL

STORIES FROM FORTY-SIX MILLION YEARS AGO.

We all know the theory of evolution. Enix has taken that age-old idea and created a unique action game that puts you in charge of helping a little critter get through life's toughest adventures via adaptation and evolving!

You start out as a fish, and slowly work your way up the evolutionary scale. It's hard work, and you can't show any mercy upon the ecosystem. Food comes in varied forms. You can eat local plants and smaller animals. Or go for the big ones and



These will award you Evo points!



Nibble on lower life for energy!



Get to know the basics of life by Mother Earth; she will help in many ways!

get some massive points! The game is based on how many Evo points you get during your journey. As you collect them, you can buy traits along the way and develop your speed and attack power. But don't forget, you can't have all the powers at once! Some will limit abilities: Heavy armor decreases speed.

There are five types of animals to evolve into: a fish, a salamander, a large reptile, an avian (or bird), and other mammals! So put on your thinking cap and check this out!

5,000,000 TO 4,500,000 BC

Here is where you start out life as a cute innocent fish out to make it in the world. There are eight sections that you must conquer. They consist of volcanic sea beds and other predatory sea life. At the end of this section you will find a gigantic shark with a vicious appetite!



There are all sorts of different wildlife that thrive in the deep sea. They range from jellyfish to eels.

THE BITE IS RIGHT!



GROW THAT HORN!



COOL TAIL FINS!



DORSALS GALORE!



BACK FINS!



There are caves that contain all sorts of goodies like Evo points!



3,000,000 TO 2,300,000 BC

Now that you have just made your move to land, you can evolve into a full land-roving creature! There are other less developed life-forms lurking about, and a wasp colony will be a constant pest to all those who are not keeping their eyes peeled for an attack!

GET SOME TEETH



HORN OF DESIRE!



MASSIVE TAILAGE!



MASSIVE MANES!



SUPERIOR SAILS!



At this land, hornets and giant polly-wogs roam the land with pride!



The enemies vary in this stage. They range from small insects like wasps to giant amphibians.

2,000,000 TO 6,500 BC

Now you are able to evolve into a giant reptile. You have two options here; either you can change into a four-legged creature that is somewhat slow, but strong - or you can be a bird-like bipedal creature that has tremendous speed, but has a very weak bite

DEADLY CHOMPERS!



MEAN O'L HORNS!



DEADLY TAILAGE!



COOL MANES!



SHINING SAILS



Your prong is going to have his paws filled with fast critters!



These beasts range from little frogs all the way up to big old bron-tosauruses and other dinosaurs!

AND MORE WILL ADVANCE YOUR WAY!



After the Dinos become extinct, mammals will show up to rule the world!



THE RACE IS ON!



During the Ice Age, you will encounter a race of bird-like creatures competing for dominance. They are powerful, but can the mammals win the race?



SUPER NES

MIGHTY MITES!

Years ago, young Pocky put down an attack by the Nopino Goblins. Now these Goblins are getting restless again, and Pocky, along with his friend Rocky, must slug it out through six lands to find out who the evil mastermind is behind this invasion! Play as either Pocky or Rocky, or both simultaneously if two people want to play! Each character is armed with their own weapon: Pocky has magic throwing cards for attack, and a magic broom for defense. Rocky has magic leaves, and relies on his tail for defense! This isn't just your regular shooter, though. Timing, strategy and quick reflexes are very important, and you will have a better chance of finishing the game with two players. One hint: if you get real close to the enemies that shoot or throw things at you, you can use your stick to knock their weapons right back at them!



POCKY

Pocky's weapon is a spinning attack with her Magic Stick. You can control her direction.



POCKY'S DEFENSE:

Pocky sweeps away shots with her stick!

Special Items to Power Your Weapons

	x1	x2	x3
RED BALL			
	Gives Fire Shot Ability		

	x1	x2	x3
BLUE BALL			
	Gives Wide Shot Ability		



BOMB: Destroys enemies on-screen and damages Bosses!



Rocky



Pocky

ROCKY

Rocky's weapon is the power to turn into a statue. He can't be harmed but he also can't move.



ROCKY'S DEFENSE:

Rocky defends with his magic tail!



Magic Items

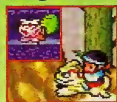
Protection Shield



Gives you temporary invincibility! It is diminished and lost with each hit.

Mad Dog

Get this item and you can ride it around without being harmed!



BASKET:

Holds different items.



MAGIC SNACK:

Restores full life.



MAGIC DRINK:

Restores two hearts.



EXTRA PLAYER:

Gives an extra life.

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
NATSUME	SUPER NES	MODERATE	MAY
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
8 MEG	6	ACTION	85%

Pocky & Rocky

A map of your dangerous journey...



1: The Haunted Shrine



Fight the zombies, cyclopes, and ghosts through different weather conditions!

2: Enchanted Forest



At first you travel through the woods, then take to this raft to meet the Boss!

3: The Cemetery Mystery



Swirling mists hide several hazards here, including ghouls, bats, and pumpkins!

4: Battle in the Sky



Watch out for the captain, he attacks from both sides! Watch for snipers, too!

5: The Forbidden Castle



Knife throwers are your primary villains here - swat their knives back at them!

6: Battle with Black Mantle



The Final Level: The villains in this stage are the toughest: Black Mantle awaits!

Each stage has a Master of Evil that must be either destroyed, or defeated! Be careful as each master has his own special method of attack!



BOSS 1: ACORNSHEAD

Throws acorns in either a spray or stream. Also turns into a giant ball!



BOSS 3: KING GHOUL

Shoots fireballs, throws knives and breathes a blast of frigid air!



BOSS 5: VAMPIRE

Appears as a vampire and as a giant ball! Shoots glowing black bats at you!

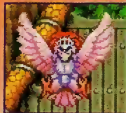
BOSS 2: OCTOPUS

Uses his tentacles first, then his head surfaces to shoot a stream of water!



BOSS 4: EVIL HARPY

Shoots razor-sharp wing feathers and uses dive-bomb attacks!



FINAL BOSS: BLACK MANTLE

Uses lightning bolts and straight jackets to attack his enemies!



SUPER NES



THIS IS HOW IT IS...

Welcome to Seattle in the year 2050. The governments have collapsed, and the corporations have taken over. Not only that, but magic has returned with a vengeance. The oppressed indian tribes have come to reclaim what has been taken from them. Beings from legend and lore have started appearing with dragons, krakens, and inspiring new terrors. Some seemingly human beings have shed their phony disguises, and have come forth as Elves, Orcs, Dwarves, and Trolls.

Where do you fit in? Someone wants you dead - badly. After being gunned down, you awake in the city morgue, with little or no memory of your previous life. You are unarmed, and around here that's a fatal mistake. If you are to survive the



The rapid transit monorail system is a wonderful form of transportation.



streets, you must find some allies, learn magic, and find out who is sending the hit men after you. Can you find out who you really are? Will you summon the spirits to your aid?

Shadowrun is based on an extremely popular role-playing system, and remains almost totally faithful to its parent source. The game realistically depicts a gritty and dark vision of the future. It allows you to talk to people in conversations. The music rocks, and the attention to detail is phenomenal. Intense shooting action is even added in for good measure. Enter the foreboding shadows of Shadowrun!

ARCHETYPES



Elven Decker

Is able to bend The Matrix to his will.



Dwarf

A little wierd, but good at shooting.



Shaman

He is one with the ancient's magic.



Orc Mercenary

Hacks and slashes, but don't insult him.

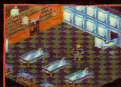
Hire them A.S.A.P!



FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	DATA EAST	SUPER NES	MODERATE	APRIL
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	8 MEG	6	ADVENTURE	90%

HOW TO SURVIVE YOUR FIRST DAY IN SEATTLE...

You begin your journey inside the morgue (A). Check your slab for information regarding who you should try to contact. When you get outside, a decker will warn you about hitmen. Follow him down an alley (B). As soon as he's gunned down, pick up his gun, and blast your assailant. Take the hit man's jacket, and make your way to the back of the alley to find someone who can help. Travel to the business district (C) and search the rooms. When you find the stiff, search his pockets



for a key. Then go to the apartments (D.) Find room #6 and use your key. Check your phone for messages, and collect useful items. You should call around to find out where you should go next. That place should be the office (E.) of a man named Glutman. Speak with the secretary, and take a cyber-deck. This allows you to enter The Matrix, a computer-created world to steal money and information. After that, the Grim Reaper Tavern (F.) should be your next stop. Talk to the locals, and listen carefully to what they say. A ticket scalper has been geeked by the cops, and it would be worth your time to try to get his goods

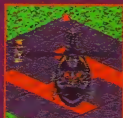
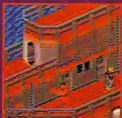


To do that, talk to a black market shadowrunner in the slums (G.), and buy an officer's badge. Impersonate an officer, and go back to the morgue (A.) and get the tickets and credstick. With that chore done, try freeing the puppy from inside the park. That should please your spirit. Now it's off to the cemetery (H.). If you save someone, you may learn a little about magic. Finally, your last stop in this part of town is the exclusive nightclub The Cage (I.). You will find Mr. Glutman here. Glutman will take you somewhere safe. From now on, you're on your own . . .



TENTH STREET

MANY ADVENTURES AWAIT YOU IN THE CITY STREETS!



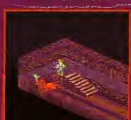
The Drake Corporation is posing a major threat to the entire city of Seattle. Battle them on land, by sea, or even air, as you try to unravel their horrible plot!

Learn the untold secrets of the ancients by studying the art of magic. The Dog Spirit is your guide, and he will serve you well, but only if you succeed in your missions. For example, you must free three of his servants from their prisons.



The dog is your totem; he will give you your magic to defeat the evil Rat Shaman. You'd better succeed.

Search the city sewers for this vile mockery of magic. Beware of his many rodent minions and his fireballs.



SUPER NES

BATTLE FOR THE TITLE!

Fighting games are becoming very common for the Super NES. This head-to-head brawlfest from Irem is the latest game to hit the fighting scene.

Two friends, both skilled in street-



Hit the rocks this old man throws your way in the Bonus Round for extra points!

fighting, have been training for the Street Combat Championships. In order for them to win the title, they must defeat six other adversaries who are also determined to take the crown!

During each match, you can fight using many different and unique moves. In the head-to-head mode, you can battle using any of the characters you want. You may choose the Steven boys, who have special

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	IREM	SUPER NES	MODERATE	FEBRUARY
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
8 MEG	6	ACTION	80%	



CHOOSE YOUR FIGHTER!



STEVEN



STEVEN



TYRONE



DOZO



G.I. JIM



C.J.



HELMUT



LITA

STREET COMBAT

techniques that are not hard to master. This game is sometimes funny to watch as a few of the characters have an unfair advantage over their opponents.

If you want a challenge with lots of action and a bit of humor, this game is a kick to play!



STEVEN
"I'm bad!"



FLAME PUNCH
The Flame punch is deadly against aerial attacks.



HELMUT
"Let's rumble!"



GRENADE
Toss the grenade for long distance attacks.



STEVEN
"I'm cool!"



ROUND PUNCH
Send an enemy back with a lethal round punch.



C.J.
"You're doomed!"



SPECIAL MOVE
C.J. can jar an attacker with his energy blast.

The top half of the advertisement features a dark, atmospheric illustration. A large, glowing orange sun or moon is partially obscured by dark, swirling clouds in the upper left. A long, silver sword with a gold hilt is positioned horizontally across the middle. Below the sword, a stone castle with multiple spires sits atop a rocky cliff. The sky is a mix of deep purple and magenta. The title "SoulBlazer" is written in a large, stylized, orange-to-yellow gradient font with a black outline, centered over the scene.

SoulBlazer

Do RPG games emphasize boredom instead of excitement?
OR do you feel action games work your FINGERS, not your MIND?

Get the Best of Both Worlds

Intense action and graphics combined with a mind-bending storyline sure to challenge all the above. ■ No wonder EGM declared, "If you combine Zelda and ActRaiser (two of the best), you will get SoulBlazer."

From the people who brought you ActRaiser.



 ENIX AMERICA CORPORATION

ENIX CIRCLE #172 ON READER SERVICE CARD.

Licensed for play on the
SUPER NINTENDO.
ENTERTAINMENT SYSTEM



SUPER NES

SUPER CONFLICT

BURN BABY BURN!

Fans of war simulation games will love the new cart from VIC TOKAI. In this soft you must push back an invading enemy which is attacking from the land, sea and air.

The game is very realistic as it utilizes current weaponry and advanced military strategies. Knowing the basics like guarding your factories and defending your airports will be helpful, but you'll find that planning is necessary in your strategy.

Factories, for example, are important as you will need to replace lost weaponry. Whenever you win a battle you will take production points away from the enemy which you can then use to increase the building of more weapons in your factories. Planes will need to refuel often so saving your airports is critical! You can heal damaged units in the cities and airports. The battles have motion video so you can witness the actual combat take place!

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
VIC TOKAI	SUPER NES	MODERATE	MARCH
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
8 MEG	55	SIMULATION	95%



AIR BATTLES!

Cruisers have the best defense against any air attack, so stay away from them!

Helicopters are no match for the fighter jets. Use them against troops!



SEA BATTLES!

The battleship is the most powerful boat roaming the sea! The best way to

attack at sea is to concentrate on one vessel and attack with lots of ships!



LAND BATTLES!

Use commandoes to destroy the anti-aircraft missile launchers before you

deploy any planes to that zone! Hold the cities and airports with infantry!

- AIR
- SEA
- LAND

WEAPONS AND COMBAT RATINGS

2 5	1 4	3 0	5 1	0 0
Battleship	Destroyer	Carrier	Cruiser	Submarine
1 4	1 4	1 5	5 1	1 2
Flag tank	M60-A3	T80	SAM missiles	Commandoes
5 1	4 1	1 2	1 4	1 5
Hornet	Eagle	MI-28	Intruder	Thunder Bolt
1 4	1 5	1 2	4 1	4 1
Fitter	Frogfoot	Hind D	Foxbat	Fulcrum



Remember that terrain will affect both the mobility and defense of all units!



Use the overhead view to plan all your strategy and to keep track of troops!

DRAGON WARRIOR IV



Dragon Warrior II gave your party an immense land to explore...and let's not forget Malroth!



Dragon Warrior III gave you the ability to change your party, new forms of transportation, day and night cycle, and Zoma, of course!

Experience One of the Most Intricate, Cutting-Edge RPGs of Our Time.

- Battle through 4 separate quests.
- Explore an all new and immense land.
- Travel with a horse and wagon, ship or balloon.
- Bring all your companions together for a 5th and final quest.



STRATEGY GUIDE AVAILABLE!!

FROM TOKUMA PUBLISHING

CALL NOW 1-800-937-5557 CODE: EGM

PRICE: \$10.95 (INCLUDES SHIPPING/HANDLING)
SALES TAX: WA AND TN RESIDENTS ADD 8.2% SALES TAX.

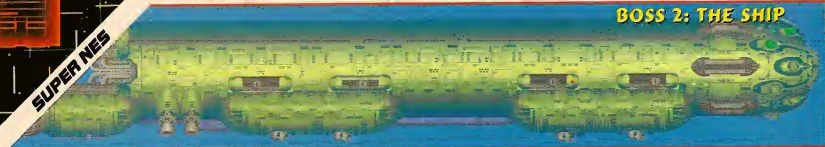


CIRCLE #172 ON READER SERVICE CARD.

 ENIX AMERICA
CORPORATION
ENIX


ENTERTAINMENT
SYSTEM





MISSION 1: THE CITY



The city streets are swarming with robotic infantry. Take aim or die!

MISSION 2: THE SHIP



Cyborgs on hover cycles will blast you to pieces with their high-powered rifles.

MISSION THREE: FACTORY



The Cylon robotics plant is under siege. Eliminate all the opposing forces.

ROBOTS ARE TAKING OVER THE CITY!

For some unknown reason robotic sentries of the Cylon Corporation have started attacking their human masters, and are now loose within the city. Your mission is to travel through the streets, terminate the demented robots, and discover the cause of the recent invasion.

Your Super Scope will really heat up as the action gets totally intense when you annihilate the robotic nightmares. The attacks can come

from anywhere, and the bosses have weak points that you must find. As you delve deeper into the mystery, the robots become tougher to destroy, with the final battle being one of the most furious fights ever. This is shooting action at it's finest.

COOL CURSOR SIGHTS!



The optional sight allows for accuracy beyond most gun games. To get it, just hold down the front button.

TERRIBLE END BOSSES!



**LEVEL 1 BOSS:
DEATH TANK**



**LEVEL 3 BOSS:
MECHA-KONG**

SHOOT SPECIAL ITEMS TO SURVIVE!

BOMB

If you shoot this, all enemies will die.



LIFE

Refills your life meter halfway.



SHIELD

Creates a barrier that stops bullets.



MISSILE

Restores your missile supply.



DEATH

Will cause you bodily harm if shot.



FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	BANDAI	SUPER NES	HARD	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	4 MEG	5	SHOOTING	100%



Grip-it™

.....THE NEW, ONE HANDED VIDEO GAME CONTROLLER™

.....THE NEXT GENERATION IN GAME CONTROL™



Your Grip-it plays both

SEGA® GENESIS®



NINTENDO® 8 Bit

No Programming
No Codes

1-800-3GRIP IT

Look for this package at your local retailer!



A REVOLUTIONARY ONE HANDED CONCEPT IN VIDEO GAME CONTROL!! COMPATIBLE WITH NINTENDO® 8 BIT AND SEGA® GENESIS® 16 BIT SYSTEMS. A SIMPLE ONE PLUG CONNECTION TO ONE HANDED CONTROL™. NO MORE THUMB FATIGUE, WITH **Grip-it's™** ERGONOMIC DESIGN.

FEATURING:

- One Handed Control™ * Easy Start/Pause button * Lighted A-B switch * Quick response select button
- Rapid fire - Regular fire - Slow motion switch allowing control for beginners to experts. Control for all ages and levels.
- Convenient, natural action trigger for continuous action play.
- Flexible 12 foot cord for unencumbered movement and freedom of play.
- Total integration of game control, left, right, up, down and jump, with the natural movement of your hand.

CIRCLE #238 ON READER SERVICE CARD.



The political map of the warlords in Japan will change as battles are fought!

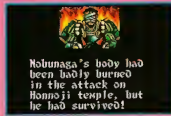
LEARN TO BE A MAN IN JAPAN!

KOEI, the uncontested king of Japan's military/economic strategy games, has come up with an absolutely incredible new role-playing game. ININDO is based on historical facts and yet it is not afraid to reach for the magic realm of fantasy.

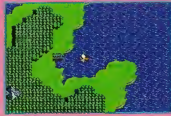
In the game ININDO you are a young ninja hungry for revenge against the ruthless ruler Nobunaga who destroyed your home village. Travel on foot or by boat to famous training grounds where you will learn ninjutsu, the art of stealth fighting! Use your various skills, weapons, and magic to defeat vicious monsters inside Japan's treacherous dungeons. Accept jobs from warlords and once you've gained their trust, use them and their armies to lay siege to Nobunaga's castles until you have complete revenge. Go ahead and have fun out there! Join up with many healers and warriors to help you along the way. Always remember victory will raise your skill level and gold will be your reward in ININDO way of the ninja!



FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	KOEI	SUPER NES	MODERATE	MARCH
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	8 MEG	N/A	RPG	90%



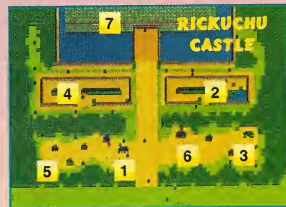
Receive some real history with your role-playing diet!



This is a tiny glimpse of the big Japanese map!



Spells are an important weapon on the battlefield!



VISIT THESE IMPORTANT PLACES IN ANY TOWN!

1	2	3	4	5	6	7
GUILD Sell your old stuff here.	INN Save the game and rejuvenate!	MEDIC Get some health for the road!	WEAPONS Use for destruction!	SEER Tells you of people to meet!	TEA HOUSE Get jobs, meet lords go to war!	TOWER Get jobs, meet lords go to war!



**NOW GAMERS CAN GO
WHERE THEY'VE NEVER GONE
BEFORE...to their friend's house!**



Fasten your seat belt! With BATON TECHNOLOGIES' new TELEPLAY™ SYSTEM, you're about to experience the future in out-of-this-world, head-to-head competition with your friends. . . whether they're down the block, across town, on Nintendo® or Sega™ Genesis™! That's right: two screens, two players, two different locations, the same or different formats. You can even attach a PC-keyboard for expanded capabilities! With the TELEPLAY™ SYSTEM, the possibilities are awesome! Your friend can't watch you, so you can make all your ingenious tactical maneuvers and covert actions in complete secrecy! He'll never know what hit him until it's too late!



The TELEPLAY™ SYSTEM by BATON hits Earth in Spring 1993. It uses the latest in telecommunication developments to let you play against someone in another location. It comes equipped with TERRAN WARS, a head-to-head, fast action, arcade style space game, yet it costs about the same as one 8 megabit cartridge! 8 additional action-packed titles will be released in 1993! Want to learn more? Call (602) 437-9659.

**TELEPLAY
SYSTEM**
BY BATON
AN INTERACTIVE REVOLUTION!

CIRCLE #236 ON READER SERVICE CARD.

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SUPER NES

GRIND- ING THE GRIDIRON

Attention all football fans: if you like a diverse selection of teams, along with plenty of moves, you'll love this action-packed clash of sportmanship. Where else can you bash someone into the ground and not even care? Great animated sequences bring each play alive, no matter what you do. Touchdowns, with great scaling and rotation, bring the sport alive in Football Fury.

FOOTBALL FURY



FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	AMER. SAMMY	SUPER NES	MODERATE	MARCH
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
8 MEG	N/A	SPORTS	100%	

AAFC

EASTERN

BATTLEAXES BIG HORNS

SHARKS KIDS

AAFC

CENTRAL

FLINTS CYLONS

CLASHERS METALS

AAFC

WESTERN

RIDERS CAPTAINS

CLASHERS FRONTIERS

HUNTERS

USFC

EASTERN

BLUE THUNDER CONDORS

TITANS TROOPERS

WINGS

USFC

CENTRAL

BOOSTERS BULLETS

GRIZZLIES HIPPOS

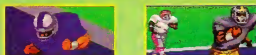
VULCANS

USFC

WESTERN

KNIGHTS LIZARDS

SWALLOWS SHOWBOATS

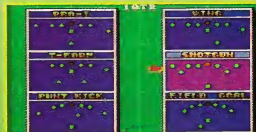


Race down the field with the ball! Don't let the oncoming defenses stop you.

FIELD GOAL!



The whole screen will rotate when it's time for a field goal!

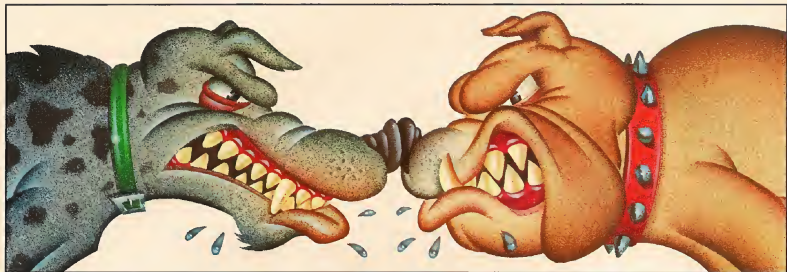


Choose your offensive plays from a large selection in your playbook.



HALF TIME

You've Seen Dogfighting.



Now Experience Super Dogfighting!



Beads of sweat crawl into your eye sockets. Chills shoot up your spine. Fingers fumble for control. That's what you can expect when you squeeze into the cockpit of Super Strike Eagle, the most realistic flight simulation ever created for the Super NES™

Super Strike Eagle will challenge you with outrageous aerial dogfights in 7 explosive war theaters. Each brought to life by vivid graphics and eardrum-popping stereo sound!



Twist and bend your way through enemy fire with wild roll and pitch functions. Vaporize enemy targets with awesome firepower. Blast a friend clear out of the sky in head-to-head competition mode. Or, bark commands at your friend as you fly together in the same F-15.

Super Strike Eagle from MicroProse. Any other flight sim is for the dogs. To order, visit your favorite retailer or call **1-800-879-PLAY!**





GENESIS

GET USED TO YOUR MOTOR SKILLS!

RUNNING



Running gives you a bigger boost of speed than normal walking.

JUMPING



In most cases, you will need to leap across gaps or onto high ledges!

ROLLING



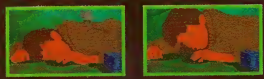
CLIMBING



FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
U.S. GOLD	GENESIS	HARD	FEBRUARY
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
12 MEG	6	ACT/ADV	90%

WAKING UP TO REALITY



AWESOME ANIMATION AND MOVES!

LEARN SOME COMBOS!



Drawing your gun while coming out of a roll is a helpful combo to learn!

KNOW YOUR ABILITIES WITH ARTILLERY

DRAW AND SHOOT



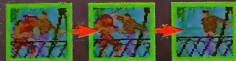
Where would a game be if you didn't have your trusty pistol?

GUARD WALK



Be cautious and slowly creep forward with your gun in hand.

PISTOL WHIP



ADVENTURE GALORE!

Enter Conrad, a special agent in training who has developed a new device known as the ultra-compact molecular density analyzer. (Whew!) However, these glasses allowed Conrad to notice that several humans were not what they seemed to be. These alien forces have now caught wind of Conrad's ability, and it's a race for your freedom and life!

Flashback has taken the animated adventure genre to new heights! It takes the ultra-smooth character animations (Prince of Persia) and puts them in a



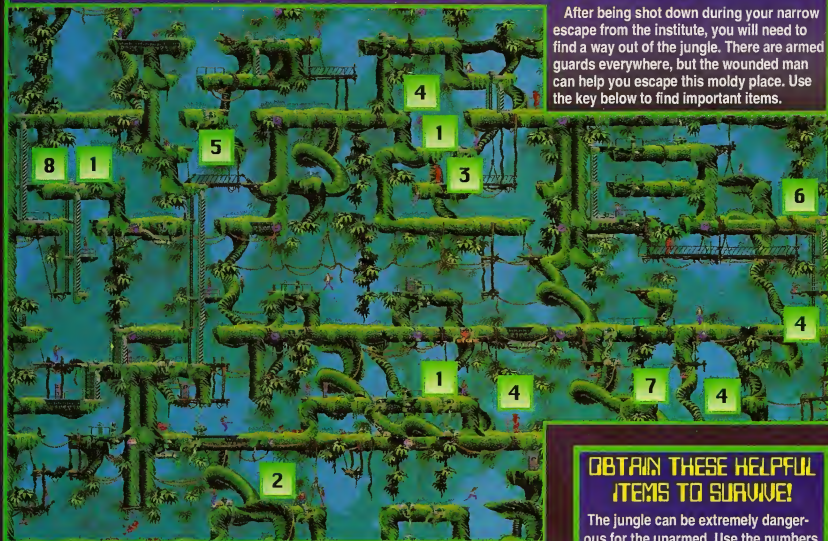
challenging thinking-type action game (Out of This World) to create one of the best playing carts in a long time.

The characters are animated so smoothly that they seem lifelike. The backgrounds are graphically outstanding and appear almost real. The quest is unlike the typical adventure game as it requires constant thinking and decision making in order to solve problems that you encounter along the way. Throw in cool cinema intermissions and Flashback becomes an incredible gaming experience that breaks new ground in the areas of action and adventure!

FLASHBACK

ON THE MOVE IN THE JUNGLE: YOUR FAST MISSION!

After being shot down during your narrow escape from the institute, you will need to find a way out of the jungle. There are armed guards everywhere, but the wounded man can help you escape this moldy place. Use the key below to find important items.



HERE ARE THE HIGHLIGHTS OF THE JUNGLE!



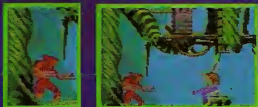
Stones are important even in this high-tech age! If you throw it correctly...



... you can distract a guard and race down for the kill! What Joy!




Find the old man lying near a pit. If you have the cash (500c) you get to escape!





Threats come in many forms, but energy columns and guards are the scariest.


OBTAIN THESE HELPFUL ITEMS TO SURVIVE!


The jungle can be extremely dangerous for the unarmed. Use the numbers to locate the item on the map.


1  **STONE**
Use these to distract the attention of guards.


2  **ANTI GRAVITY BELT**
Once you get this from the man, leap down to the base.


3  **CARTRIDGE**
This, when inserted, will create a bridge over a hole.

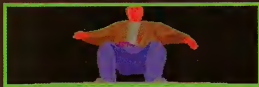
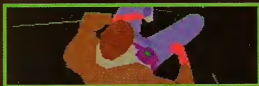
4  **CREDITS**
Money talks! Pick it up whenever you can.

5  **HolocUBE**
You may get a surprise with this item in your hand.

6  **ID CARD**
Certain doors will require some ID assistance.

7  **KEY**
The key will open any locked doors you run into.

8  **TELECONTROLLER**
Hand this to the wounded man for a surprise.

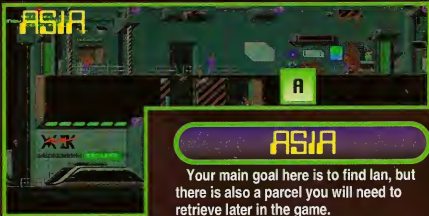


Once you get the gravity belt, head down the hole and find your friend Ian in Asia.



If you talk with the travel counter man, he will give you a route of the train.

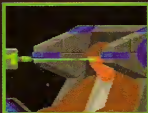
There are only a few things you'll need to get in Asia. First, get a map and then look for a parcel which you will have to deliver to Africa.



ASIA

Your main goal here is to find Ian, but there is also a parcel you will need to retrieve later in the game.

MINDWRAP!



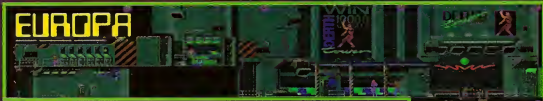
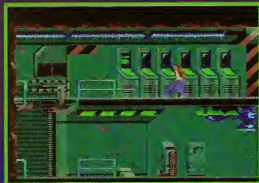
When you enter Asia, you will need to look for Ian. When you find him he will restore your memory.

SECRET ASIAN HIDEOUT



EUROPA

Here is where you get your orders for employment. There are five things you need to complete.



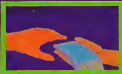
Outside your employment room is the entrance to DT.



You'll need to get a photo from this machine suspect.



ENTER THE DEATH TOWER!



Risk your life to win free tickets to Earth!



IT'S OFF TO EARTH!



Catch a taxi on Earth and fight your way to the hideout!

AMERICA

Where else can you find a bar? Why, in America! You will find the Forger that can give you a false ID to get into the Death Tower here. However, it is going to cost you (1500c!) so race on over to Africa to get your worker's permit!



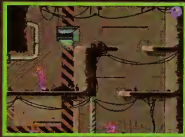
Once you work a while and have enough money, you can get into the Death Tower.

AMERICA



These drunkards think they know so much! Talk to them.

CY B02.1



These cyborgs have a unique teleportation technique, so use the combo listed previously to defeat them.

AFRICA



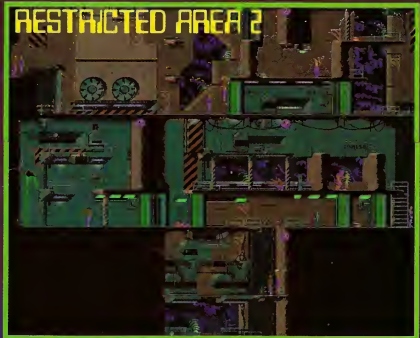
Go through the bureaucratic nonsense in order to get your worker's permit.



AFRICA

Get a work permit from the administrative office in order for you to earn money to pay the Forger.

RESTRICTED AREA 2



Escort a VIP through RA2, a very hostile environment filled with lots of mutant life. Hey, it's for money!

THE FINAL BATTLE BEGINS ON THE ALIEN HOMEWORLD!

THE ENEMY!

Prepare for the ultimate beings! These aliens are amorphous, so they can cling to any surface and change into a bipedal creature!

They are also fast!



Attack the giant heart that controls the planet! But it's not over yet. . .



One of the human captives has made a bomb. Now, what to do with it?



GENESIS

Play bonus games!

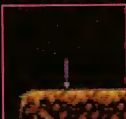
After every couple of rounds, you will be treated to a bonus game where you can rescue one of your captured comrades from his trap. This human will then join your growing tribe!



Save your buddy who's in trouble.



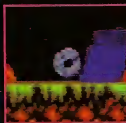
The humans must invent new items.



The first item you discover is the spear.



The torch will be the second item you find.



The wheel is your third and best invention.

Prepare yourself for swarms of enemies!



The dinosaurs are ruthless attackers. If your brainless humans wander too close to these beasts, they'll get a quick and tasty meal!

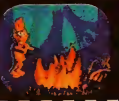


The basic caveman has no weapons but he can pick up thrown spears and attack you.



"Cavemen and dinosaurs. Oh my!"

The spear-wielding cave dude is your worst threat as he can attack from a long distance!



THE MISSING LINK

The Humans is an interactive puzzle game centered around a group of primitive tribesmen trying to survive the terrors of everyday life in the Stone Age!

Take control of tribe members as they try to discover the spear, fire, the wheel and other items. Alternately control each human as you guide them up ladders, stack them upon each other, and fight ferocious dinosaurs.

Your tribe must also attempt to save fellow humans that have wandered from the village walls in fun-filled bonus games.

The Humans has a realistic side to human nature like decision making that could spell disaster with incorrect planning. Will the human race grow to today's standards, or will we be left holding the banana?

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
GAMETEK	GENESIS	MODERATE	FEBRUARY
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
8 MEG	80	PUZZLE	100%

The Humans



Look at what your humans can learn!

CATAPULT



Bound across narrow caverns with the spear. Watch the power meter to judge distance.

THROW



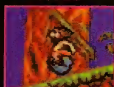
Throw the spear to your buddies or hurl it at malicious dinosaurs to destroy them.

BURN



Use the torch to burn bushes in your way; just make sure buddies aren't around the fire!

ROLL



The wheel lets you roll along the turf at a faster speed. You can hop off at anytime.

JUMP



The wheel allows you to jump across small pits that you normally couldn't cross.

TOWER



Reach new heights when you pile up your humans!

KILL THE BEASTIES!

It's time for your humans to learn how to hunt. Two dinosaurs are roaming this jungle scene and each dino requires two spear hits to kill it! You only have three humans to use on-screen as well!

1) Climb the ladder to get the torch and spear. Toss the torch over the ledge and prepare to leap the gorge.

2) Once they are safely across, prepare your humans for a brisk run.

3) Use the torch to burn the bush and time the dinosaur so you can make a quick break for the ladder.

4) Another dinosaur awaits at the top so be careful not to get eaten.

5) Gather up the spears and hunt down the dinos to win this level!



DISCOVER THE WHEEL!

Discovering the wheel will be one of the greatest challenges your humans will face. They must use teamwork to reach their goal...the invention of the wheel!

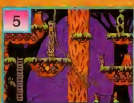
1) Have the three humans at the bottom use the spear to get across, then leave one a bottom support to help the others on the ledge.

2) A dinosaur awaits, but you need only one spear to kill it.

3) Pass the spear to each human until you reach the fire.

4) Pass the fire down to burn the confining bush.

5) Have the humans climb upon each other and grab the wheel!





GENESIS

FACT	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
LE	SEGA	GENESIS	MODERATE	NOW
	TIME	NUMBER OF LEVELS	THEME	% COMPLETE
	30 MEG	8	ACTION	100%

CHAKAN

TWO-FISTED FURY

Be careful when you wish for something... you just might get it. That is what priest-warrior Chakan should have thought of before he challenged Death to a duel - and won! He bet Death his soul he could topple him in a sword fight. Upon winning, the Grim Reaper granted Chakan his wish, eternal life, which became his curse! Now, Chakan is destined to walk the earth until all evil is destroyed. Only then can he rest.



ELKENROD

CONFRONT THE MENACING BOSSES!

These are the first four bosses you will encounter in the third stage of each dimension. Elkenrod, once a healer now a sadist, attacks with her trusty sword; Dragonfly King is a flying killer who uses his sword and his stinging tail; Mantis relies on his razor-sharp talons to slice his enemies, and the Spider Queen shoots guided venomous crystals and deadly eye beams! It will take more than swordplay alone to defeat these horrors - be sure to have plenty of spells at hand!



MANTIS



DRAGONFLY KING



SPIDER QUEEN

MASTER THESE WEAPONS... AND MY MOVES!



BLADE

Primarily for use in cutting webs.



SLEDGEHAMMER

Heavy mallet to crush stone!



MACE

Primary use as a grappling hook!



AXE

One-bladed axe to chop wood!





GENESIS

POWER MONGER



FIGHT FOR KING AND COUNTRY!

Power Monger sets the player as a ruler struggling to reclaim the kingdom he lost during violent storms that destroyed his civilization.

You must first appoint yourself as the captain and build an army along with your loyal subjects. Create weapons, barter for food or items, and prosper as you prepare for battle against those who have taken advantage of your absence!

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
ELECTRONIC ARTS	GENESIS	MODERATE	NOW
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
8 MEG	N/A	SIMULATION	100%



1. Overview Window - Land you're trying to conquer.
2. View Control Window - Scroll view of close-up map
3. Close-Up Map - Current location on territory.
4. Text Window - Displays useful information.
5. Command Bar - Orders to issue to your captain.



Follow the Path to Power!

The world of Power Monger consists of 195 territories. Your main goal is to conquer the isles and unite the land under one ruler-*you*. The conquest begins in the land in the upper left corner of the map. Your final destination is the land in the lower right corner. You do not have to conquer all 195 lands to win the game - you only have to reach the lower right corner. If you manage that, you've divided the opposition and effectively brought the world under your heel.

Master the many commands needed to conquer the enemy.

- | | | | |
|--|--|--|--|
| PASSIVE - Actions will have minimum effect. | GET FOOD - Acquire from a friendly settlement. | QUERY - Info about any object, living or not. | EQUIP INVENTION - Equip yourself or army. |
| NORMAL - Actions will have half effect. | DROP FOOD - Drop portion of food supply. | DERANK - Send part of army home, leaving capt. | DROP INVENTION - Drop any surplus stock carried. |
| AGGRESSIVE - Actions will have maximum effect. | SUPPLY FOOD - Gather and drop in desired area. | SPY - Send captain to spy on another settlement. | TRADE - Trade surplus goods with a settlement. |
| GO HOME - Send capt. and army to home tower. | INVENT - Invent something new in workshop. | ALLIANCE - Make alliance with another tribe. | ATTACK - Causes everyone to attack anything. |
| TRANSFER MEN - Reassign men to another capt. | SEND CAPTAIN - Send capt. anywhere on map. | GET MEN - Get men from a friendly settlement. | TRANSFER MEN - Reassign men to a captain. |



GENESIS



This winged insect-like beast is the first boss you will face in your quest.



Get the knight's protective armor so you can withstand more enemy hits.

CAN YOU HACK IT?

Enter a fantasy world of wonderful magic and horrendous monsters. You are a heroic warrior trying to free the land from the grip of evil. Armed with weapons of steel and fire, go forth and free the trapped saints who are imprisoned in stone. You must traverse a wide variety of backdrops while finding many power-ups in this perilous cart. Every third level contains a vicious boss, with both the beast and the clock against you. Solve puzzles similar to the old electronic game Simon, where you try to imitate musical patterns. All this adds up to a quest of mystical challenge!

ICONS YOU SHOULD KNOW ABOUT...

- STAR:** Gives you temporary invincibility.
- POISON APPLE:** Puts you into a deep sleep.
- HOURLASS:** Adds more time to finish the level.
- SKULL:** Kills all of the monsters on screen.
- BACKWARD ARROW:** Makes you start the level over.
- LIGHTNING:** Blasts all the enemies on screen.
- CROSS:** Gives your character more life.

COLLECT THESE IMPORTANT WEAPONS!

Collect these icons throughout your journey to get new and deadlier weapons. Each one has its own strengths and weaknesses. Experiment to find out which one is the best for your particular situation.

RISKY WOODS

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	Electronic Arts	Genesis	Moderate	Now
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
8 MEG	8	ACTION	100%	





You thought they were only available for the NES, huh?

GENESIS



MOVE TO THIS!

Shells? They don't need no stinking shells! Those mean green machines Rash, Zitz and Pimple have bust-



ed out of NES-ville and into the world of 16-Bit systems! This time the evil Dark Queen has kidnapped toad friend Pimple and his babe

Princess Angelical! It's up to Zitz and Rash, faithful fellow toads, to get them back! But the Dark Queen has a few surprises of her own up her long sleeve and getting them back will be anything but easy! Like its NES counterpart, Battletoads can be played alone, or with two players simultaneously. These toads can run, jump, walk and beat the living daylight out of anything standing in their way! Some enemies take more than one hit to eliminate, and there are some Boss characters that will require all your skills to beat! Look for flies, too; these are items that re-energize your strength meter! However, the game isn't all punching as some levels require strategy and quick reflexes! The Genesis version takes the 8-Bit favorite one step further, with the addition of better music, sound effects, enhanced graphics and no trace of slowdown! Battle on with some tough toads!

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	TRADEWELLS	GENESIS	HARD	SPRING
	CART SIZE	LEVELS	THEME	% COMPLETE
	8 MEG	12	ACTION	95%

THE TOADS' BATTLE PLAN!



After each stage is completed, your vulture friend will transmit a new set of instructions - like where to go! This map covers the first 8 levels!

LEVEL 1



This level takes place on the surface of the planet. You never really see the boss, but its easy to beat: just pick up the boulders and throw them at it!

LEVEL 2



By rope, descend into the impact crater! Watch for birds that try to cut your line and mechanical menaces busting through the wall! Also get some flies!

WANNA MESS WITH US? BETTER CHECK OUT OUR MOVES FIRST!



A variety of weapons such as birds bills and robot legs can be used and are very helpful in beating enemies!

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
SEGA	SEGA CD	EASY	NOW
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
CD-ROM	16	ACTION	100%

1600 B.C. - ELEPHANT: A QUICK WALK-THROUGH

At the start of the stage, a woolly mammoth chases Time Gal. Jump right behind the rock at the first light; jump up to the tree limb at the second light; finally, jump right to safety.



PUSH RIGHT - Jump behind the rock to the right.



PUSH UP - Jump up and grab the tree limb above.



PUSH RIGHT - Quickly jump right to safety.



WARNING LIGHTS

In Time Gal, you must learn to heed the two warning light indicators available to you. On normal or easy, the side indicators tell you when and which way to push the pad or fire button. On hard, you can only use the onscreen flasher, i.e., your gun flashing yellow means push the fire button, or if a door to your left flashes yellow, push left. Any false move means your demise, so watch closely for the tell-tale light indicators!

TIME BANDIT!

Take the most intense trip through time ever conceived with Time Gal! Time Gal is in hot pursuit of the notorious Time Bandit, and she must travel through 16 different time periods to catch up with him. Travel to the Prehistoric Era and battle dinosaurs. Jump to the Stone Age, where cavemen hit first and grunt later. Warp to the Great Coliseum, where you must fight off warriors and tigers! From there, move on to the Renaissance or a World War. Skip to the present time and take part in Desert Storm! Then, race to the future, where your final battles take place in a bizarre period where aliens, robots, and ray guns run amok! No time is safe until the Time Bandit is stopped!

In Time Gal, you will follow the story and make decisions like move up, down, left, right, or fire your blaster. At rare instances, you must choose



SEGA CD



TIME STOP

In delicate situations, Time Gal will use the Time Medallion on her chest to stop time for a few seconds. At this point, you must choose your fate carefully!

between several choices of action after using the Time Medallion. Styled like Dragon's Lair, Time Gal will also throw a quick twist to the game by some times reversing the actions needed to advance. This randomness forces you to keep alert as you play through the game. After completing an area, you will get a password that will allow you to play back the scene you just finished, and see all of the death scenes.

Awesome!

TIME GAL



SEGA Make Your Own™

If you think **you have what it takes** to edit, **mix** and create your own explosive, high-impact, **incredibly cool**, absolutely new **music videos** for mega rap act **Kris Kross** and global super group **C+C Music Factory** . . .



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massive rush of intense wall-to-wall sound, digitized live-action video and

in-your-face challenges by real artists or a celebrity veejay. All you need to

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lightning-fast reflexes. You control it all as you

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clips from real music videos, movies and never-before-seen video footage – all in synch with dizzying special effects and the

hottest, freshest

from the veejay or

revolutionary



music ever. Wrap it up and get your grade,



straight

the artists themselves. Kris Kross and C+C Music Factory—two

interactive music videos from Sony Imagesoft for Sega CD.



MAKE-MY-VIDEO™
CIRCLE #120 ON READER SERVICE CARD.



SEGA
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SEGA CD



IT'S TIME TO ROCK!

Chuck Rock is not your average caveman! His size 14 feet have been known to floor his enemies with one whiff! His immense beer belly is enough to knock anyone senseless! His wife Ophelia is also the prettiest woman around, and several cavemen want her for themselves. In fact, one particular cave-

man, Gary Gritter, has a plan to kidnap Ophelia!

On that fateful day, Gary snatched Ophelia while Chuck sat lazily watching TV. Now Chuck is REALLY mad, especially since he has to get up from his chair and fetch her from Gary's ruthless clutches!

Follow Chuck as he bashes his way to Gary's cave, using rocks, his belly, and odorific feet! Several animals are on his side, and will give him a lift so Chuck can save his lovely Ophelia. Don't let Gary get away! Get up and go after her, before it's too late. House on fire!!

CHUCK ROCK



This is a great place to practice your attacking skills. Move quickly!



This prehistoric cave is home to the sabretooth tiger who guards the exit.



To kill the dino, stand on the ledge, and toss the rock on him.. Grab it and repeat!



YOUR FURRY FRIENDS

CROCOPLUT To go up high	SNAKE BRIDGE To walk across
GLASHTOOTER To blast forward	ELEVATOR To shoot up high
FROG SPRING To hop up high	PTERALIFT To fly across

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	SONY IMAGESOFT	SEGA CD	AVERAGE	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	CD-ROM	28	ACTION	100%

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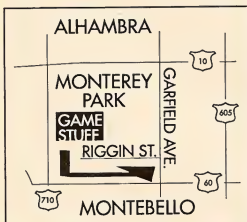
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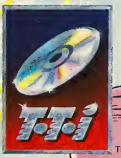
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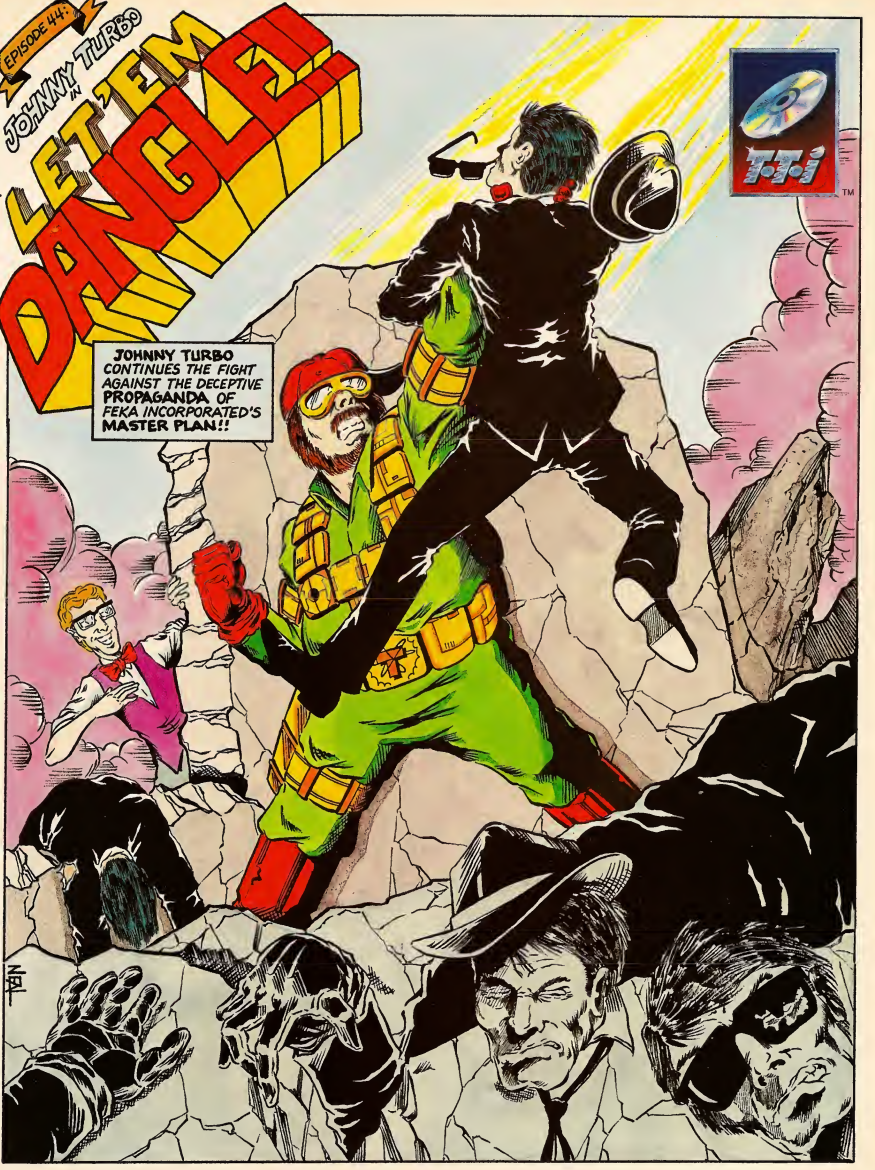
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EPISODE 44
JOHNNY TURBO

LET THEM DANGLE!



JOHNNY TURBO CONTINUES THE FIGHT AGAINST THE DECEPTIVE PROPAGANDA OF FEKA INCORPORATED'S MASTER PLAN!!



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OF TOWN--



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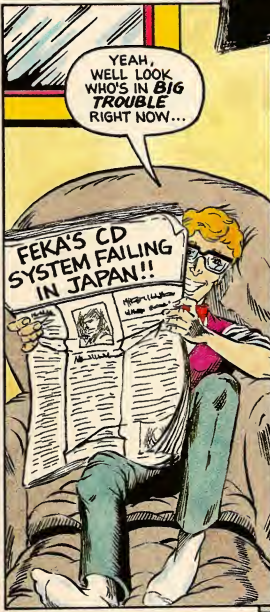
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CD SYSTEM
COMES WITH
A CD
SHOOTER
THAT DOESN'T
EVEN
COMPARE!!



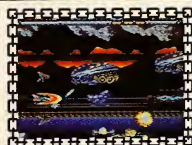
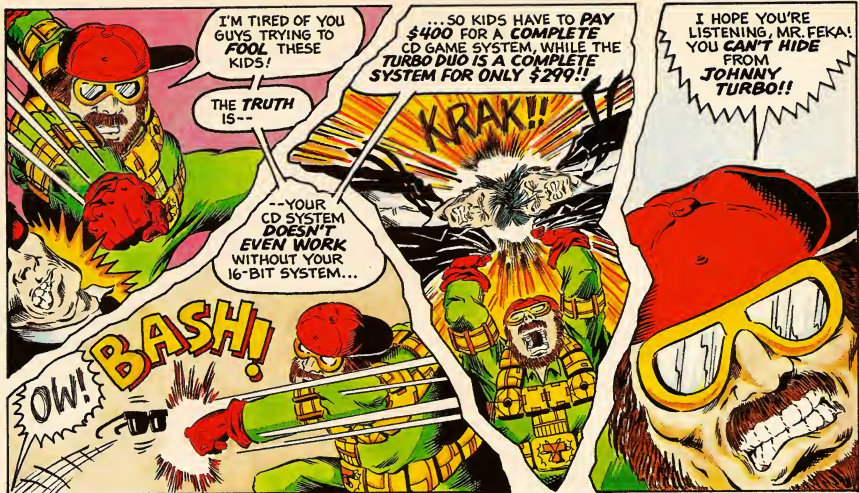
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WHO'S IN BIG
TROUBLE
RIGHT NOW...

FEKA'S CD
SYSTEM FAILING
IN JAPAN!!

LATER THAT DAY...

COME ON, KID YOU KNOW
YOU'VE GOT TO HAVE THE
FEKA CD SYSTEM...





Lords Of Thunder

Mysterious undersea caverns, seven levels of 3D scrolling scenery, and a collection of insect-like bosses that will make your eyes bug out. All in all, this CD shooter will give you faith in the Lord.

We are also very interested in your opinions and comments.

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 Turbo Technologies, Inc.
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 Los Angeles, CA 90045



HEY GAMERS!
 EVEN THOUGH MOST OF MY TIME IS SPENT JACKIN' UP THOSE FEKA GOONS, I STILL TAKE TIME OUT TO REVIEW THE LATEST CD GAMES FROM TTI! SO CHECK OUT LORDS OF THUNDER, MY TURBO DUO GAME OF THE MONTH!

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
T.T.I.	TURBO DUO	MODERATE	OCTOBER
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
SUPER CD	5	FIGHTING	80%

Hey, kid. We'll get her back!



TURBO DUO



Level One has some weak goons for you to practice your best moves on! Mr. Lee and Miss Chan are waiting for you in their Chinatown hideout. Collect the reward and move on to the next crime boss!

Level Two introduces you to the more difficult creeps. When the chips are down, use your special attacks for some quick elbow room! Your fight with the night club queen, Shauna, will be easy.



RIOT IN THE CITY!

Your city has been taken over by a new ruthless crime syndicate, and to make sure the police are powerless, they have kidnapped the police commissioner's daughter, who happens to also be your girlfriend. Now all hell has broken loose, and the city is turned into a Riot Zone!

In this side-scrolling fighting game, you take control of Hawk, a quick judo master, or Tony, a punk wrestler with hair bigger (or at least taller) than his muscles. Backed by CD sound

THE ULTIMATE IN CROWD CONTROL!



TWISTER PUNCH

This knocks away the thugs when the thugs get the drop on you. It is really effective against the crime bosses!



FLURRY PUNCH

When your energy gets down to nothing, you can go berserk and let loose a flurry of punches that destroy your enemy.

and power, Riot Zone is geared to please! Enter all 25 areas to face off against the worst crime wave in decades! It's all up to you to save the city from terror and destruction! Can you find out who's behind it all?

ITEMS YOU NEED TO SURVIVE THE STREETS!



ROAST

This refills your entire life meter. It is rare.



CHICKEN

This refills most of your life meter. It is common.



SUSHI

This refills most of your life meter. It is common.



TEMPURA

This refills half of your life meter. It is rare.



POTATO

This refills some of your life meter. It is rare.



COLA

This refills a portion of your life meter. It is common.



TWO WARRIORS TO CHOOSE FROM!



Select Hawk for swift attacks, or pick Tony to pound the gray matter home!

RIOT ZONE

TURBO DUO

**WORLD-CLASS
COMPETITION**

Sports fans, take to the field, water or shooting range for the latest sporting game for the Turbo, World Sports Competition! There are six events to choose from: Shooting, Archery, Swimming, Track, Field and Archery! Each of these events is divided into subevents, totaling eighteen events! You can play in the Practice mode, where you choose which event you want to try, or play in the Olympic mode, where you play all events. Each event has either a time or a score you must make in order to qualify. If you do not qualify, you must do the event again! If you think you're good enough, you can attempt to beat the world record in each event! All the events are also given full coverage during the nightly newscast, and during the Olympic mode you are treated to day-by-day coverage! All these exciting events and excellent digitized voices make this game a winner! So step right up to the Turbo and see if you have what it takes to be the best and win in the World Sports Competition!

WORLD SPORTS COMPETITION

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	T.I.I.	TURBO DUO	MODERATE	FEBRUARY
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	4 MEG	18 EVENTS	SPORTS	100%

CHECK OUT THESE EIGHTEEN EVENTS...

	CLAY PIGEON.		JAVELIN THROW		2000-M ROWING	Here are the 18 events from which you can choose. Some events, like Field, have several subevents. Others, like archery, only have one! Each event will test all your skills, not just one! See how good you are!
	RAPID FIRE		110-M HURDLES		50-M FLY	
	BROAD JUMP		400-M DASH		BREAST STROKE	
	HIGH JUMP		100-M DASH		BACK STROKE	
	DISCUSS THROW		TRIPLE JUMP		IND. MEDLEY	
	HAMMER THROW		ARCHERY		50-M FREE	

SWIMMING



BUTTERFLY: Compete against others and the clock!

FIELD



LONG JUMP: Be Careful not to scratch the jump line!

ROWING




ROWING: Row as fast as you can while checking the top map!

TRACK



100-M DASH: Race to the finish line against time and other runners!

SHOOTING



ARCHERY: Watch the wind direction and amount of bow pull!

SHOOTING



RAPID FIRE: Shoot all five targets as fast as you can!

THINGS THAT MAKE YOU GO BOOM!

ROLLER SKATES:
Increase your walking speed when you collect this helpful item!



BOMB N' HEART:
Lets you detonate your bombs whenever you want!



BOMB:
Enables you to drop an extra bomb every time this is collected!

HAPPY FLAME:
Makes your bomb's radius of destruction larger and larger!



BOMBERMAN:
Get this item and add an extra player to your collection.



BRICKS:
You can walk through the bricks you normally have to destroy.

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
T.T.I.	TURBO DUO	MODERATE	FEBRUARY
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
4 MEG	8	PUZZLE	100%

BABY GO BOOM!



Bomberman, the bomb-toting favorite for the TurboGrafx system is back in his latest installment, Bomberman '93! This time Bomberman has several new worlds to blast his way through! The objective is simple: drop bombs to destroy boulders and enemies - but be careful! Your bombs can destroy you as well, if you stand too close! Also, when an item or exit appears, watch where you place your bomb. If your blast hits either of these items, more monsters will appear, and you cannot leave a level until all the monsters have been wiped out! You also have a time limit, so act fast! In addition, there is a five player game where you and four others blast each other to rack up big points. Bombs away!

BOMBERMAN '93



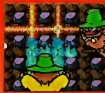
QUICK TRAVEL: Some worlds have areas that can only be reached by teleportation devices (circled). When you go through one you cannot be harmed for a few moments!



SOME BOSSES TO BLOW AWAY!

STAGE 1: SHADOW

Opens his cape and shoots fire, then duplicates himself!



STAGE 3: DIRD

Primarily attacks with fireballs that can dissolve your bombs!



STAGE 4: IDOL HEAD

Attacks with severed hands! Only attack the glowing parts!

STAGE 2: PLANT
Uses spinning discs that circle it, then shoots directly at you!

With the clock running, you'll have to be pretty fast in a big level like this!

NINTENDO

Yoshi's Cookie

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
NINTENDO	NES	MODERATE	1ST QTR. '93
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
1.5 MEG	N/A	PUZZLE	90%

TOSS YOUR COOKIES!

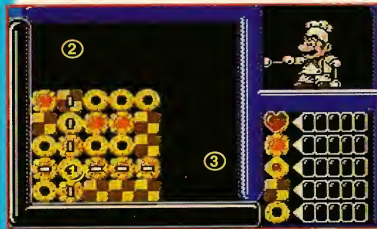
After the success of his first game, Yoshi is back once again in another puzzler that's sure to be a favorite among puzzle game lovers.

In this new game, Mario is a baker and he is making five different types of cookies. You must take the random rows of goodies and move them around to get all the same cookies in a line. Points are received for creating the most rows which are multiplied to increase your score.

For head-to-head fun, the versus mode pits two players against each other, each racing to get the most rows of cookies within a set amount of time.



Adjust your playing preferences in the option screen and start cooking!



HOW TO PLAY

1. This is your cursor which can be moved on any of the cookies. You can then scroll the row vertically or horizontally to try to line up the same type of cookies.
2. A new row will appear from the top...
- 3....as well as from the side of the screen.

THESE COOKIES LOOK GOOD ENOUGH TO EAT!



You can score big points for creating a large row of cookies! Yum!



As rows of cookies are cleared, they will shoot through the tube...



...to be tallied and scored on the right side of the screen below Mario.

CHALLENGE A SECOND PLAYER IN THE TWO PLAYER BAKE OFF!



Race against another player to get the most rows of cookies out of your batch!



Weird things will happen when a row of delicious Yoshi cookies are made...



...such as an effect that will blind you or the other player!

TRICK SHOTS GALORE!

PRACTICE SHOTS LIKE THE "HIGH NOON"



WHAT A SHOT!

Even trick shots like the dreaded "high noon" will become easier after a little practice. Use the practice mode and watch the pros do it a few times, then try the shots concentrating on both cue ball placement and the exact amount of force necessary to make the shot.

NINTENDO
THE NATIONALS!

The real test of a player's ability is to compete in the Nationals. This tournament is not for the novice player!



Breaktime

The National Pool Tour

Rack 'Em Up!

Get ready for some great billiards action with Breaktime The National Pool Tour for the NES. An extensive list of options make this pool game a real standout.

Pick from a variety of different games such as nine ball, eight ball, rotation and a 14-1 game. Play with a friend or play against one of four computerized pros. The skill level of the pros ranges from amateur to professional. There's also a practice mode which allows you to sharpen your technique as well as try out those handy trick shots.

If you're feeling really daring, go for the National Tour and take on the pros from around the country. If you win the pro-tour, you will have "bragging rights" as the best pool player in the country!

So what are you waiting for? Chalk up your cue stick and get ready for Breaktime The National Pool Tour by FCI, coming soon for

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
FCI	NES	MODERATE	FEBRUARY
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
2 MEG	N/A	SPORTS	100%

LOTS OF GREAT BILLIARD GAMES!

NINE BALL



RULES

The nine balls on the table must be sunk in numerical order. The first person to sink the last ball wins!

ROTATION



RULES

The balls must be sunk numerically, but the players can move either the cue ball or the next ball in order.

EIGHT BALL



RULES

Players split the balls between highs and lows. After the balls are cleared, the eight ball must be sunk.

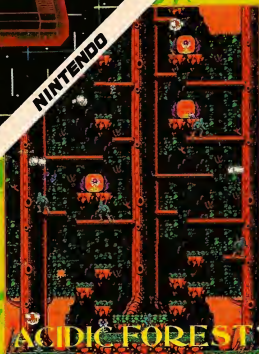
14-1 RACK



RULES

The first player to score fifteen points wins. Players must call their shots before shooting.

NINTENDO



Zen

INTERGALACTIC NINJA

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	KONAMI	NES	MODERATE	MARCH
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE	
2 MEG	12	ACTION	95%	

ECOLOGICAL DISASTER HITS!

When environmental terrorists strike, it's up to Zen: Intergalactic Ninja to save our remaining natural resources. Armed with his trusty photon stick, he must stop the spread of toxic pollution.

Little does he know that the cause behind all the destruction is Lord Contaminous, an evil being bent upon total ecological ruin for his own purposes.

Zen: Intergalactic Ninja is composed of five complex levels, each one with different tasks and techniques to master. Choose which level you want to start on. Save our planet from a horrible fate!

RAILWAY



Ride a mine car down a thrilling maze of tunnels after a mutant.

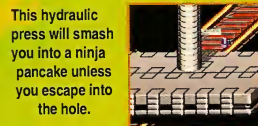
TOXIC FACTORY



Set your bombs, and escape the deadly traps of the factory!



This mutant chucks toxic waste at you, then hides under the ground!



This hydraulic press will smash you into a ninja pancake unless you escape into the hole.

OFF SHORE OIL RIG



A tar creature has set fire to an off-shore drilling rig. Free the people!

ACIDIC FOREST



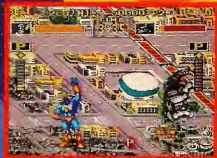
Sulfura is using acid rain to destroy our forests. Stop her before all the plants die.



Recycle everything that falls from the bins to receive special items!



KING OF THE MONSTERS



**LOOK OUT WORLD —
HERE COME THE SUPER
MONSTERS!**

They're cruel and vicious — each wanting to destroy the other. Takara now brings you the 16bit excitement of KING OF THE MONSTERS for the Sega Genesis. Each Monster's goal is to attack and smash all in his path. But who is the mightiest Super Monster of all? Only through battle will this be known, as Cities are smashed and Mankind quakes with fear.

Become one of four Super Monsters, and battle amidst eight stages in four Battle Cities. Challenge Astro Guy, Geon, Rocky or Beetle Mania to combat — using multiple fighting techniques and special powers. Stomp and smash buildings, reduce parks and roads to rubble. You'll also have to avoid the human's military might, and smash their tanks, planes and futuristic weapons with flaming breath and bare claws. Defeat all your opponents to be crowned the greatest Super Monster of them all!

Awesome graphics, hard hitting animation and so-real sound effects combine as you take on the Planet in this game of fun and non-stop action.



TAKARA
Video Game Division

230 Fifth Avenue, Suite 1201-6, New York, NY 10001
Tel: (212) 689-1212, Fax: (212) 689-6889

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King of the Monsters™ 1991 SAK.

CIRCLE #170 ON READER SERVICE CARD.



GAMEBOY

KICK SOME AT-ATS!

The Empire wasn't pleased with the destruction of the Death Star and now they have some unfinished business with the Rebels, namely Luke Skywalker.

With Han Solo and Princess Leia as bait, Darth Vader plans to lure Skywalker and turn the Jedi pupil toward the dark side of the Force.

With the guidance of the Master Yoda, Luke learns the many powers

of the Force which will help him along in his quest. Young Luke must also use his Snow Speeder and X-wing piloting skills as he battles giant Imperial AT-ATS, Cloud Cars and TIE fighters!

The ongoing cinemas with dialogue will appeal to the Star Wars fans as they feature the main characters of the film. The cool soundtrack from the blockbuster hit is also played during your adventure - a different tune for each level.

So pick up your GameBoy and get ready to make the jump to light-speed and watch your aft-thrusters!



FAMILIAR FACES

During the game, Luke will meet some old friends who will give him instructions while the evil Vader will try to tempt him to the dark side.

STAR THE EMPIRE STRIKES BACK WARS

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	CAPCOM	GAMEBOY	MODERATE	FEBRUARY
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	1 MEG	N/A	ACTION	95%



Luke must fly his X-Wing fighter to Cloud City and eliminate numerous cloud cars and TIE fighters before he rescues his friends.

MANY WAYS TO TRAVEL

Besides the X-wing fighter, Luke can pilot other vehicles in some levels of the game. In the Hoth Ice Planet level, he can ride a tauntaun, which is a kangaroo-like creature.



TAUNTAUN



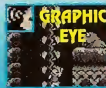
AT-ST WALKER



SNOW SPEEDER

"USE THE FORCE, LUKE!"

Find various icons that will enable Luke to use the many powers of the Force.



PLACES TO GO AND THINGS TO SEE



SHAMAN

TOOL SHOP

WEAPON SHOP

TEMPLE

CASTLE

SWORD OF HOPE 2



RPG AS YOU HOPED IT WOULD BE!

Five years have past since Theo sealed away the Dragon of Darkness. Since then the kingdom has flourished. Until one day a disturbing spectacle occurred at the sight of an ancient temple protected by the Collin clan! A giant red bolt shot into the sky from the old temple, beginning a prophecy that terrified the townspeople!

You are young Theo, prince of the kingdom. You must find out what has happened and make things right again! There are many small adventures within this grand quest. Take yourself and your companions to the limit and save your people from the evil forces that have once again awakened and started spreading darkness throughout the land!

This is the GameBoy at its finest. The graphics are not that spectacular, but as always they get the job done. The adventure is entertaining and really requires you to think out

FOREST CREATURES



BLOP



SKELETON



MOTH



BAT



GHOST



SPIDER

TEMPLE CREATURES

DESERT CREATURES



BASILISK



S. WORM



MOTH

the solution yourself. Therefore, you'll have to be on your toes!

You will have to kill some woodland creatures in the beginning while you make your way to the weapons shop. Once armed and

dangerous, you can head over to the temple, but be prepared for the worst. This game is not for the squeamish of heart; there's plenty of killing! So put on your thinking cap and grab your sword!

FACT FILE

MANUFACTURER

KEMCO

MACHINE

GAMEBOY

DIFFICULTY

MODERATE

AVAILABLE

MARCH

CART SIZE

2 MEG

NUMBER OF LEVELS

N/A

THEME

RPG

% COMPLETE

100%



GAME GEAR

SHINOBI

THE SILENT FURY



GO NINJA, GO NINJA, GO!

Four precious crystals are scattered throughout the world and you must retrieve them with the help of a band of ninja masters.

You can start from any level except the last one. Only after all of the crystals have been recovered from the other levels will you be able to enter the enemy base. Trying to

get there will be tough because a slew of evil ninja warriors are poised to attack as you progress in your mission. But you and your ninja buds are prepared to take them on with some awesome magic skills which will make life for the enemy very difficult.

Fans of the Shinobi series will not be disappointed as the game plays great with cool graphics and huge bosses that require a little technique and patience to beat. Mahs focus!

AWESOME NINJA MANEUVERS



RED NINJA



This is the first available character. Other ninjas will be made available as you defeat each boss.



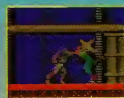
BLUE NINJA



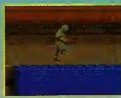
The blue ninja has a grappling hook he can use to fight enemies or to swing to hard-to-reach places.



YELLOW NINJA



You will need the yellow ninja to walk on water in certain areas. Talk about light on your feet!



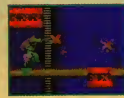
PINK NINJA



The pink ninja has the ability to crawl on the ceiling. Use him to squeeze through tight spots that others can't.



GREEN NINJA



The green ninja can throw an unlimited amount of stars. He is good for rapid attack but is very weak.



ABRACADOCUS



RED MAGIC

Warps you to a marker box.



BLUE MAGIC

Tornado float and attack!



YELLOW MAGIC

Invincibility for a short time.



PINK MAGIC

Freezes enemies in their tracks.



GREEN MAGIC

Shake the Earth and enemies!



NINJA NICK-NACKS



1 UP

Extra ninja life! GOOD!



BOMB

Hidden in boxes! BAD!



HEALTH BAR

Adds to health meter.



HEART

Restores 2 health bars.



MAGIC

Use spell for help.



MARKER

Marks mid-point level.



LEVEL SELECTION

This screen allows you to choose the level you want to play in.



CASTLE

Use the blue ninja to swing across some of the hard-to-jump areas.



FACTORY

Tight, cramped areas in the factory can only be reached by the pink ninja.



CANYON

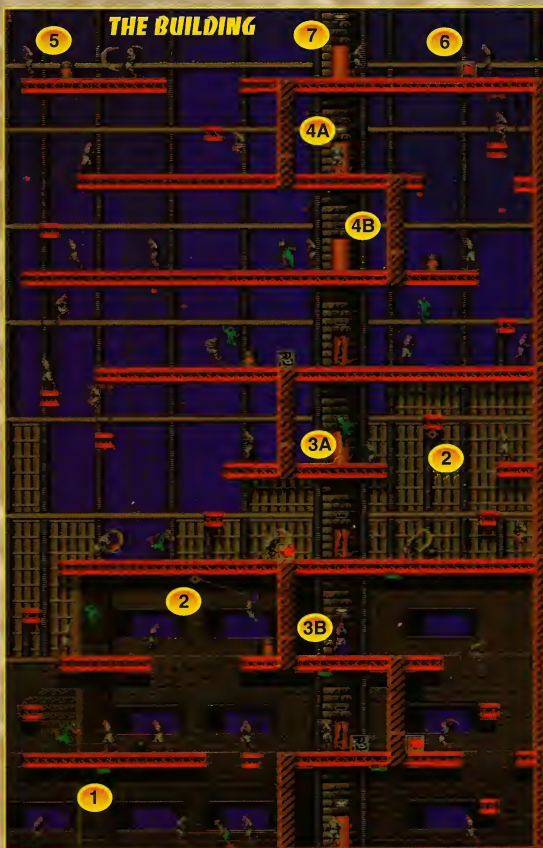
The yellow ninja has the special and unique ability to walk on water.



ENEMY BASE

The skills of each warrior must be used in the treacherous last level.

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	SEGA	GAME GEAR	EASY	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	2 MEG	N/A	ACTION	90%



1. Keep an eye out for the many ninjas clinging to the ceiling.
2. Swing across with the blue ninja.
3. Take the elevator down and enter the door at the bottom to get the yellow crystal.
4. Ride the elevator down again.
5. Destroy this box to reveal a heart.
6. Use the red magic to warp to the marker box or the start of the level.
7. When you get close to the boss, a red arrow will direct you to his lair.

PLAY LIKE A PRO!

EGM'S GUIDE TO JOYSTICKS & FIRST PIX OF SEGA'S 6 BUTTON CONTROLLER!
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HYPERSTONE
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January, 1993
Volume 1, Issue 1

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LYNX



LEVEL ONE:

This first level is filled with vertical electric fields and weapons housed in the walls that occasionally open to launch missiles and other projectiles at you!



BOSS 1:

This prehistoric beast hides in his shell, then emerges to shoot power waves!

TAKE OFF!

Strap on your rocket pack, grab your blaster and get ready for the latest side-scrolling action game for the Atari Lynx, Power Factor! As Redd Ace, you must blast your way through several levels of mechanical menaces, armed only with a blaster rifle and rocket pack! Your rifle can fire unlimited standard shots, or a limited number of more powerful ones! Your rocket pack also helps you fly through the more difficult levels, but because it has a limited amount of fuel, you must use it sparingly. Remember, if you run out, you can only jump! Also, look for the shield icon as this will replenish your force field. If it runs out, you could be killed!

POWER FACTOR

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	ATARI	LYNX	MODERATE	FEBRUARY
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	2 MEG	11	ACTION	100%

LIFE-SUPPORT:

Redd's shield and fuel for his rocket pack are limited! If Redd runs out of rocket fuel, he won't be able to reach the doorways on the high levels! If his shield gets too depleted, he will be killed! Keep plenty of fuel and shield power on hand for the Bosses!



SHIELD:
Protects you from attacks.



FUEL:
Powers your rocket pack.



LEVEL 2:



YOUR WEAPON:

Redd can make his rifle blaster more powerful with various items found in each level. These special weapons can only be used a certain number of times, though.



PENETRATING BEAM:
Highly concentrated laser beam.



DIGITAL DISRUPTOR:
Use with extreme caution at all times!



INCENDIARY:
Destroys targets in a ball of flame.



POLECAT:
Destroys the nearest Hatcher silo.



POWER LEECH:
Temporarily disables Arc Pods.



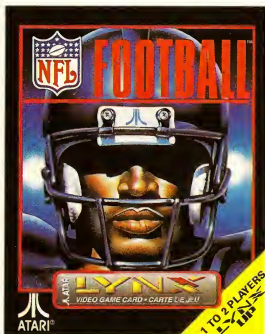
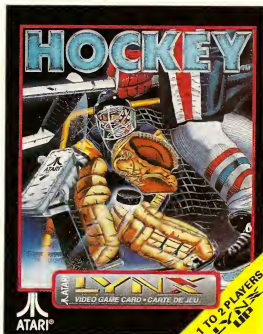
ALPHA SHELL:
Standard Issue. Unlimited amount.



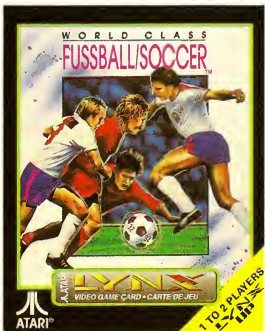
BOSS 2:

Things are faster and more furious than on the preceding level! Therefore, obtaining special weapons is a must! The Boss is also more challenging: It bobs up and down while rapidly firing at you! Use the rocket pack to follow his movements and get in several shots.

WHY LYNX?



Great Sports.



Atari LYNX. The most fun you can hold in your hands.



For more information,
please call 1-800-327-5151

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CIRCLE #122 ON READER SERVICE CARD.

Pictured:

His name is Howard Peay. (It's pronounced *Pea*, like in *Peanut Butter Sandwich*.) But, you can call him *Mr. Peay*.

The head money guy

He's the top bean-counter at Sega. What does that mean? He takes care of the cash. He makes sure we stay

at Sega,

in business. And now, (wake up this is the part you care about) he's giving away games. If you buy two of the

with the only thing

Sega™ Genesis™ games on his coupon, he'll give you one more for *free*. This is a big moment for Mr. Peay. The

he ever

whole coupon thing was his idea. Just look at him, he's really proud of it. Okay, that's enough. Go get the scissors.

designed.



CIRCLE #107 ON READER SERVICE CARD.

EGM LIFESTYLES

THE WHAT'S HOT RESOURCE FOR EGM READERS ONLY

NEWS

Stir Your Imagination With the Mind's Eye

Coupling state-of-the-art computer animation with New Age music, Miramar Productions may have evolved a new form of entertainment. The Mind's Eye videos have a truly mesmerizing effect on the viewer unlike any other medium.

The moment the tape begins playing, you are transported to another world.

A computer generated being welcomes you in a thundering alien voice, "You are now entering the world inside the essence of your imagination. Look within your dreams for they can take you beyond the mind's eye."

Both videos, The Mind's Eye and Beyond the Mind's Eye, are approximately 45 minutes of uninterrupted computer generated scenery accompanied by original music soundtracks. Each video is divided into a handful of segments that range from the realistic flight of a

bumble bee through a forest to the fan transformation of a robot into a race car and then into an airplane.

It's difficult, however, to describe the videos using words and still pictures. The pleasure comes from

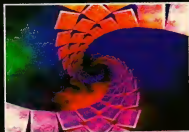


Imagination breeds video reality in the computer animated world of The Mind's Eye.

watching the fluidity of the animation as the images metamorphosize from one fantastic form to another.

The success of the first video, Mind's Eye, which is a perennial best seller on Billboard's Video Sales Chart, has prompted Miramar to plan a number of sequels.

The Mind's Eye videos are unique additions to any audio/video library.



The Mind's Eye videos take viewers on a hypnotic journey through surreal worlds.

CARDS

Shaquille for Real

Twenty-year-old rookie sensation Shaquille O'Neal is taking the NBA by storm like no one since Michael Jordan.

In his first six weeks as a pro, the 7-foot-1-inch, 300-pound Orlando Magic center is averaging more than 22 points and 15 rebounds.

The scary thing is, "Shaq" is still learning the nuances of the pro game. Just wait 'til he gets some more experience!



Shaq's Classic rookie card is already a valuable commodity.

Video Art Imitates Life With New Products

Interactive Movies

Sony and Loews Corporation have announced plans to build a number of small theaters where viewers press buttons on seat backs to shape the plot of a movie *while they are watching it*.

The format for this interactive entertainment will closely follow the method used in Sega's Night Trap.

Since every possible turn of events had to be scripted and shot, the cost for making these movies will be substantial.

Word is that Robocop writer Ed Newmyer will write and direct the next interactive movie entitled Ground Zero Texas.

Lifelike Pictures

Sega's arcade division has reached an agreement with General Electric to use GE's photo texture technology in the next generation of Sega arcade machines.

The technology will enable Sega to incorporate photo quality images of recognizable people or objects in upcoming games.

Imagine playing a racing game using this technology with a first person perspective. You look to the left at the driver who's neck and neck with you. But instead of some anonymous dope in a generic car, you see "The King" Richard Petty in his world famous STP car.

Silver Screen Stars of All Sizes and Shapes

Hollywood continues to do its job by offering something for everyone. But lately, a new group of heroes proves you don't have to have massive pecs and an Austrian accent to be a superhero. Reptiles and hedgehogs can be stars too.

EGM has confirmed that *The Adventures of Sonic the Hedgehog* - the cartoon - will indeed scurry its way across the television screen in 1993.

Created by DICOM, Sonic will be a 30-minute animated feature that follows a continuing story line.

Meanwhile, Disney's Aladdin is zooming along at a record-breaking pace.

Aladdin, Princess Jasmine, Abu and that fantastic carpet recorded the highest gross ever for an animated film on a single day on Friday, November 27 with a total of \$7,473,611.

On the Western front, Kevin Costner will play leg-

endary lawman Wyatt Earp, a U.S. Marshal in Dodge City, Kansas who took part in a famous gunfight at the O.K. Corral. The film goes into production in 1993 with a sequel already planned.

Columbia gave audiences a glimpse of what should be one of the blockbusters in 1993: *The Last Action Hero*. In a trailer shown at the beginning of new Columbia theater releases, a black screen with voice-overs describe a tense hostage situation. Suddenly Arnold Schwarzenegger appears walking away from the screen. He turns to the audience and says, "Not now.

Come back next summer."

We'll be there Arnold, on June 18, 1993.

If Schwarzenegger can be a movie star, so can Dennis the Menace. At least that's the opinion of John Hughes,

who's directing the live-action film. Newcomer Mason Gamble stars as the title character. He's supported by a star-studded cast including Walter Mathau as Mr. Wilson, Paul Winfield as the police chief, Christopher Lloyd (*Back to the Future*) and Lea Thompson (*Howard the Duck*).

Also slated for a June '93 release, Arnold and Dennis will be duking it out at the box office.

Speaking of kids taking on grown-ups, *Home Alone* star McCauley Culkin is still in negotiations to star in a Richie Rich movie.

Since the comic series on which the movie will be based is about a little rich boy who has more money

than he knows what to do with, Mac wouldn't have to do much acting. It's the perfect role for the twelve-year-old multi-millionaire.

Meanwhile, an abandoned WW2 aircraft hangar in Astoria, Oregon was transformed into 17th century Japan: the setting for *Teenage Mutant Ninja Turtles 3*. In the new film, the green, latex-foam-good-guys travel in time back to feudal Japan, where they must rescue the beautiful reporter April O'Neil (once again played by Paige Turco).

In other reptile news, EGM has acquired what may be some prototypical pictures of the animated dinosaurs in *Jurassic Park*.

Although companies refused to confirm, its certainly within reason that the specimens in *Jurassic Park* will look very similar to the computer generated images in the photos above.

Finally, Warner Bros. is negotiating with Steven Seagal to star in an action picture entitled "The Specialist."



Although EGM has not confirmed their authenticity, you may well be looking at early photos of next summer's blockbuster *Jurassic Park*.



1992 HD/CG New York

Hollywood to Tap Marvel Pipeline

When 53-year-old Marvel Comics began selling stock to the public, management was adamant about pitching Marvel's rich stable of characters to Hollywood.

A year and a half later, a number of projects are under way:

- A live-action Spider-Man, written, directed, and produced by Terminator 2 creator James Cameron is rumored to have a \$60 million budget.
- Fox and Lorimar have

ordered a script for a live-action series featuring Daredevil.

- Universal is in negotiations with Marvel to do a live-action Incredible Hulk.
- Columbia Pictures is exploring the possibility of doing a live-action X-Men film.



CABLE TV

Humor From Beyond This World

Mystery Science Theater 3000 has become one of the hottest shows on cable television. After watching it only once, it's easy to see why.

You're flipping through the cable channels and as usual, there's not much to choose from.

While you're browsing, you notice an old black and white sci-fi flick playing on the Comedy Channel.

The movie is bad...real bad.

In fact, it's so bad you can easily notice the string that's holding up the rocket ship. The exhaust trail left by the ship is created by using nothing more than a 10-cent sparkler.

The next scene is two guys wrestling in rubber suits that are supposed to look like astronaut suits. As they struggle, you hear what appears to be a fashion show-style description of what they're wearing.

And then, as one of the spacemen is mercifully put out of his misery by tumbling down a cliff, a distraught voice says, "He didn't come out of his tuck in time."

Hey, "Who said that?" you wonder as you perk up and begin watching the

screen with some curiosity.

Upon closer inspection, you

notice the silhouettes of three heads in the lower right hand corner of the screen who remind you of that guy who sits in front of the theater and constantly fires wisecracks.

The only difference is, these guys are not only funny, they make that hideous picture described above worth watching.

Those three heads belong to Tom Servo, Joel Robinson, and Crow - the darlings of MST 3K and three of the hippest, smartest and funniest creatures on cable television.

Joel is the only human. The other two are robots.

Joel was a mild mannered janitor for the Gizmonic Institute who was banished to an earth-orbiting space station as a pointless scientific experiment: they force him to watch the worst movies ever made.

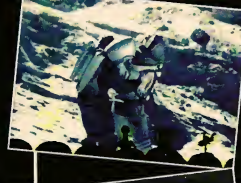
To keep himself compa-

ny, Joel made the two robots out of spare parts. Crow is the quick-witted of the two who pounces on every opportunity to rip the on-screen proceedings. Tom Servo is more reserved, dispensing cultured criticism in a rather thoughtful and controlled manner.

Joel's temperament falls somewhere between the two 'bots. Fittingly, Joel sits in the middle.

MST 3K writers estimate that more than 750 references, ranging from Shakespeare to Flintstone, are made during a single show. No one person will get every reference the threesome makes, but there's certainly something for everybody.

The concept seems so simple, and yet it is so original. Already in its fourth season, MST 3K's popularity is still growing. And since Hollywood will always have the uncanny capacity to churn out bad movies, MST 3K has a limitless future.



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Dinosaurs For Hire: A Blast From the Past

What do you get when you mix a dinosaur with a large caliber machine gun and a vivid imagination?

In the world of comics, anything is possible, and Malibu Comics Dinosaurs For Hire embellishes that luxury.

Created and written by Tom Mason, Dinosaurs For Hire will appear in February in comics, and also in a video game! (But we'll get to that later.)

Mason has revived and revamped the original

three characters, which first appeared on comic book pages in 1987. Reese (the gun-crazy Stegosaurus with an eyepatch), Archie (the tough-talking, no-nonsense Tyrannosaurus) and Lorenzo (the Triceratops with a taste for the finer things in life) return in all their Jurassic glory. The trio is joined by Cyrano, a cocky pink Pteranodon with a two-foot beak.

Trying to send the Dinosaurs to early extinction are:

Poacher (the alien from outer space).

Poacher has traveled from a distant planet to tackle the best earth has to offer

(which is the Dinosaurs For Hire); Revenue (who works for a renege branch of the IRS collecting taxes and is perhaps the Dinosaurs' fiercest

enemy); and Dollar (Revenue's assistant).

So you think the idea of a renege tax collector trying to take down a gun-carrying band of Dinosaurs with an attitude is strange? Well, the story gets even stranger.

According to Mason, Dinosaurs For Hire evolved out of a comic book proposal called Elvis

"Dinosaurs For Hire is my revenge for everything that has happened to me personally at the hands of corporations, agents, lawyers, accountants - you name it."

- Tom Mason

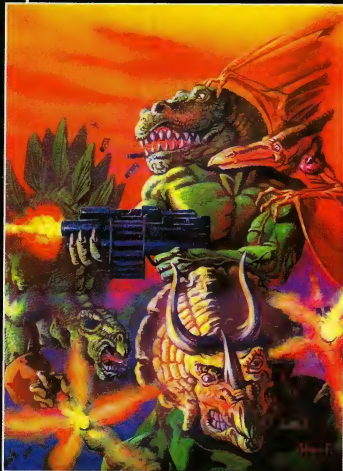
Undercover - a comic about how Elvis Presley would fight crime. "For reasons that are too difficult to go into, I eventually took out the Elvis Presley character and replaced him with three dinosaurs," Mason explained, "But each retained a certain aspect of Elvis' personality."

With an obvious affinity for off-center comedy, Mason thinks the definition of humor "borders on being politically incorrect."

feature a cross-over with Malibu's own Ex-Mutants.

In addition to the new comic book series, Dinosaurs For Hire is being developed as a video game for the Sega Genesis. The release of the video game will coincide with the debut of the comic in February.

Also in development at 20th Century Fox is a possible Dinosaurs For Hire animated series, although no firm date has been set for its release.



The four main characters in Dinosaurs For Hire. Pictured above are: Reese (the Stegosaurus), Archie (the Tyrannosaurus), Lorenzo (the Triceratops), and Cyrano (the Pteranodon).

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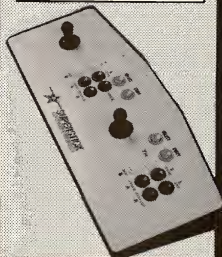
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Sonic 2

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ARCADE SNES NINTENDO

Game Score

Adam's Family	1,034,200
Adventure Island 2	272,040
Battletoads	999,999
Castlevania	999,990
Double Dragon 2	9,999,990
Dr. Mario	9,999,800
Godzilla	11,111,310
Home Alone	133,170
8 Eyes	10,172,458
Karate Kid	557,200
Marble Madness	147,110
Paperboy	181,300
Rampage	42,999,583
Road Blasters	999,999
Robocop	112,081
Super Mario Bros. 3	9,999,990
Tetris	999,985
T.M.N.T. 3	999,900
Yoshi	2,980

Game Score

Act Raiser	99,990
Contra 3	9,999,999
Darius Twin	5,385,200
Final Fight	4,068,003
PK Fighter	1,777,510
Super Adventure Island	494,100
Super R-Type	9,999,900
Super Smaash T.V.	99,999,999

Game Score

1943	2,947,360
After Burner	88,588,000
APB	1,002,324
Double Dragon	146,860
Hard Drivin'	529,800
Klax	3,205,000
Leathal Weapon 3	34,950,850
Out Run	49,050,270
Street Fighter II	Finlshd
Super Contra	10,840,310

Player

Stephan Krogman
Eduard Charbonneau
Jason Klingner
Jeff Adkina
Eduard Charbonneau
Stephan Krogman
David Wright
Peter Boadry
Kally McKenzia
Patar Boadry
Jason Turka
Glenn Stockwall
Stephan Krogman
Ralph Berbegallo
Jeson Turka
Sergio Stuger
Richard Sauthar
Stephan Krogman
Patar Boadry

Player

Michael Klott
David Wright
Stephan Krogman
Christopher Sims
Carlton Barnaa
Chlathopar Buccd
David Rumsey
Mark Corl

Player

Brian Chapel
November Katty
Grag Gibson
Andy Beren
Jerry Landera
Leong Su Chin
Tony Constantini
Dan Lee
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Mertin Alessi

TURBO GENESIS SEGA

Game Score

After Burner	13,572,900
Altered Beast	234,400
Black Belt	999,900
Double Dragon	627,000
Moonwalker	21,000
The Ninja	1,824,850
Pro Wrestling	996,400
Rampage	998,155
Rastan	31,198,300
R-Type	1,128,500
Shinobi	1,165,750
Spaca Harrier 3-D	35,257,970

Game Score

Batman	1,342,200
Buter Douglae	23,554,640
Castle of Illulion	29,218,800
Curse	10,560,300
Ghosts & Ghosts	6,195,100
Ghouls	1,791,041
Out Run	23,202,000
Rolling Thunder 2	13,718,420
Sol Deaca	744,946
Sonic the Hedgehog	9,999,990
Streets of Raga	999,990
Toe Jam & Earl	999

Game Score

Allen Crush	999,999,900
Bloody Wolf	35,764,000
Cyber Core	9,999,900
Dragon Spirit	639,670
Fighting Streets	1,590,900
Galaga 90	1,504,140
Klax	3,460,750
Monster Lair	561,090
Ninja Spirit	99,999,900
Paradl Stars	83,062,500
R-Type	999,800
Splatterhouse	99,999,900
Super Star Soldier	13,442,900

Player

Chlathopar Sima
Alix Stamos
Rob Slegmann
Todd Falser
Vinca Tennant
Vinca Tennant
Vinca Tennant
Chlathopar Sima
Chlathopar Sima
Brian Gaudrauit
Todd Bustillo
Dan Lee

Player

Christopher Sims
Richard Sauthar
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Jamison Scott
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Player

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Rikky Graham
Josh Winter
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Paul Cinker
Mike Curran
Justin Haworth
Chris Nygaard
Chris Nygaard
Jeff Yonan

Rules - All scores on Sonic 2 must be received by March 15, 1993. If maximum scores are reached, a drawing of all maximum scorers will be conducted to determine prize winners. All scores must be submitted on official Team entry forms an accompany a legible photo. Void where prohibited. Send SASE to High Scores, 1920 Highland Ave., Suite 222, Lombard, IL 60148 for an official entry form. One winner per household per year. Score rollovers will be treated the same as maximum scores. Decisions of the judges will be final.

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Screens shown are from the SNES version of the game.